



The high-resolution marine seismic survey 2020

The Suðuroyar subsea tunnel: Seismic processing report

Report to Landsverk

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December 2020

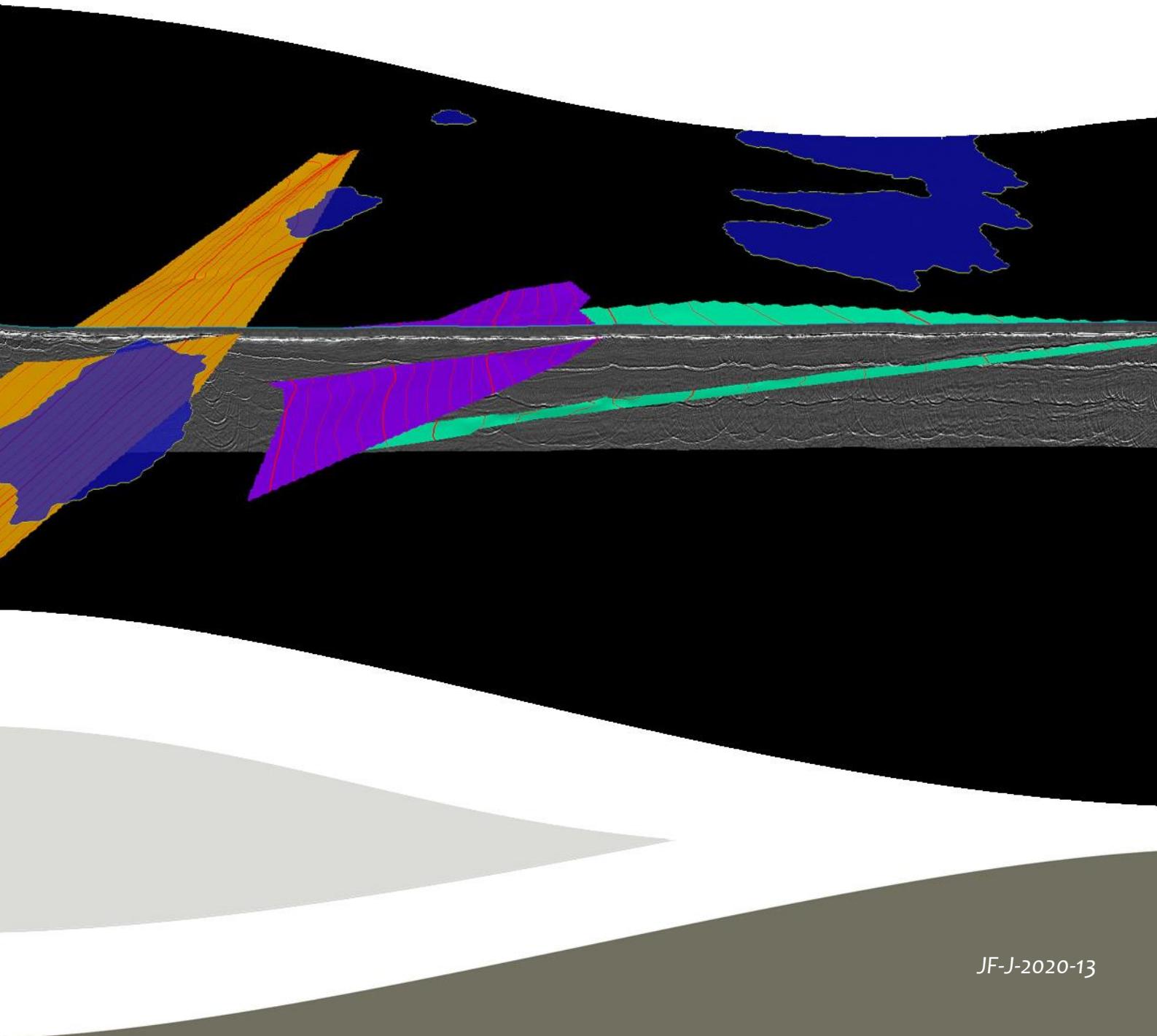


Table of Contents

Introduction	4
Acquisition	5
Acquisition setup	5
Seismic profiles	6
Preparation of data	10
Refraction seismic analysis and processing to stack.....	12
Velocity inversion.....	12
Processing to stack.....	15
Forward modelling.....	18
Results	21
Coherent noise	21
Processed data and velocity models.....	22
LinjaL	23
LinjaF	25
Linjal	27
LinjaB	29
LinjaH.....	31
LinjaP	33
LinjaC1	35
LinjaD.....	37
LinjaA.....	39
LinjaJ.....	41
LinjaM.....	43
LinjaK	45
LinjaU1.....	47
LinjaT1	49
LinjaS1	51
LinjaG1.....	53
LinjaQ	55
LinjaR	57
LinjaO1	59
Final comments	61
Data delivery	63
Stacked data.....	63

Depth migrated data	63
Velocity models	64
Appendix A.....	65
References	66

Introduction

This report documents the analysis and processing of the high-resolution marine seismic data acquired in connection with the planning of the Suðuroyar tunnel. The survey utilizes the same method that was used in the planning of the Skálafjarðar and Sandoy subsea tunnels (Petersen, 2015, 2016).

As part of the preparation of the Skálafjarðar and Sandoy subsea tunnels, high-resolution marine seismic data were acquired with a 600 m long streamer and with airgun source. Refraction seismic velocity analysis was used to obtain a detailed velocity model of the subsurface, and processing to stacked seismic profiles generated profiles for interpretation of layering.

The seismic profiles provided means for tying geology at different locations, from onshore observations and information from drillholes, and extrapolate these across the entire profile of the tunnel. Especially, the ties between locations situated on different islands were of great importance. Furthermore, the reflection seismic profiles clearly imaged the sedimentary basin in Tangafjørð, and with the very good constraint on the velocities obtained, it was possible to give a good estimate of the depth to the bedrock, placing it higher than previously estimated. This resulted in that the final outline of the tunnel was shallower than initially planned in Tangafjørð thus resulting in a shorter tunnel. The initial deepest point at 220 m depth was reduced to 189 m depth making it 31 m shallower, and this allowed the total length of the tunnel to be shortened by 600 m.

The planning of the seismic survey for the Suðuroyartunnel started early in 2020. It was planned to take place in the summer and arrangements were made with Aarhus University and Havstovan regarding equipment and research vessel. Tidal current is a severe problem in the Suðuroyarfjørð area considering the 600 m long streamer. Therefore, the only time possible to perform the acquisition was during 13 – 15 July since this was the only time during the summer with very week tidal current. The acquisition went very well with perfect weather conditions, resulting in high quality data very well suited for the analysis and processing.

This report marks the completion of the analysis and processing of the data. The stacked profiles produce good images of the basalts down to the first seabed multiple. A few strong reflections can even be interpreted below the first seabed multiple. Furthermore, the data show an unexpected relatively deep sedimentary basin between Sandoy and Skúvoy. The velocity models from refraction seismic velocity analysis give detailed velocity information in the uppermost about 100 m below seabed.

Acquisition

Acquisition setup

Navigation System Details

Software:	NaviPac ver 4.2.3
Datum:	WGS84
Projection:	UTM north, Zone 29

Recording System Details

System Type:	Geometrics GeoEel controller ver 5.844
Highcut filter:	anti-alias
Low Cut:	Out
Sample rate:	1 ms
Record length:	3 sec
Reference point:	Midship transom
GPS antenna x position:	2.6 m
GPS antenna y position:	21 m
Airgun tow-point x:	2.6 m (SB)
Airgun tow-point y:	0 m
Airgun tow-length:	-32 m
Streamer tow-point x:	-2.6 m (PS)
Streamer tow-point y:	0 m
Streamer tow-length:	-52 m
Nearfield hydrophone:	Aux 2
Data format:	Seg-D
Byte position of navigation:	starts at 142. Airgun x, y at 148, 158.

Energy Source Details

Source type:	Sercel GI Gun
Source size:	45 cu. in.
Source depth:	3 m
Air pressure:	120 bar
Source firing delay:	50 ms
Shot point interval:	12.5 m

Streamer Details

Streamer type:	Geometrics GeoEel
Hydrophone type:	Geopoint
Tow section:	30 m
Live section:	50 m
No. of live sections:	12
No. of channels/live section:	8
Channel interval:	6.25 m
Planned depth:	3 m
Stretch section:	25 m
Length from Tail GPS to last ch.:	25 m

Seismic profiles

The seismic profiles are planned such, that there is a threefold coverage with about 100 m offset along the current tunnel location for the Sandoy–Skúvoy leg and with about 200 m offset for the Skúvoy–Suðuroy leg. There are several crossing profiles. These have a direction that is preferably perpendicular to the strike of the basalt flows. This is to better distinguish coherent noise from primary signal. In addition, a few long profiles to aid the geological overview of the area were planned as a second priority.

Due to good planning of the acquisition sequence, and to very good conditions during acquisition, we managed to acquire all planned seismic profiles. Table 1 lists the seismic profiles and figures 1, 2, and 3 show the location of the seismic profiles.

Table 1. List of all seismic profiles. See Figure 1 for location.

Profiles	Velocity model	Comments
SUT2020_LinjaH	model04layer03a	Tunnel Sandoy–Skúvoy
SUT2020_LinjaB	model04layer03a	Tunnel Sandoy–Skúvoy
SUT2020_LinjaL	model04layer03a	Tunnel Sandoy–Skúvoy
SUT2020_LinjaK	model05	Tunnel Skúvoy–Suðuroy
SUT2020_LinjaJ	model05	Tunnel Skúvoy–Suðuroy
SUT2020_LinjaM	model05	Tunnel Skúvoy–Suðuroy
SUT2020_LinjaO1	model07layer04a	
SUT2020_LinjaU1	model05layer03a	
SUT2020_LinjaT1	model05	
SUT2020_LinjaS1	model05	
SUT2020_LinjaL	model05layer01a2	
SUT2020_LinjaA	model04	
SUT2020_LinjaC1	model04layer05edita	
SUT2020_LinjaD	model03layer06ba	
SUT2020_LinjaP	model04layer05a	
SUT2020_LinjaF	model05layer02a2	
SUT2020_LinjaG1	model09layer01a	
SUT2020_LinjaQ	model08layer01a2	
SUT2020_LinjaR	model04	

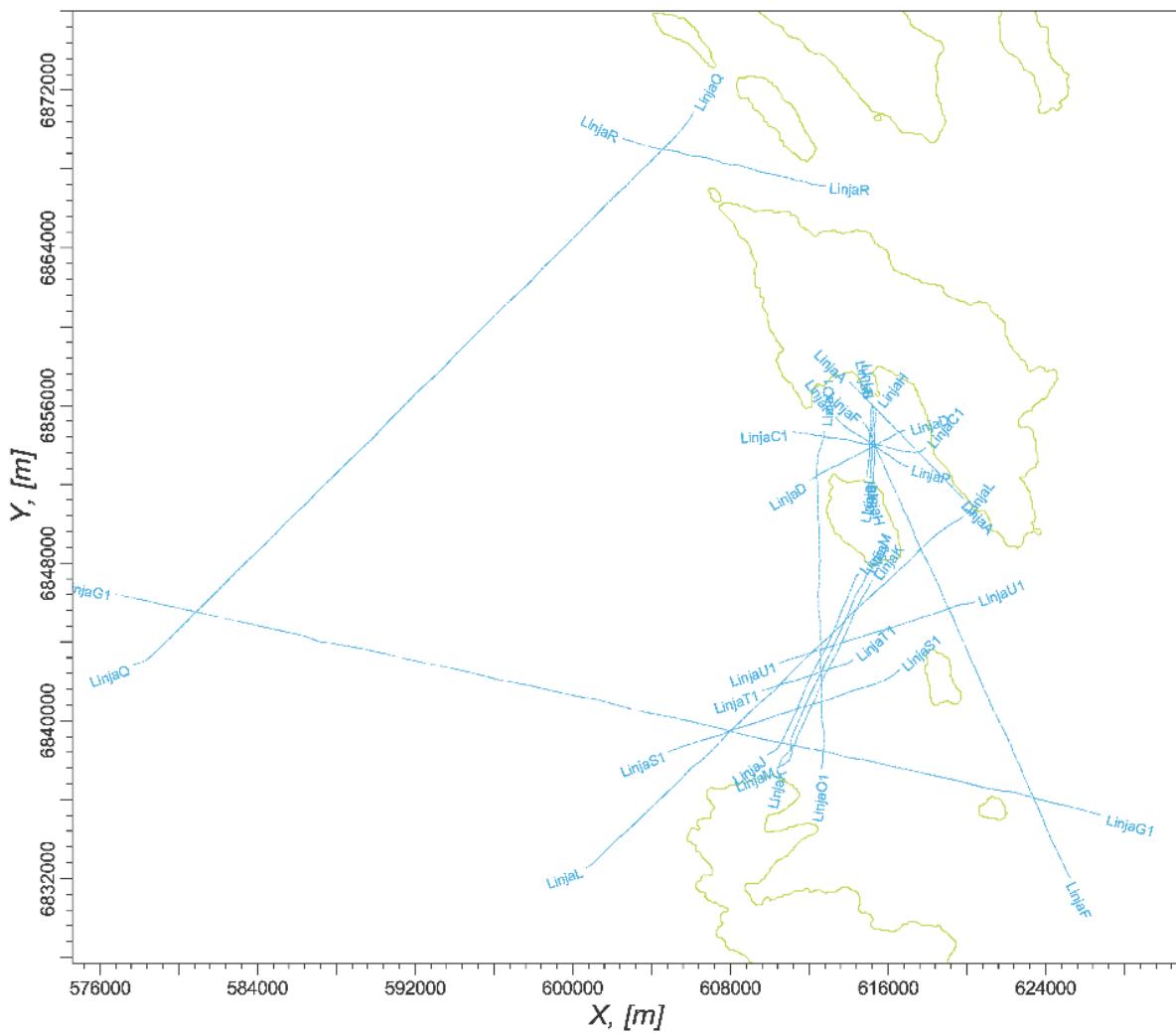


Figure 1. All seismic profiles with navigation of processed data. Coordinates are in WGS84, UTM29.

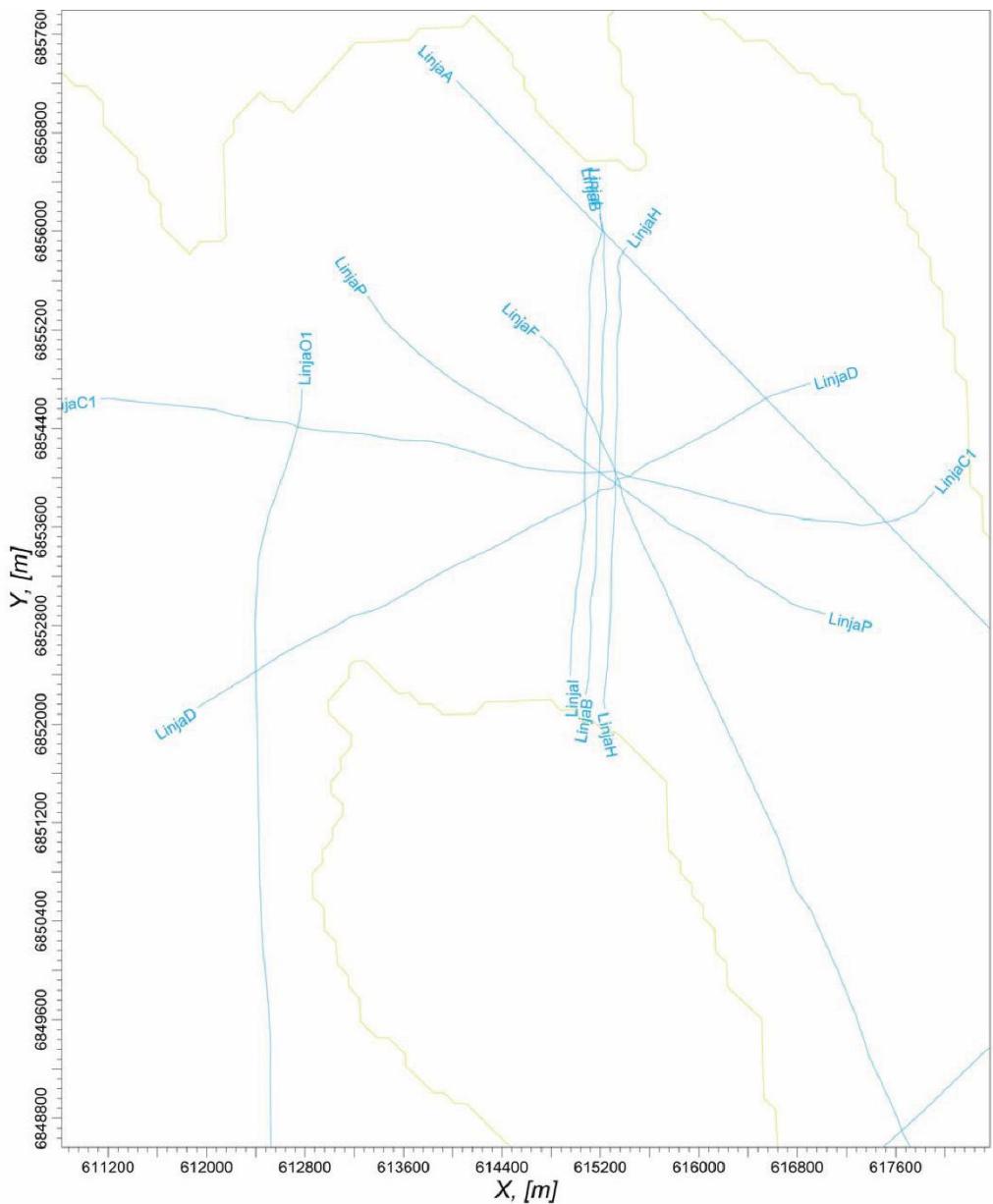


Figure 2. The seismic profiles between Sandoy and Skúvoy.

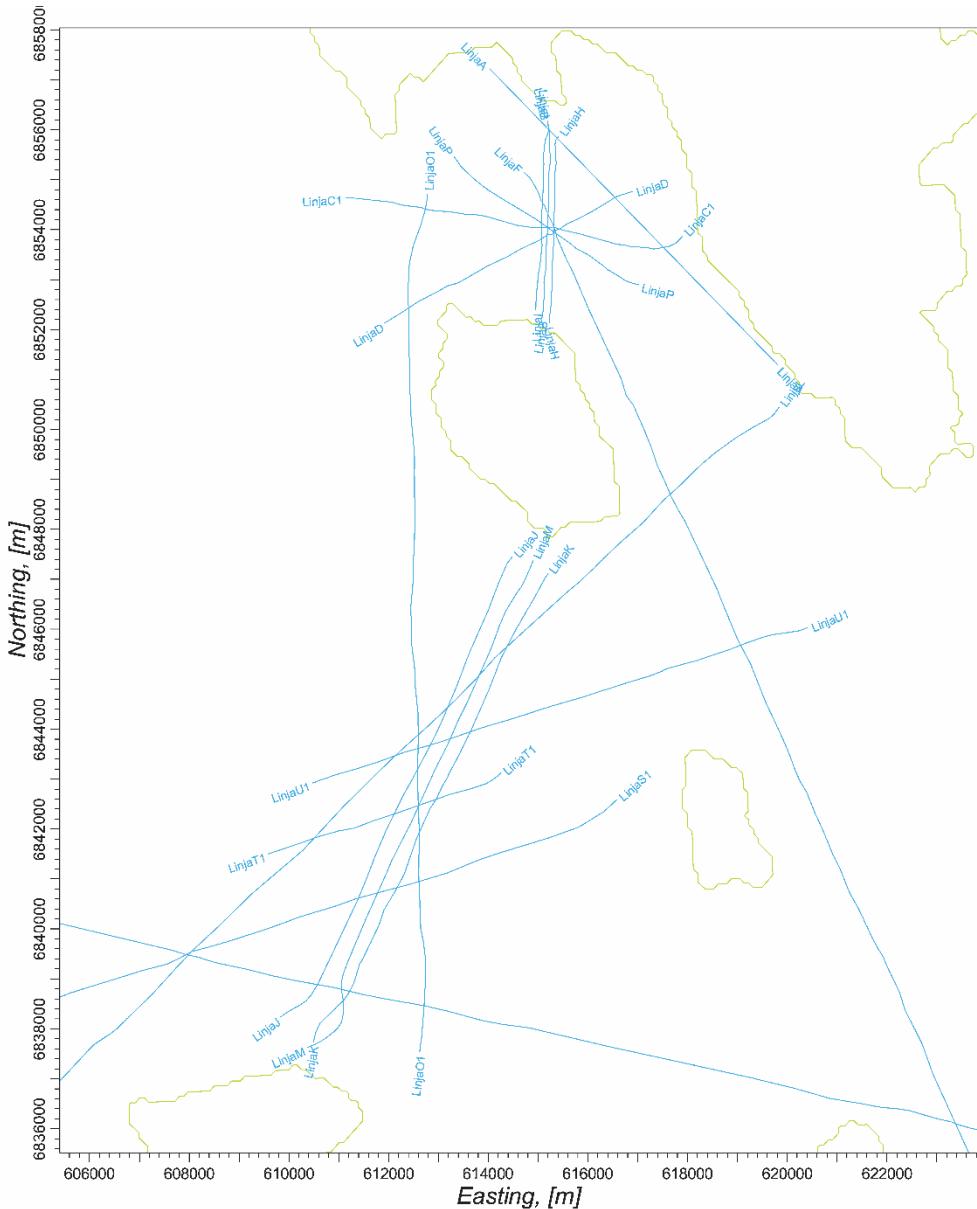


Figure 3. The seismic profiles between Suðuroy and Skúvoy.

Preparation of data

Preparation, and the subsequent processing of data, was performed with the software packages Seismic Unix, Matlab®, and WARRPI (e.g. Petersen, 2011). The combined use of Seismic Unix and Matlab was used to assigning geometry and processing to stack, while WARRPI was used for velocity analysis.

The seismic field data are in SEG-D format with shot number as filenames. Data were read with `segdread` with following parameters:

```
segdread tape=$file use_stdio=1 ns=4000 verbose=1 > SUT2020.$profile.pos$name.ch1.su.
```

Navigation is supplied in navigation files and in SEG-D headers. The navigation in SEG-D headers is used for the preparation. Reading of SEG-D headers is done with Matlab based on the following functions:

```
tmp=fread(fid,9*2,'ubit4','ieee-be');%ShippoX  
function string1=headervalue(tmp)  
string1="";  
for i=1:length(tmp)*0.5;  
    st1=dec2hex(tmp(i*2-1));  
    st1=[st1,dec2hex(tmp(i*2))];  
    string1=[string1,char(hex2dec(st1))];  
end  
end
```

Some shot-gathers had corrupted headers. For these gathers the position was taken as the average of the positions before and after.

The geometry is based on endpoints of a 2D profile that is defined for each seismic profile. The end points are chosen such that the 2D profile closely resembles the shot-point for that profile. Common Depth Point's (CDP) are defined on that 2D profile. Shot positions are projected onto the 2D profile and CDP location of each trace is determined from the offset and shot position. Figure 4 shows an example of a 2D profile used for the geometry of the SUT2020_LinjaD seismic profile.

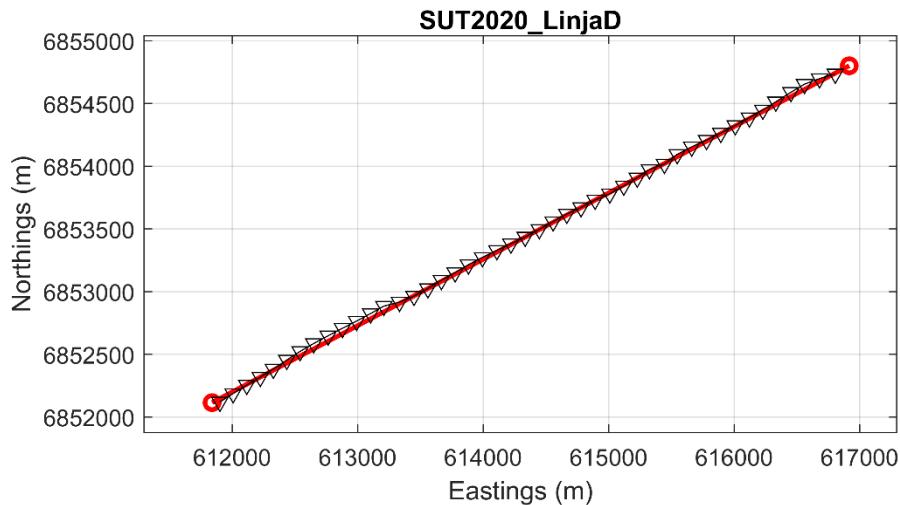


Figure 4. Black line shows shot-points with every 10th shot-point annotated as triangles. Red line with circles as endpoints shows the 2D profile that closely resamples the shot-point locations.

Offset from airgun to first channel is from the difference between tow-length of airgun and of streamer: 52 m - 32 m = 20 m. Further analysis on traveltimes of the seismic signal leads to determining the offset to the first channel to be 41 m. See Appendix A for field notes of acquisition setup.

Initially, the recording length of the streamer was 600 m. However, during testing, after deployment of the streamer, the signal from the 3 last sections was not good, so the recording length was reduced with 3 sections to 450 m corresponding to 72 channels, which was used for LinjaO1, LinjaK, and LinjaU1. At this point the bad section of the streamer was removed, which recovered the 2 other sections, so from this point the streamer was recording on 550 m corresponding to 88 channels.

Ideally, the combination of 12.5-m shot spacing and 6.25-m receiver spacing gives a CDP-interval of 3.125 m. However, shallow water and high velocities just below seabed result in that coherent noise was not stacked out. Testing of different CDP intervals resulted in the choice of a 12.5-m CDP-interval.

Zero time of gathers was set at the first upward zero crossing. This resulted in a 5-ms time shift upwards.

Refraction seismic analysis and processing to stack

The main effort as to the processing parameters, was put into producing reliable velocity models for stacking, thus obtaining optimal focusing of the primary energy. Due to the generally high scattering of the signal, conventional velocity analysis on CDP-gathers, analysing the traveltimes of primary reflections, is in not at all possible. Therefore, refraction seismic analysis is used for the velocity models.

Furthermore, due to the high scattering of the seismic signal, it was considered useful only to use a wide bandpass filter and otherwise avoid additional filtering of data. This approach has previously been shown to give the best seismic images under similar conditions (Petersen, 2014; Petersen et al., 2015). Coherent noise, mainly seabed multiples and noise from the airgun, must then be identified on the stacked data during interpretation of data.

The main coherent noise relates to seabed multiples, bedrock multiples, and to a delayed airgun signal with a delay of 0.047 s as measured on the shot gathers, the origin of which is not known.

Velocity inversion

The velocities used for Normal Move Out (NMO) correction and depth migration are from velocity models derived from refraction seismic analysis. The process is iterative, starting with a *brutestack* (Figure 5) picking the seabed. The initial velocity model is 2-layer with seabed as interface (Figure 6). Velocity of 1480 m/s was assigned in the water column above seabed, and in the basalt column below the seabed, a vertical velocity gradient, with velocities in the range 3000 – 4500 m/s, was used (Figure 6). The 3000 – 4500 m/s interval is based on the Glyvursnes seismic experiments (e.g. Petersen et al., 2013).

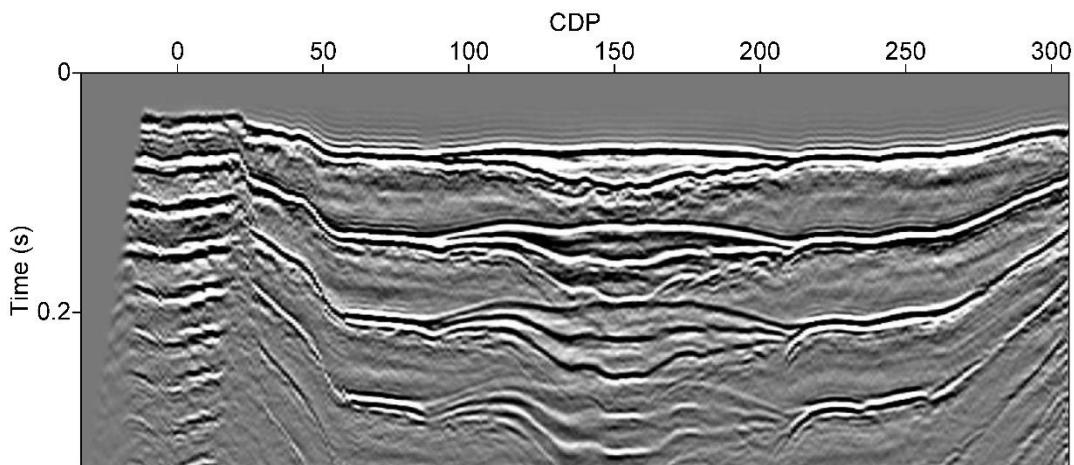


Figure 5. Brustack for the Linjal profile

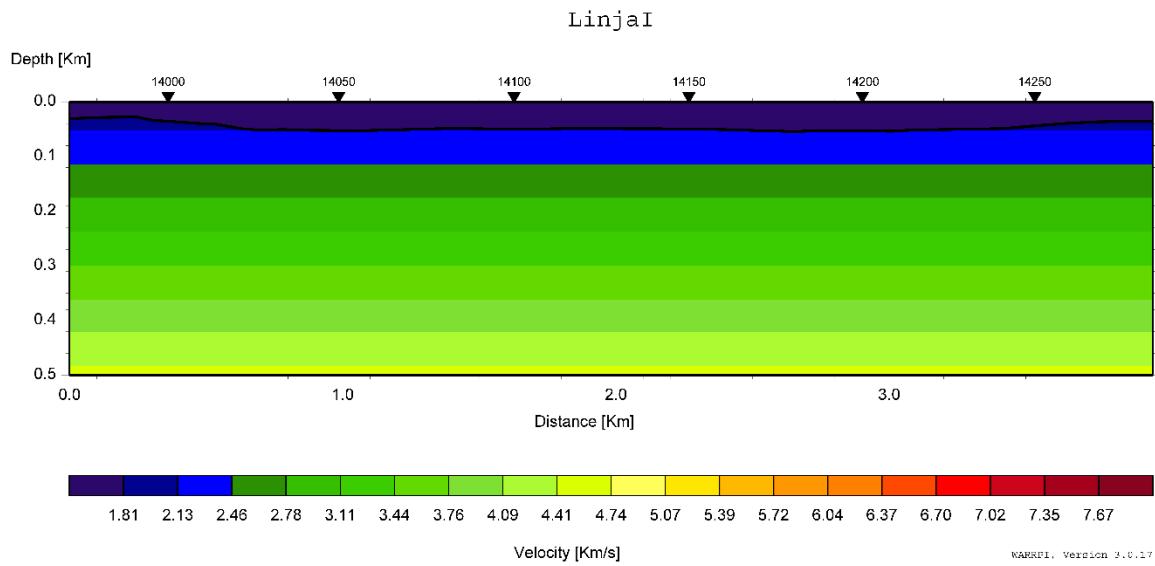


Figure 6. Initial velocity model for Linjal. Position of every 50th shot point is annotated.

For each profile, an initial model was designed. The models for the seismic profiles between Sandoy and Skúvoy are 500 m deep and for the rest of the seismic profiles they are 1000 m deep.

Quality control of seabed is done by inspection of reflections from the seabed (Figure 7). Traveltimes of the direct wave verifies the velocity in water.

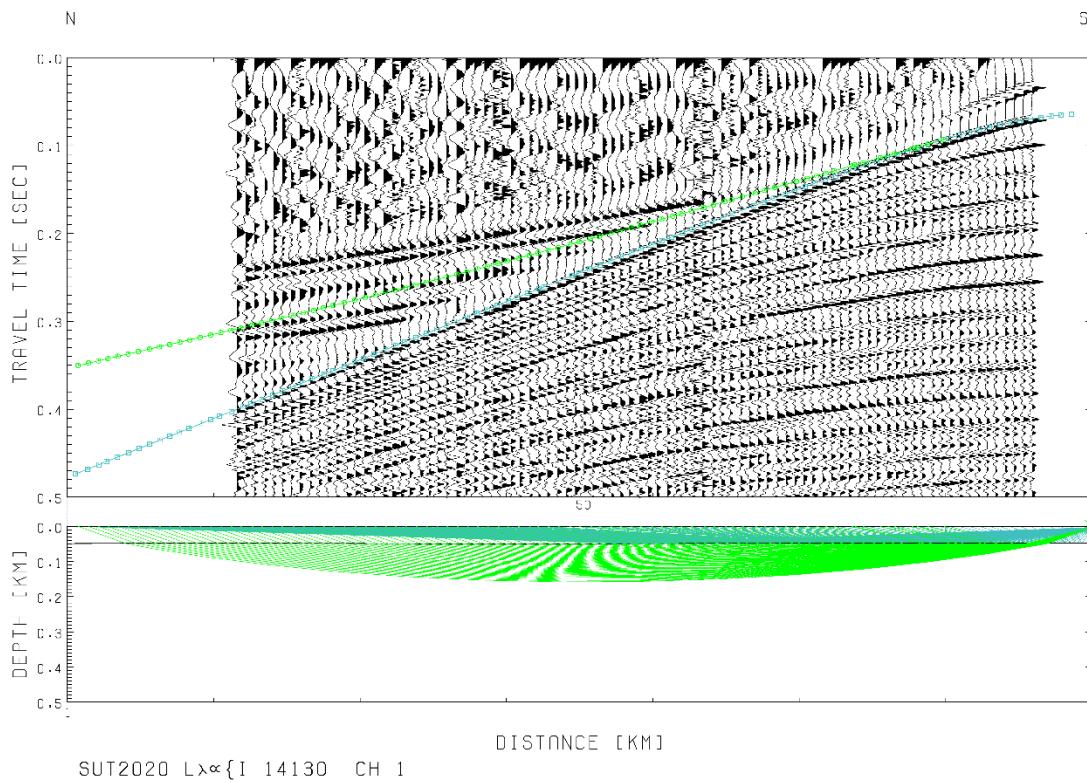


Figure 7. Example of traveltimes of initial velocity model (Figure 6). Upper: Traveltimes of the reflection from seabed and for the refracted seismic wave below seabed of the initial model. Crosses mark the first breaks used for velocity inversion. Lower: Ray paths.

WARRPI is used for the inversion to derive a velocity model that complies to traveltimes of picks of first breaks as described in Petersen et al. (2013). For all models, the grid was 100×10

grid points horizontally and vertical, respectively. The horizontal grid is equally spaced while the vertical grid has exponential increasing grid interval.

In the velocity analysis, every 10th shot-gather was used for 500-m deep models, and every 20th shot-gather was used for the 1000-m deep models. Table 1 lists the names of final velocity models that were used in the final processing and depth migration iteration.

Figure 8 shows the result of the inversion for the 2-layer model in Figure 6.

For all profiles, the calculated traveltimes of the first breaks converge towards the picked traveltimes with a Root-Mean-Square (RMS) deviation between picked and modelled traveltimes of only about 4 ms. Figure 9 is a typical example with the traveltimes coinciding with picked traveltimes.

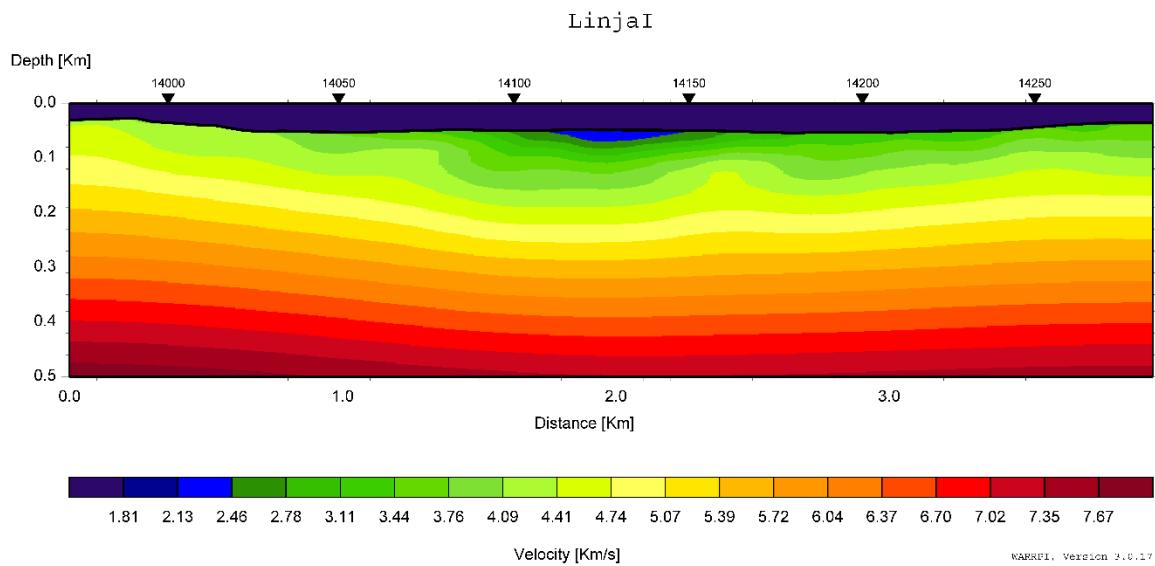


Figure 8. Two-layer velocity model for Linjal. Model version: Model04. Position of every 50th shot point is annotated.

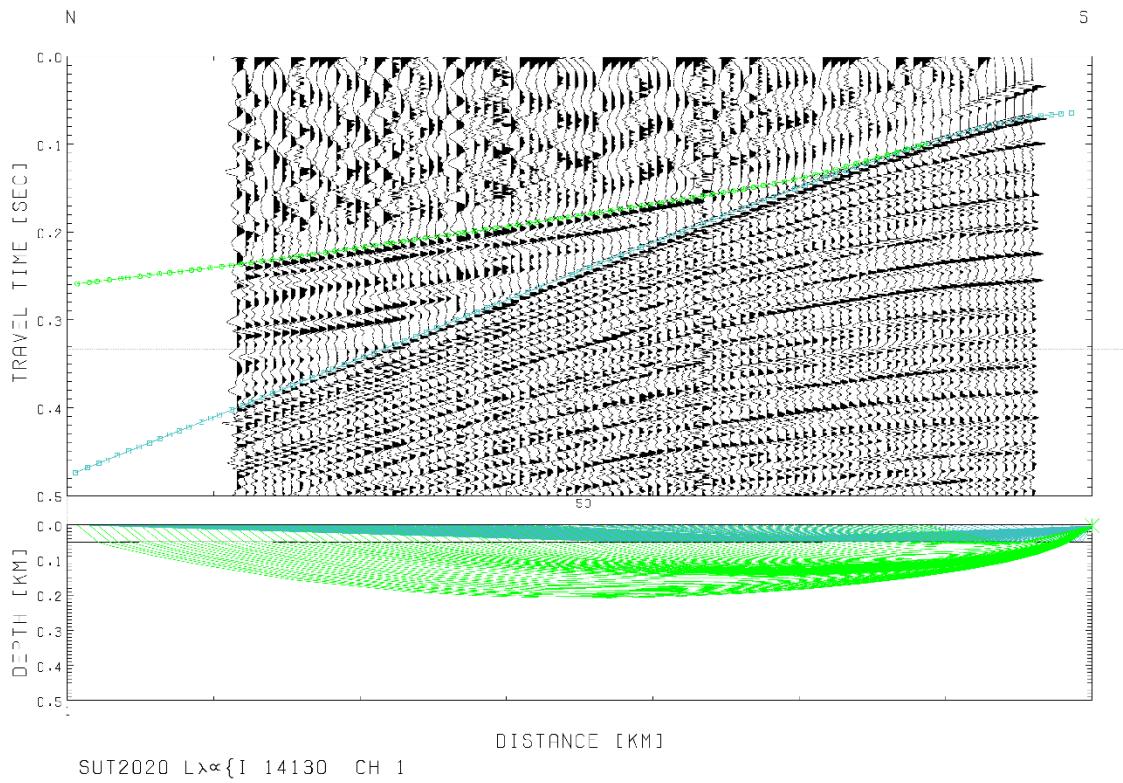


Figure 9. Traveltimes of inverted velocity model (Figure 8). Upper: Example of traveltimes of the reflection from seabed and for the refracted seismic wave below seabed of the initial model. Lower: Ray paths.

Processing to stack

The processing to stack sequence is as follows:

- Geometry: projection onto a 2D profile.
- CDP sorting
- Gain: Tpow=1 (Correction for spherical divergence)
- Mute bad traces
- Bandpass filter: Low pass=12Hz, high pass=600 Hz
- NMO correction, smute=1.3 (stretch mute).
- Stack data
- Median filter: Using the two adjacent traces weighted 0.5 (only applied to final models)
- Post stack depth migration
- CDP positions of 2D profile are projected back onto shot-point navigation.

Notice that the deeper section of the velocity model is without data coverage and that the velocities are unrealistic high (Figure 8). Therefore, for all velocity model's to be used for NMO correction and depth migration, unrealistic velocities above 5500 m/s are set to 5500 m/s.

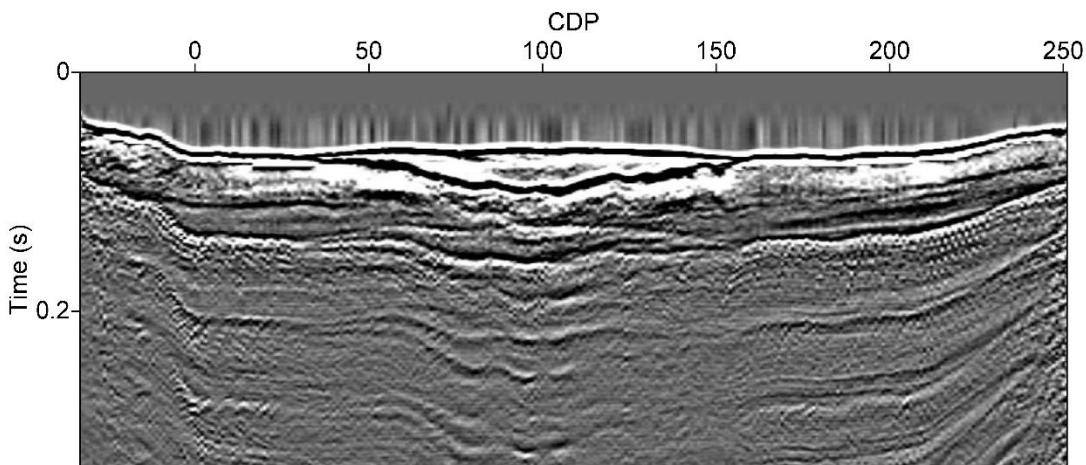


Figure 10. Linjal stack with velocities from Model04

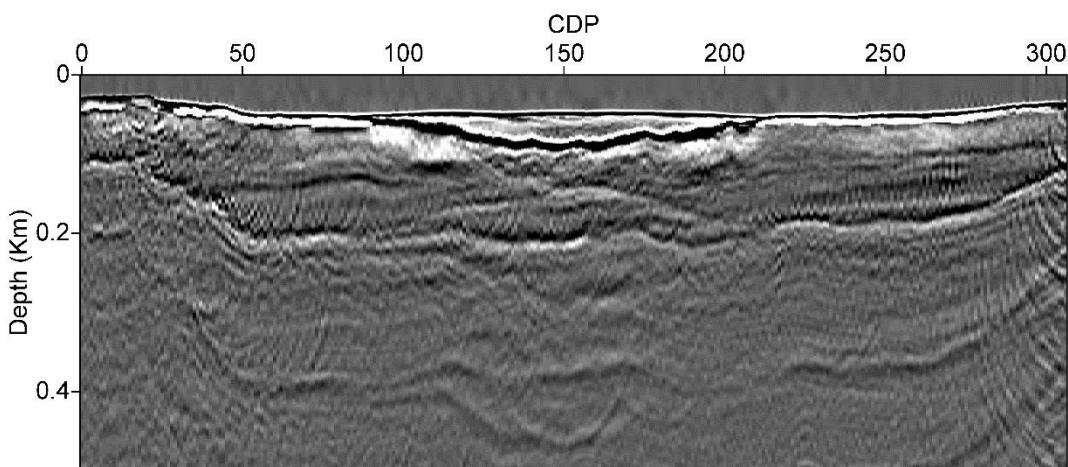


Figure 11. Linjal depth migration velocities from Model04

The stacked profile (Figure 10 and 11), clearly shows a sedimentary basin. The next level model is thus defined as a 3-layer model with one interface for the seabed and one for the base of the sedimentary basin (Figure 12).

The interface of base sediment basin is from picks on depth migrated data. Velocity analysis on shot-gathers estimate the sediment velocity to be about 1800 m/s. Figure 13 shows shot point 14130 as an example of traveltimes of the reflections from the base of the sedimentary basin with sediment velocities set to 1800 m/s.

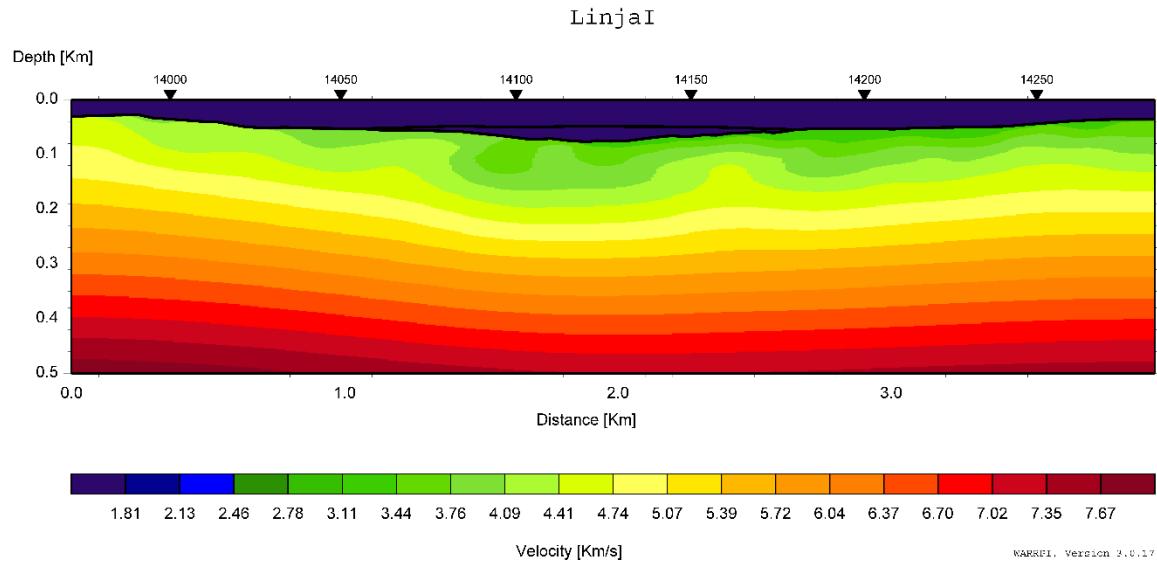


Figure 12. The inverted 3-layer model. Version: Model04layer01a2. Position of every 50th shot point is annotated.

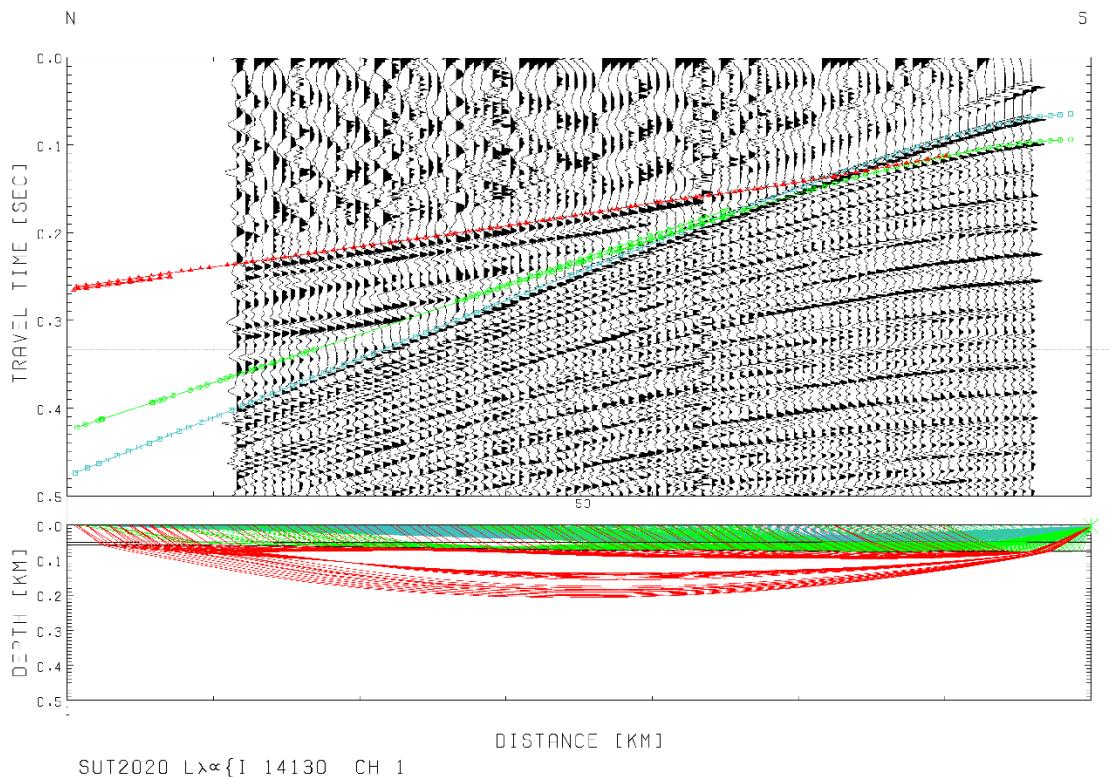


Figure 13. Traveltimes of inverted 3-layer model (Figure 12). Upper: Example of traveltimes of the reflection from seabed, from base sediment basin, and for the refracted seismic wave below seabed of the initial model. Lower: Ray paths.

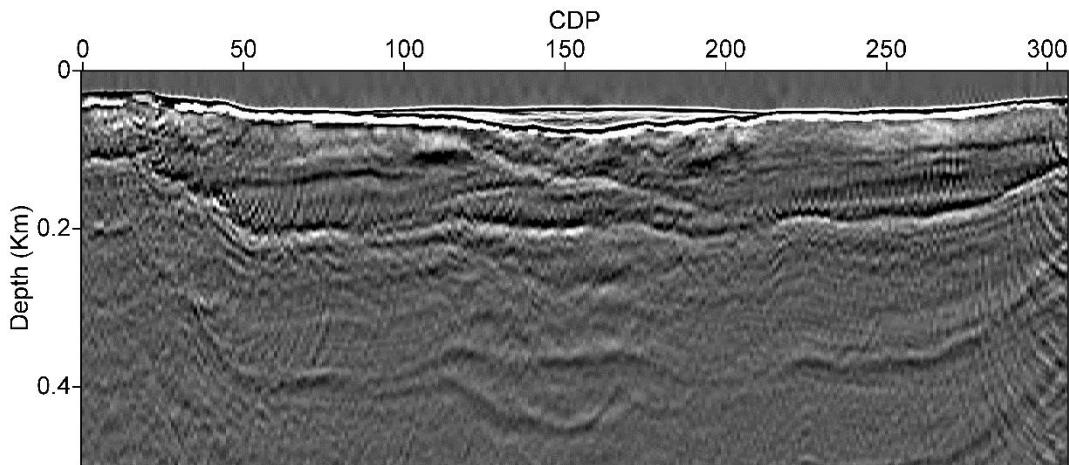


Figure 14. Depth migrated Linjal. Version: model04layer01a2.

For better constraint on the depth of the base of the sedimentary basin, a few iterations were done to improve the depth migration thus giving a more accurate depth when picking the sedimentary basin (Figure 14).

Forward modelling

For selected profiles forward modelling was attempted in order to model deeper reflectors. Figure 15 shows forward modelling of LinjaI to a 5-layer model. In addition to the sedimentary basin, there are three layers below the sedimentary basin. The second layer below the sedimentary basin represents a velocity inversion, that is, going from a layer with higher velocity above to a layer with lower velocity below. Interfaces and the velocity of the second layer are from forward modelling, adjusting the parameters to give the best fit of traveltimes of reflections for all gathers. Figure 16 and 17 show examples of traveltimes for this model.

Velocity inversions are bad for surface seismic data because they diverge the seismic energy away from the surface, especially when the velocity inversion occurs in a shallow layer. This could be an explanation for some of the profiles with sections of bad imaging. There are indications that these sections coincide with velocity inversions.

Forward modelling was primarily attempted for the profiles between Sandoy and Skúvoy to try to enhance sections of the profiles where the stacked data did not show a clear image due to noise from multiples and to difficult imaging due to the nature of the basalts. Clearly, there is information to gain from this approach, however it was not completed in detail due to time restrictions of the project.

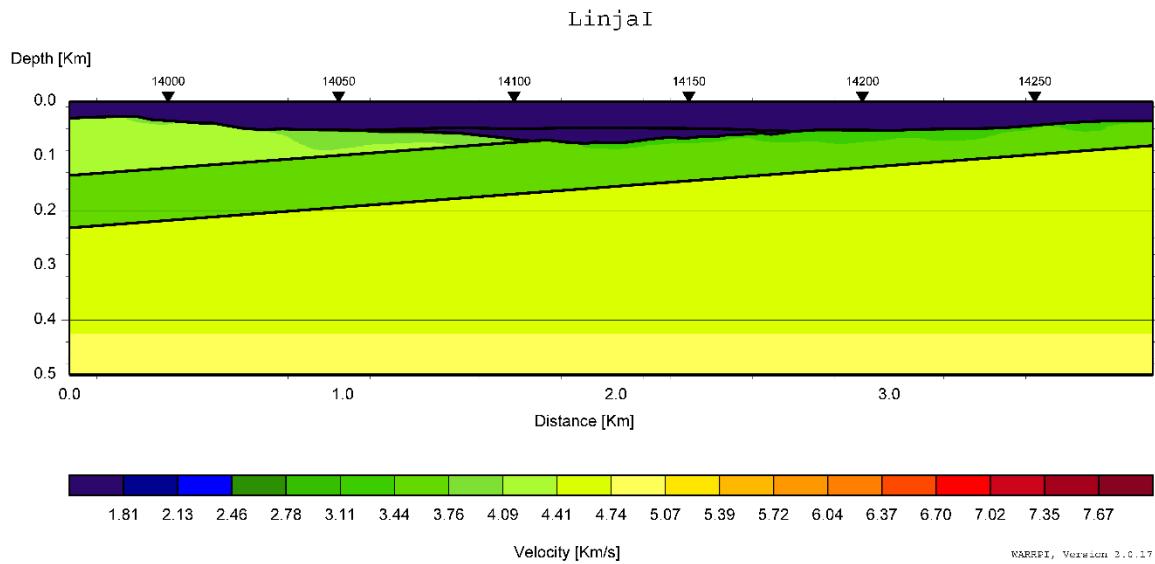


Figure 15. Forward modelling 5-layer model. Version model04layer03a. Position of every 50th shot point is annotated.

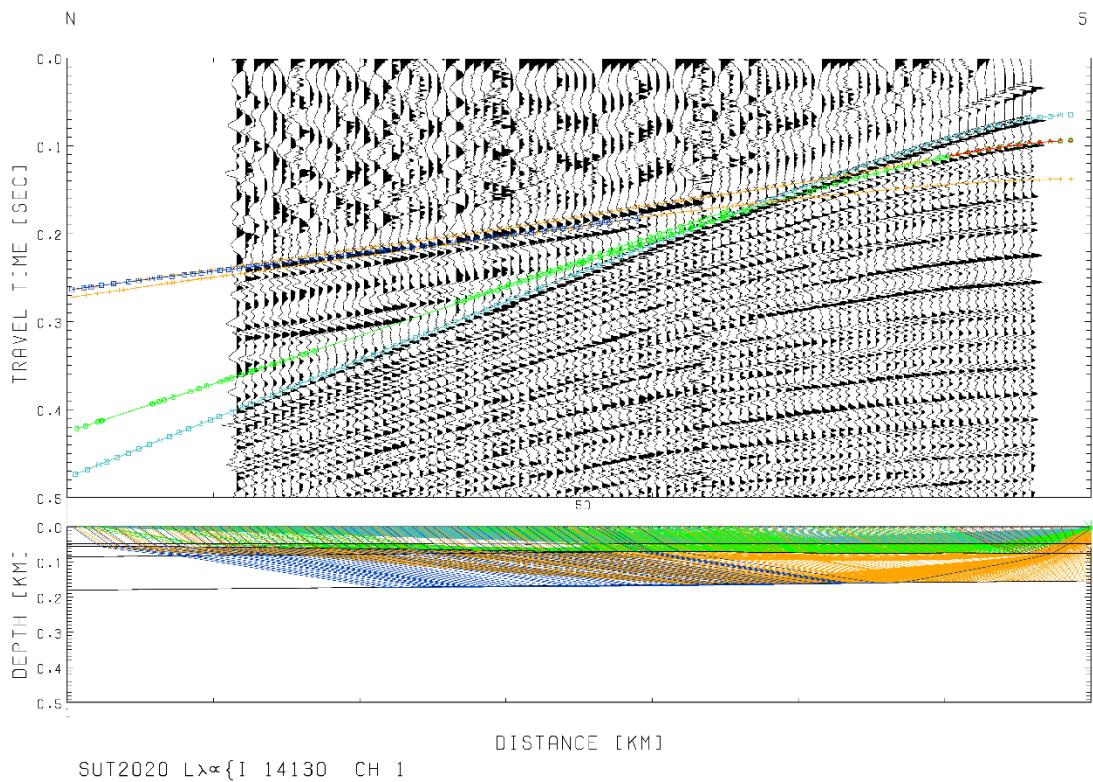


Figure 16. Traveltimes of forward modelling 5-layer model (Figure 15Figure 12). Upper: Example of traveltimes of the reflection from seabed, base sediment basin, 4th interface, refractions from sediments, low-velocity layer. Lower: Ray paths

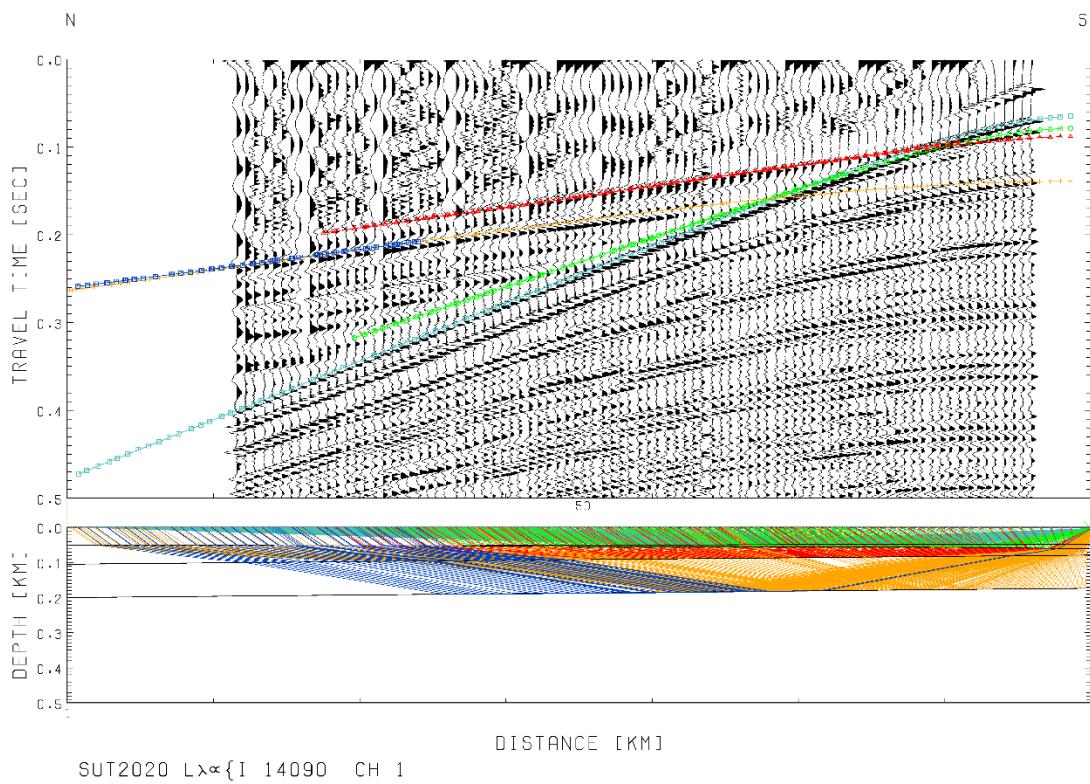


Figure 17. Traveltimes of forward modelling 5-layer model (Figure 15Figure 12). Shot position is moved 500 m to the left in order to better show the effect of the low-velocity layer. Upper: Example of traveltimes of the reflection from seabed, base sediment basin, 3rd and 4th interfaces, refractions from sediments, 1st and 2nd bellow sediments. Lower: Ray paths

Results

Coherent noise

In the processing, in order to preserve most of the signal, no means have been taken to remove coherent noise, except from the effect of stacking data. Therefore, in the interpretation, special care must be taken to identify the coherent noise to aid the interpretation. Figure 18 and 19 show examples of how the noise appears on the stacked profiles. Notice, that the noise is best identified in the time domain.

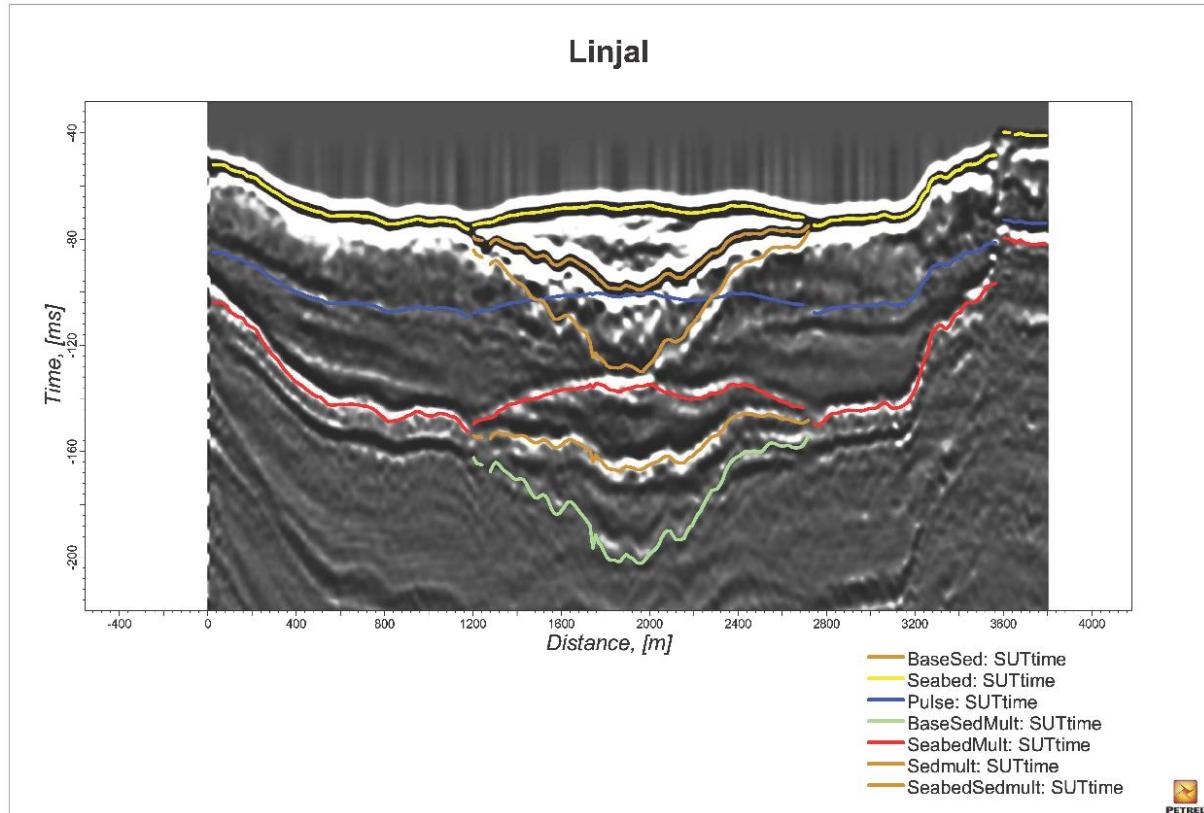


Figure 18. Linjal with annotated seabed and bedrock reflection and examples of multiple reflections from these. **BaseSed**: reflection from bedrock in sedimentary basin, **Seabed**: reflection from seabed, **Pulse**: delayed pulse from airgun, **BaseSedMult**: Multiple of BaseSed, **SeabedMult**: Multiple of Seabed, **Sedmult**: Multiple between seabed and bedrock in sedimentary basin, **SeabedSedmult**: Multiple of seabed + multiple between seabed and bedrock in sedimentary basin.

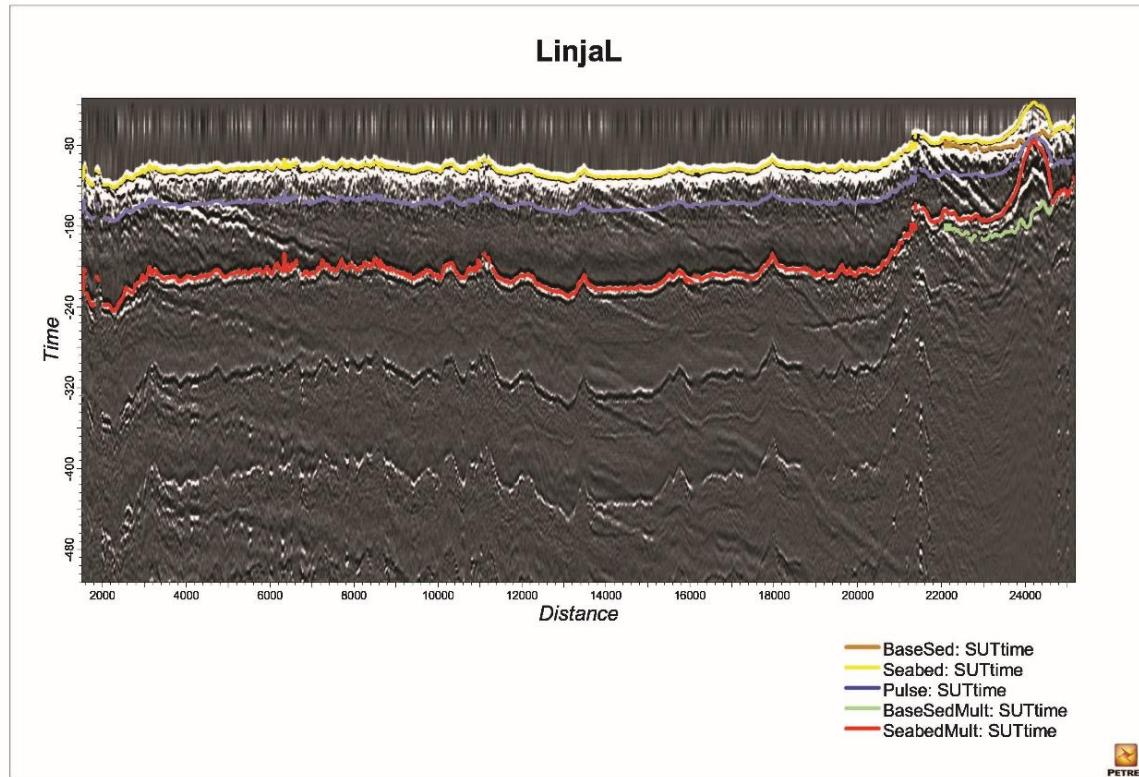


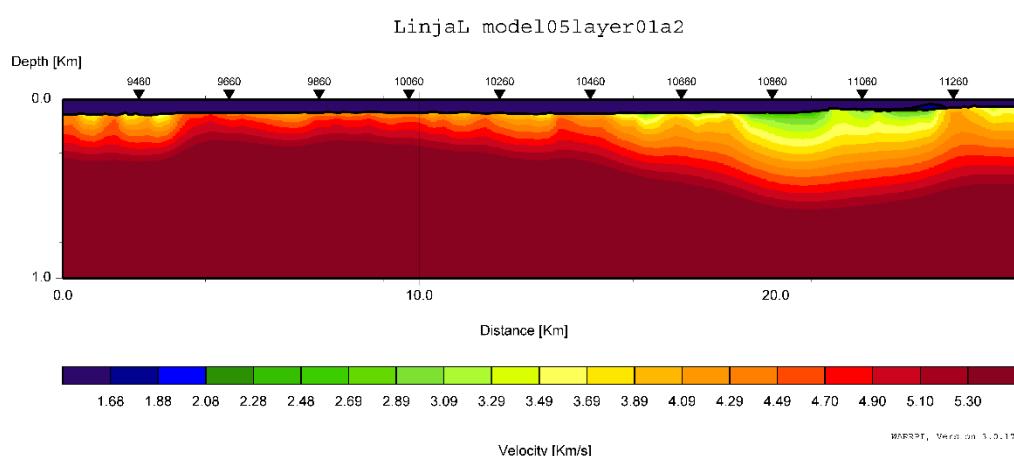
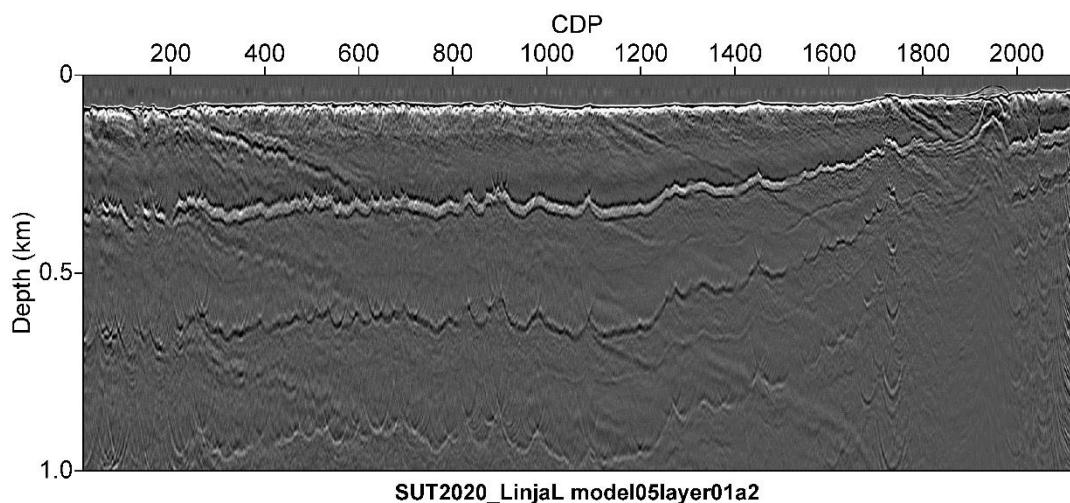
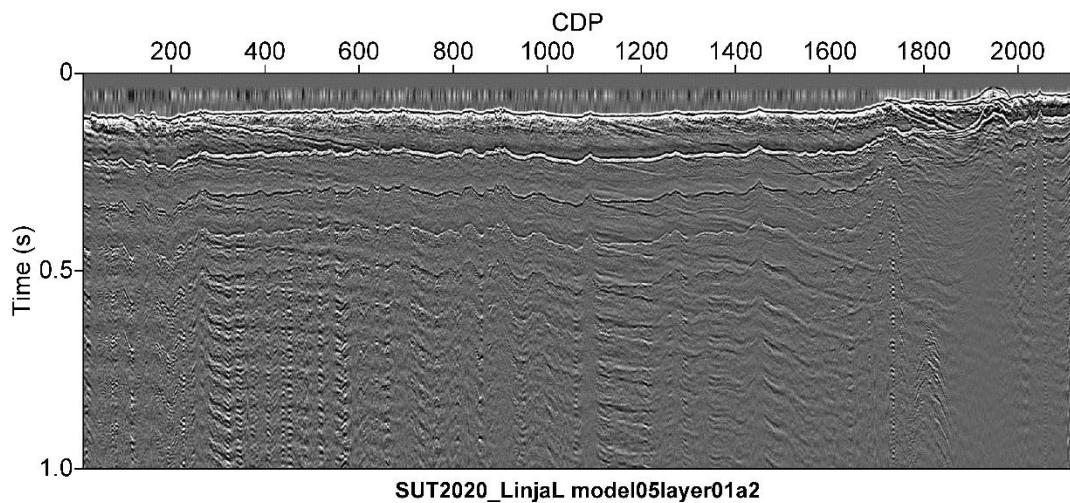
Figure 19. LinJaL with annotated seabed and bedrock reflections and examples of coherent noise. **BaseSed**: reflection from bedrock in sedimentary basin, **Seabed**: reflection from seabed, **Pulse**: delayed pulse from airgun, **BaseSedMult**: Multiple of BaseSed, **SeabedMult**: Multiple of Seabed.

Processed data and velocity models

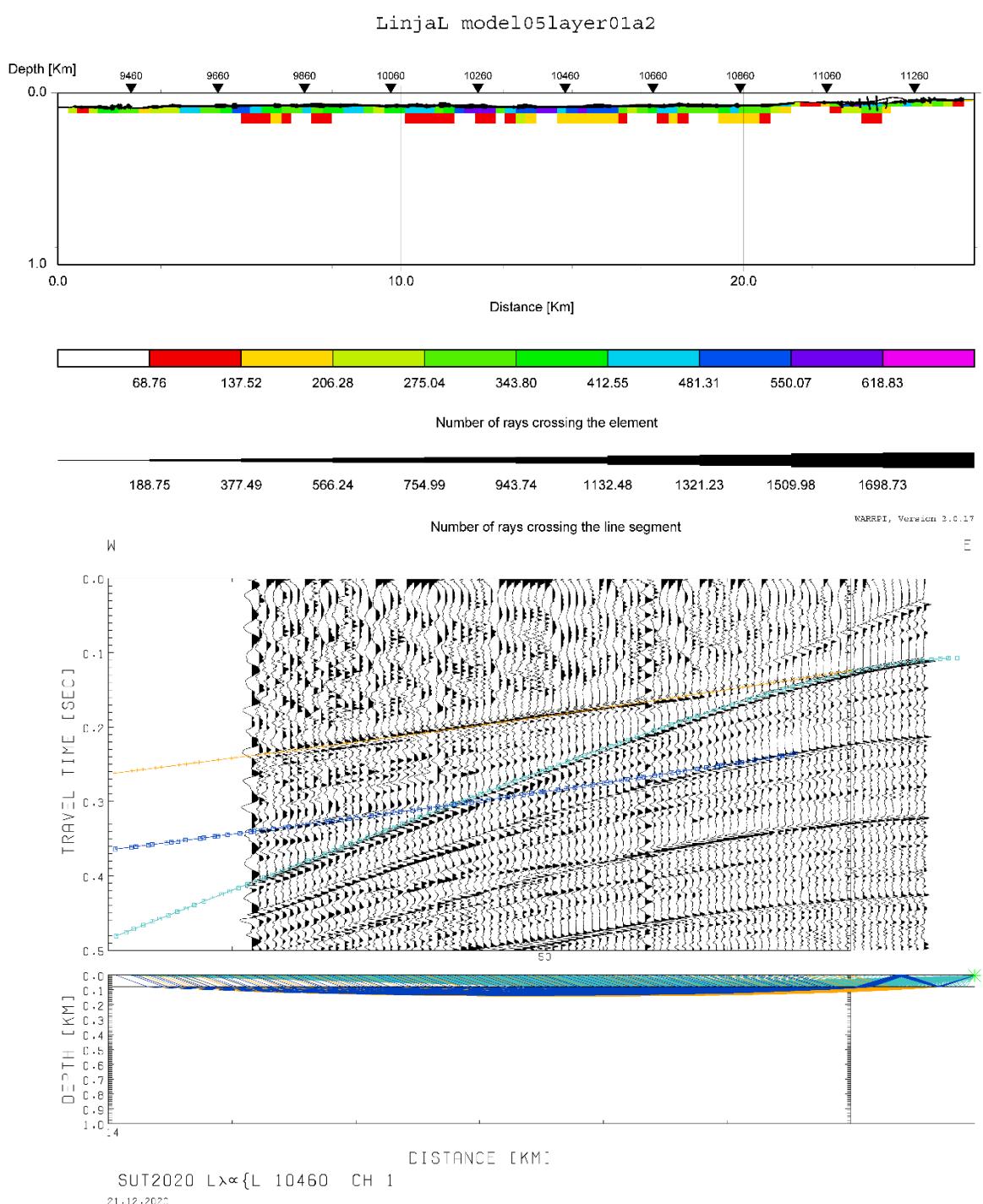
Below, the analysed and processed data are presented for all profiles. Each profile is presented with the following figures:

1. Final stacked data
 2. Depth migration. Depth sampling is 0.5 m. Notice that depth of 1 km compares to approximately 0.45 s in the time domain.
 3. Velocity models used for the processing. For orientation some shot positions are marked as triangles on the surface of the model.
 4. Ray coverage of refracted waves. The colour bar shows number of rays crossing each grid element. Line thickness of the bedrock interface shows number of rays crossing the bedrock.
 5. One example of traveltimes and ray paths. Upper: Traveltimes of the reflection from seabed and for the refracted seismic wave below seabed of the initial model. Crosses mark the first breaks used for velocity inversion. Lower: Ray paths.

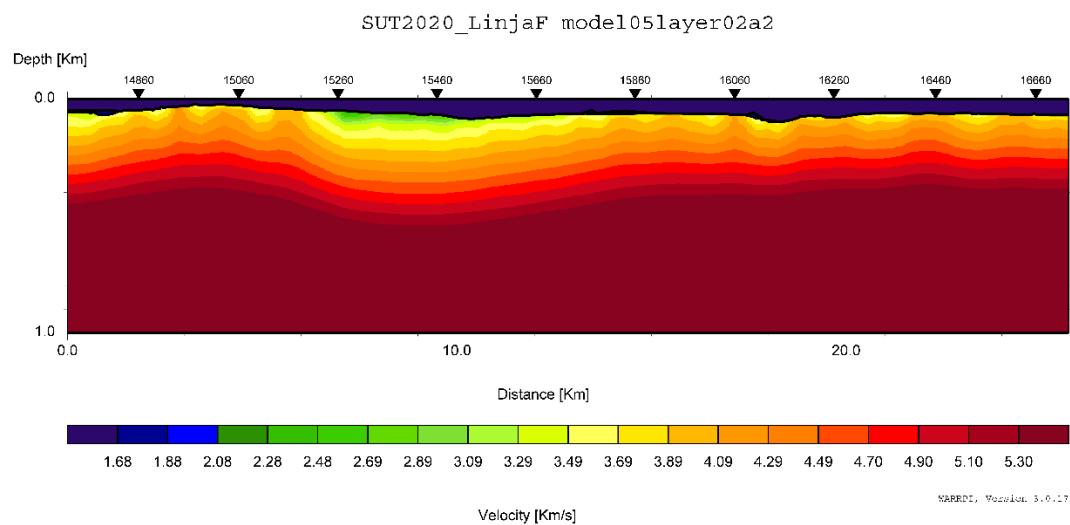
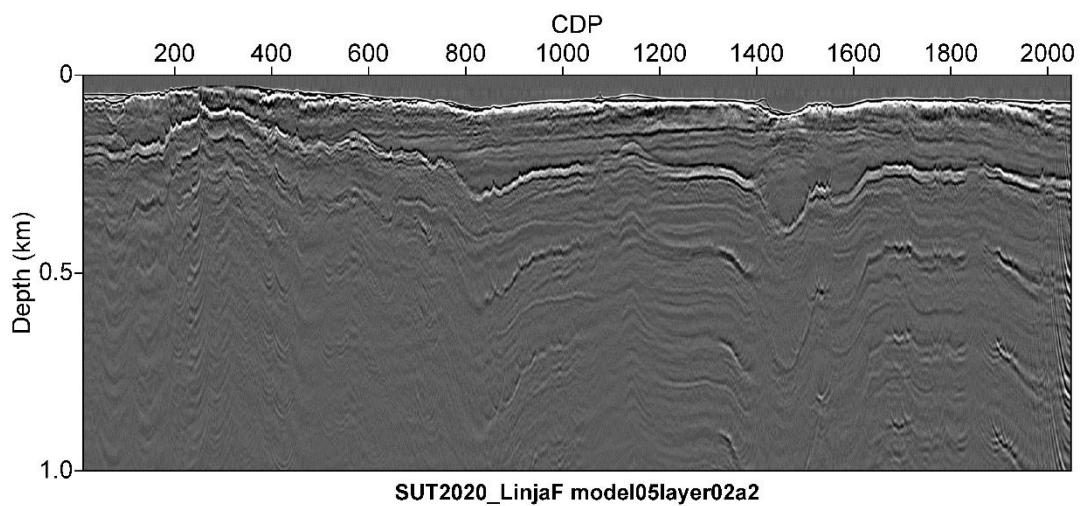
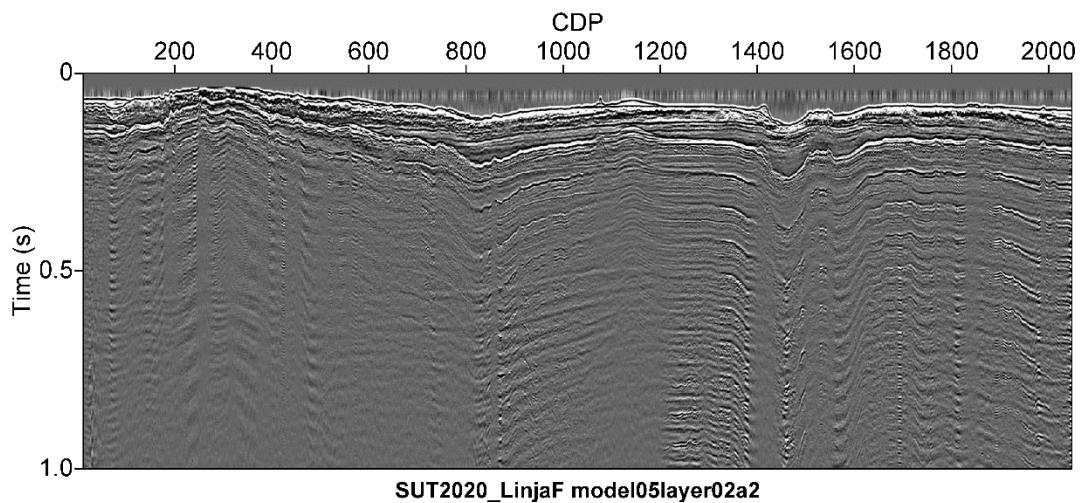
LinjaL

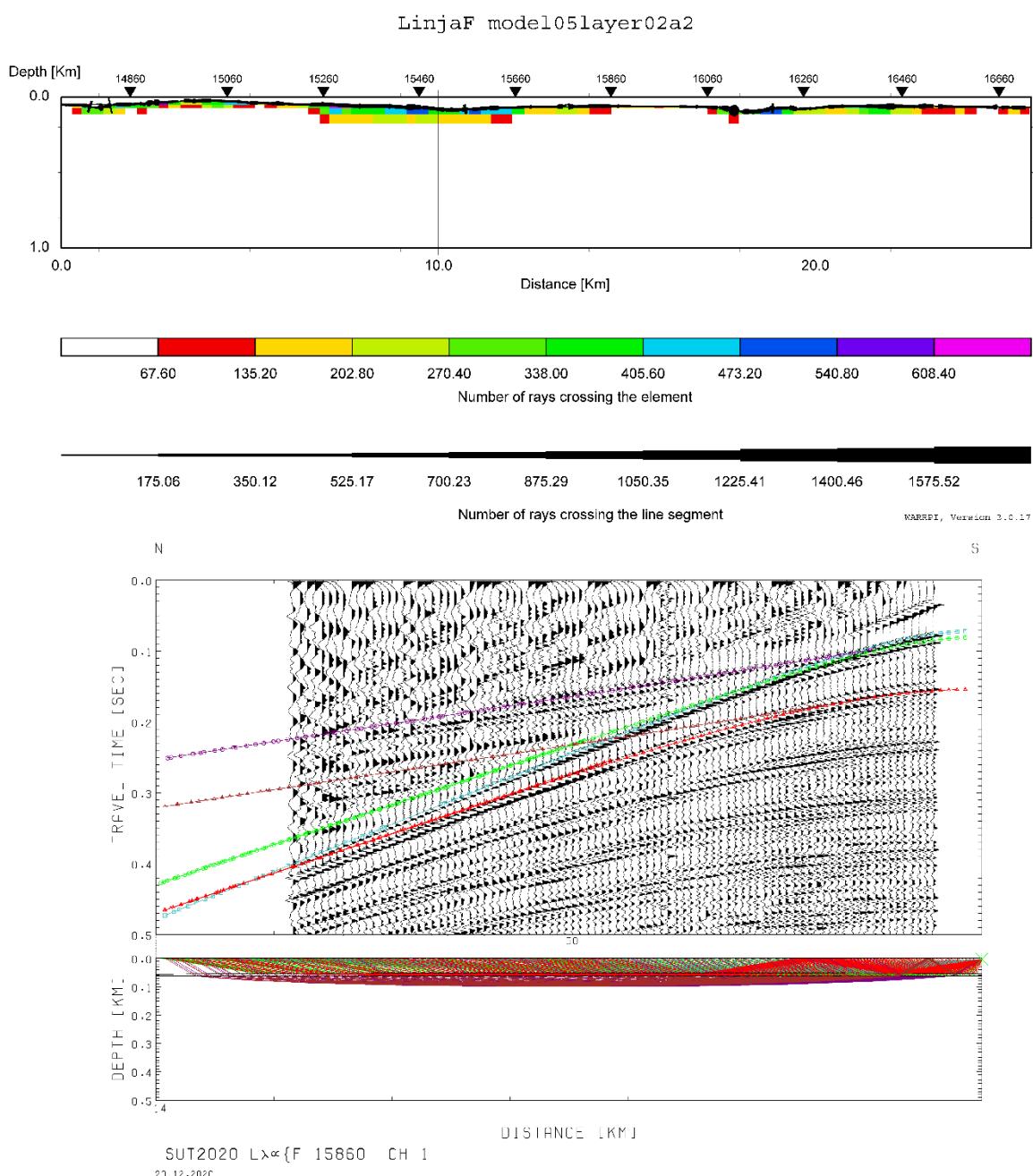


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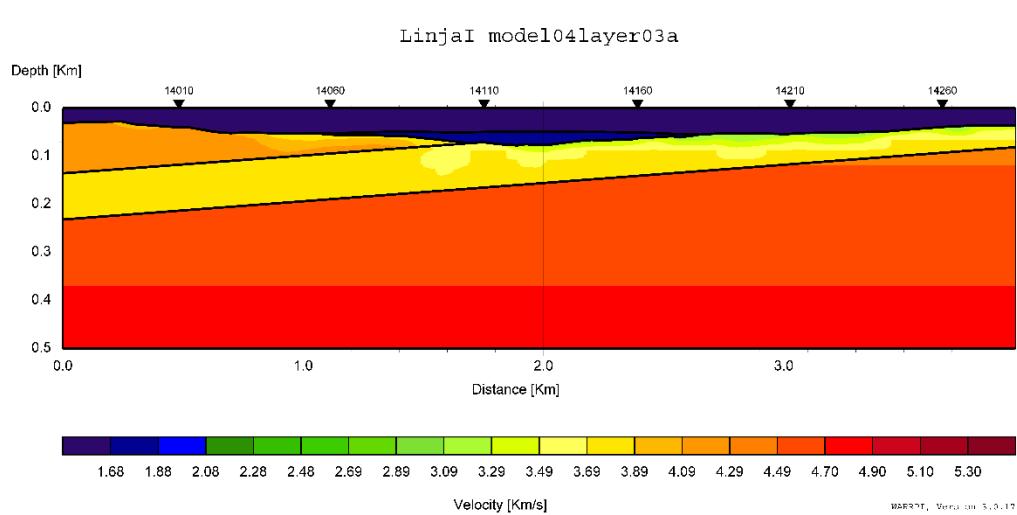
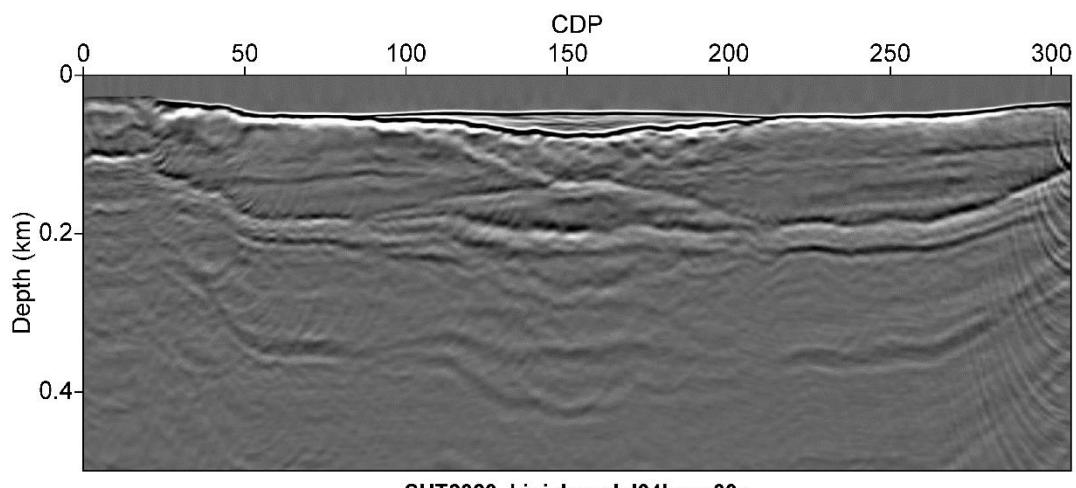
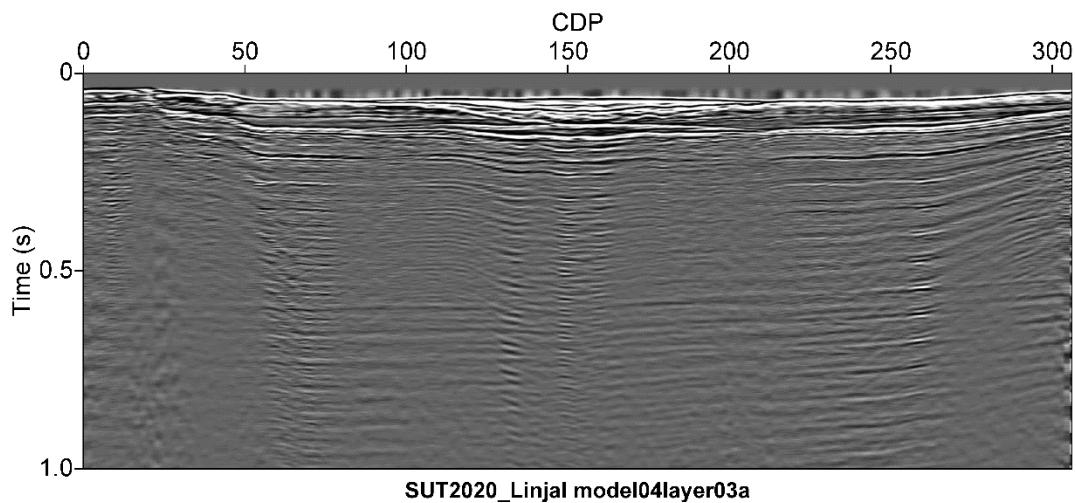


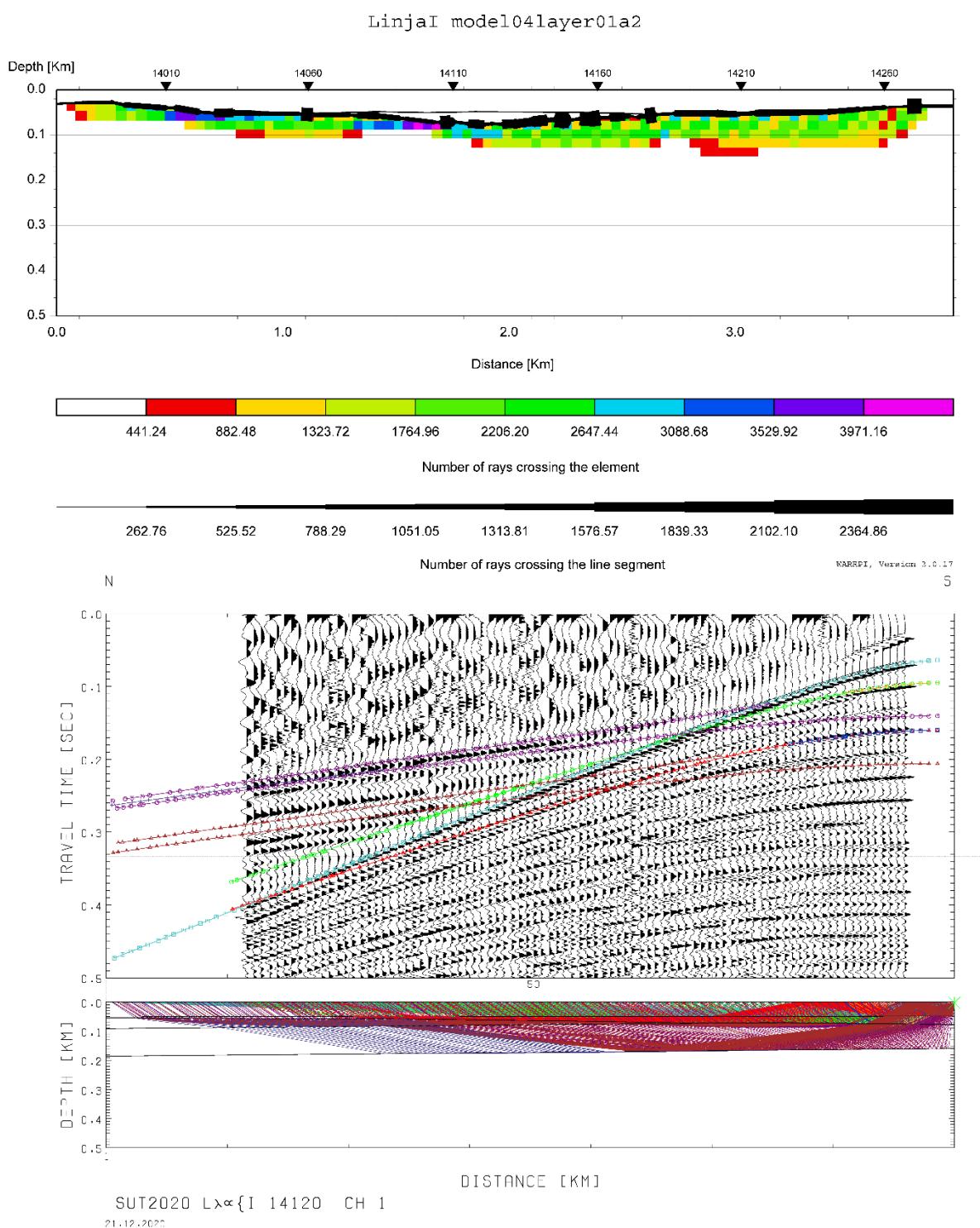
LinjaF



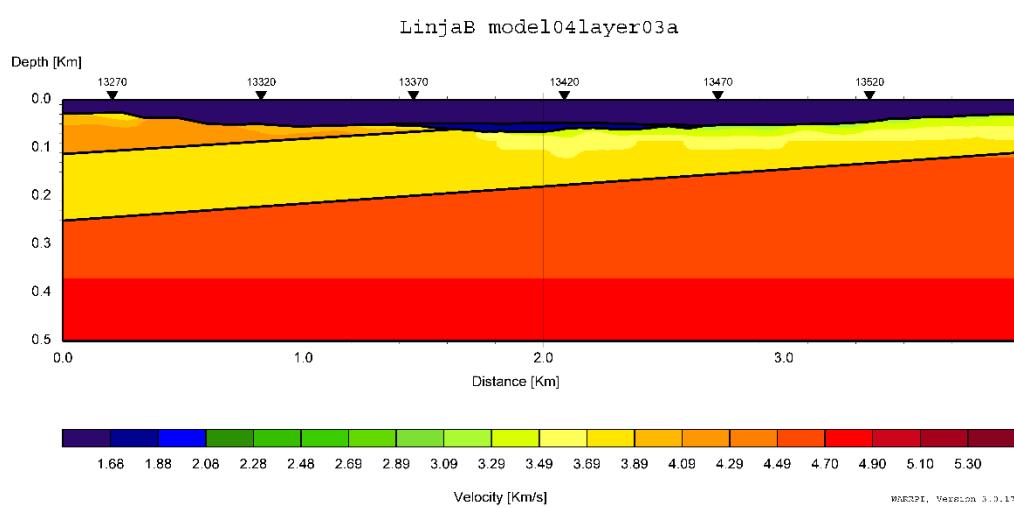
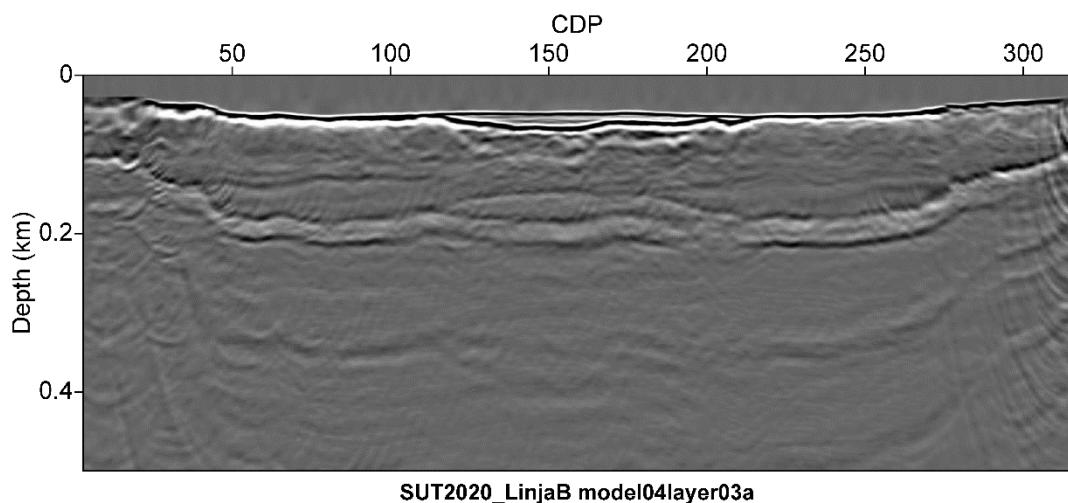
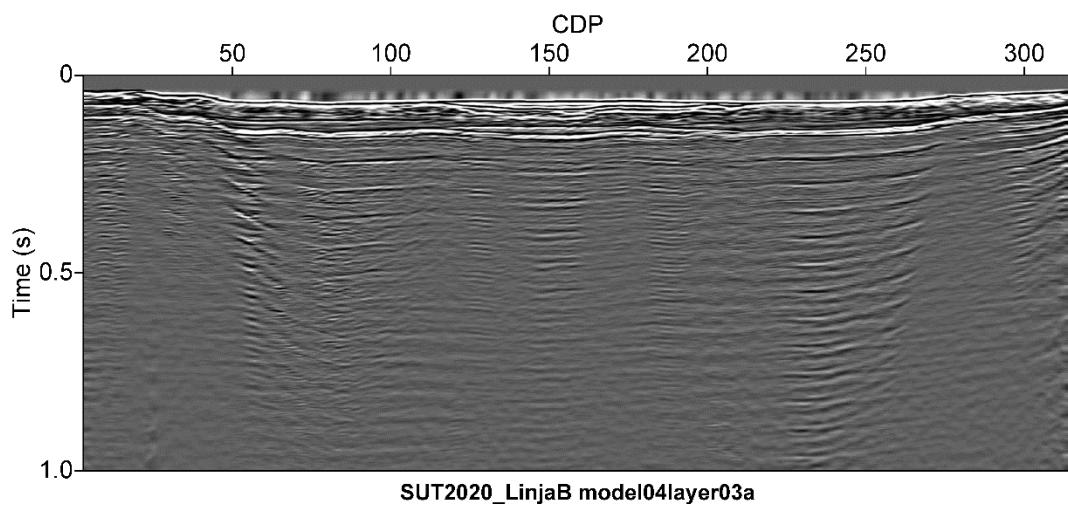


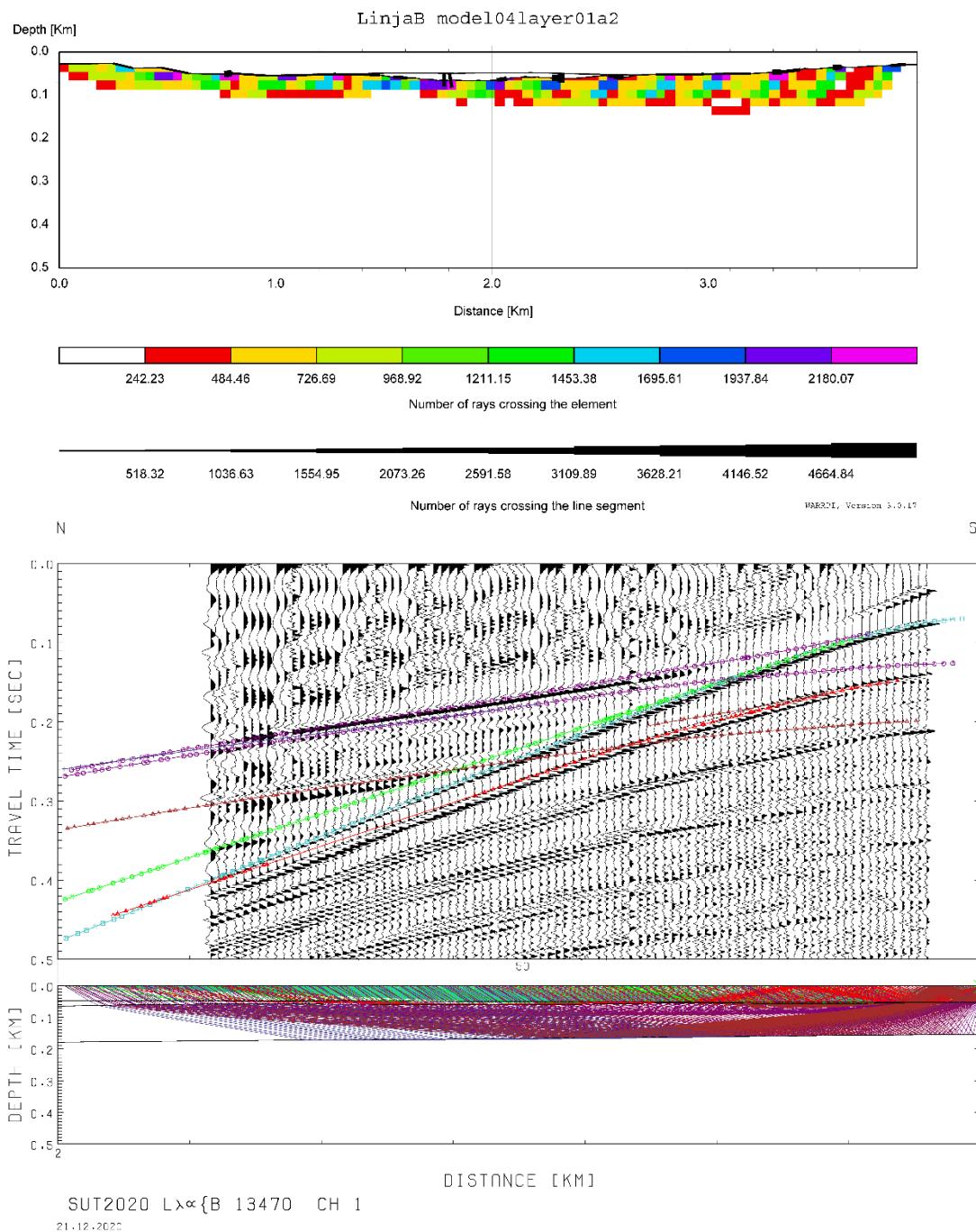
LinjaI



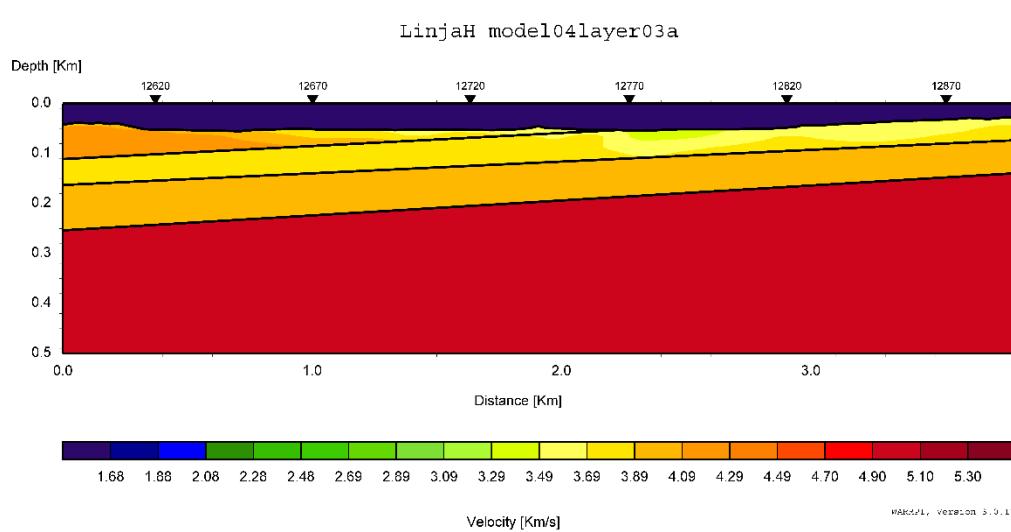
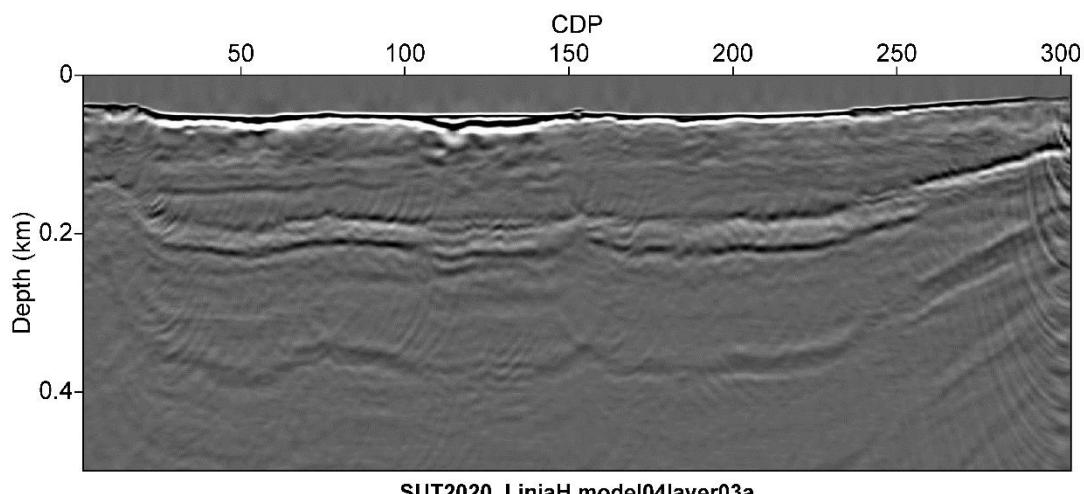
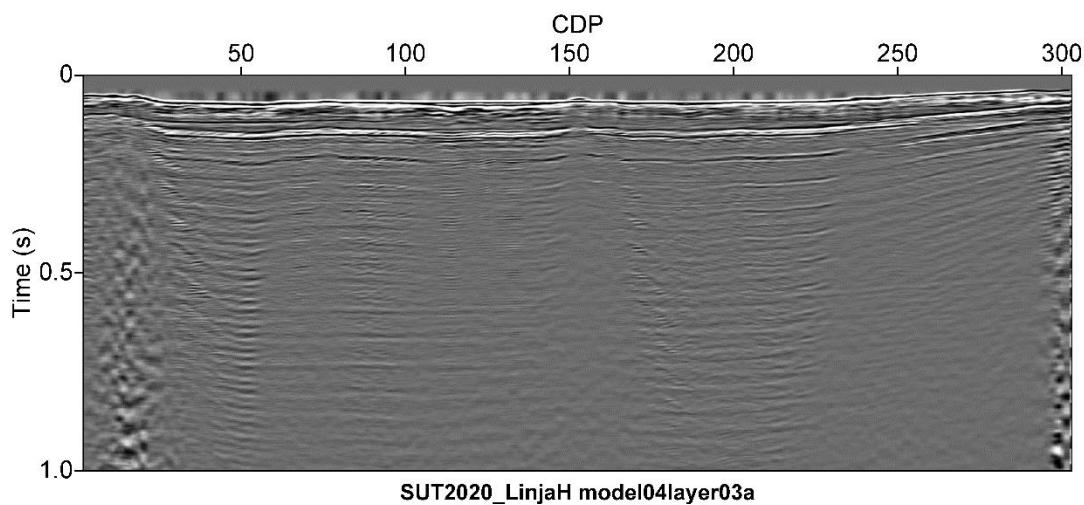


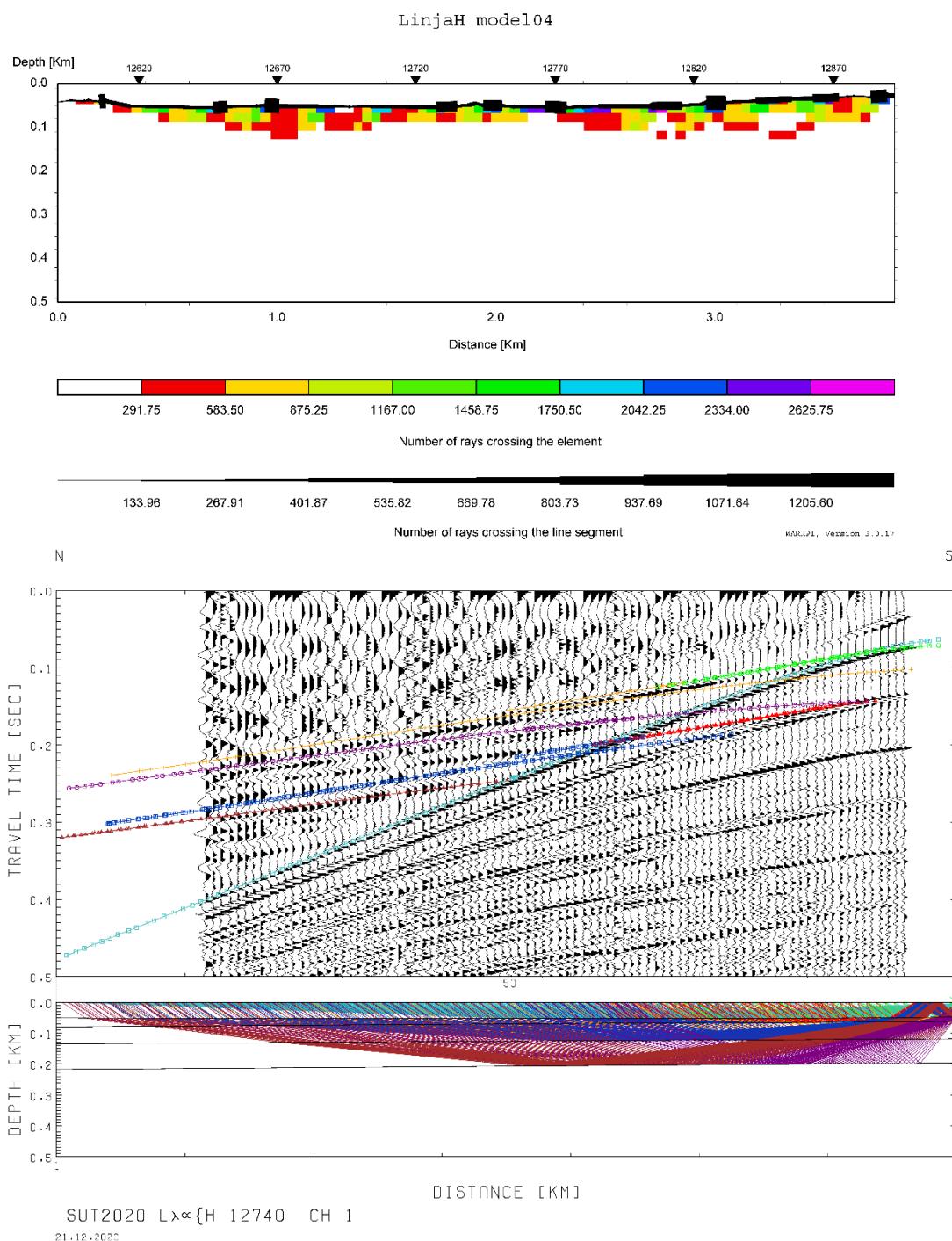
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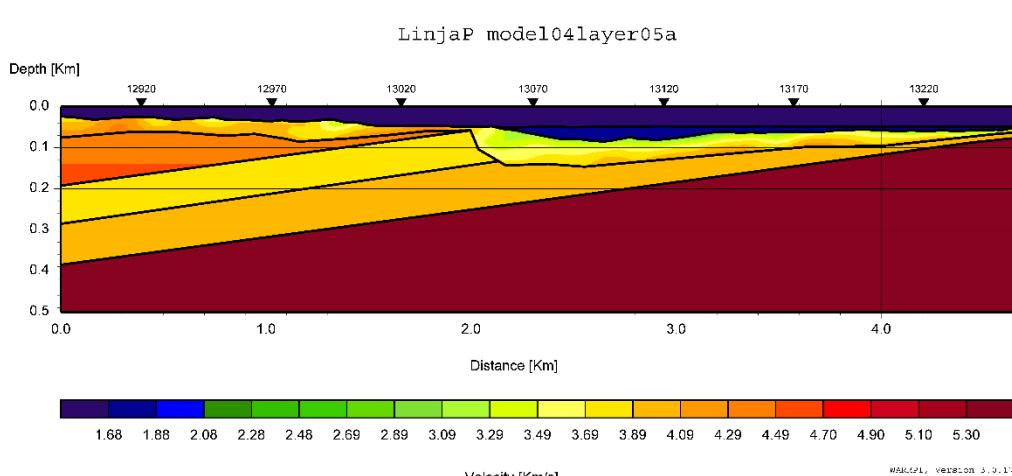
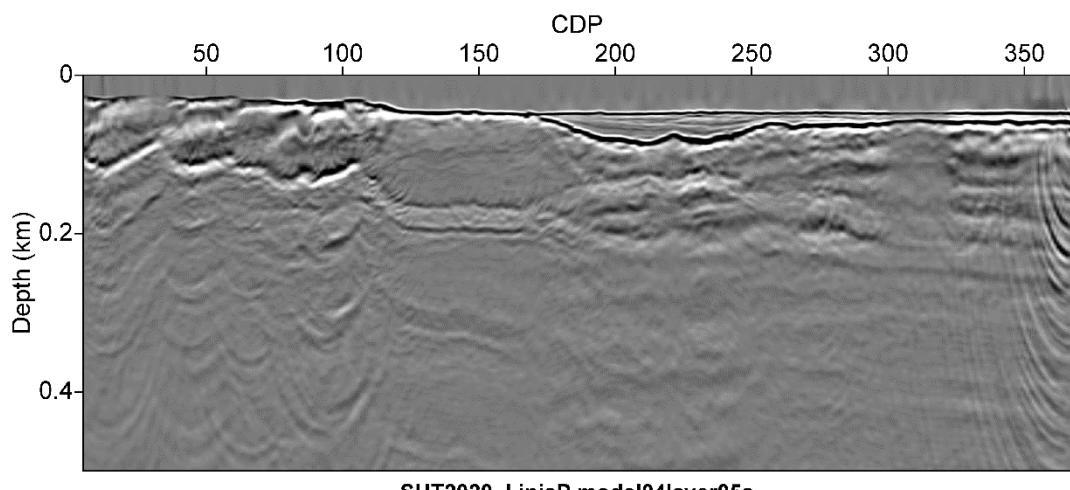
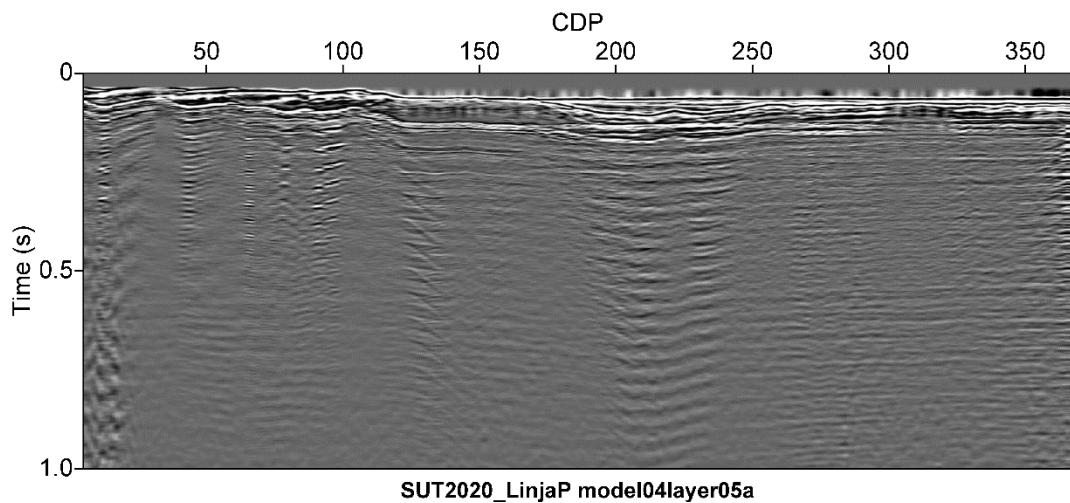


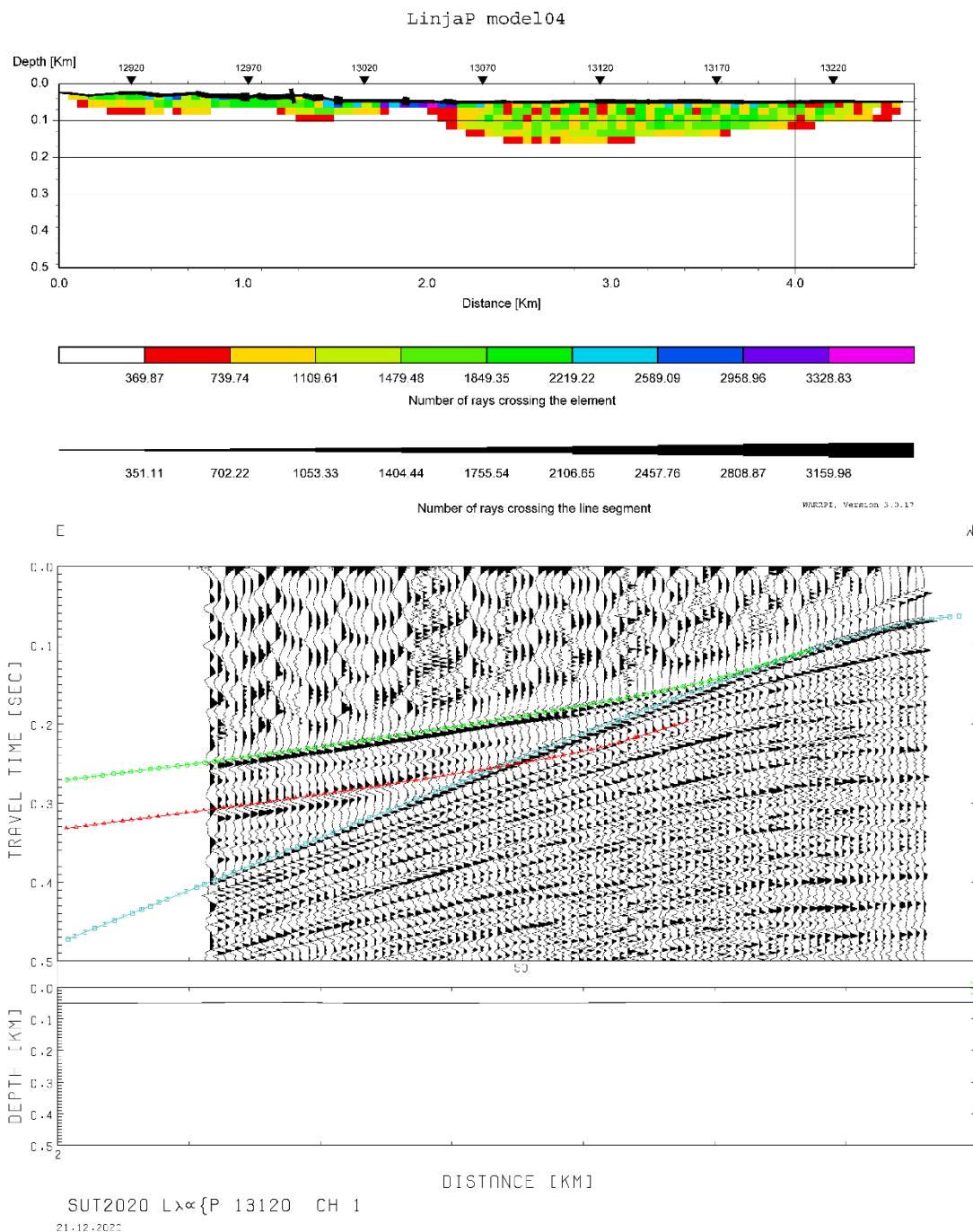
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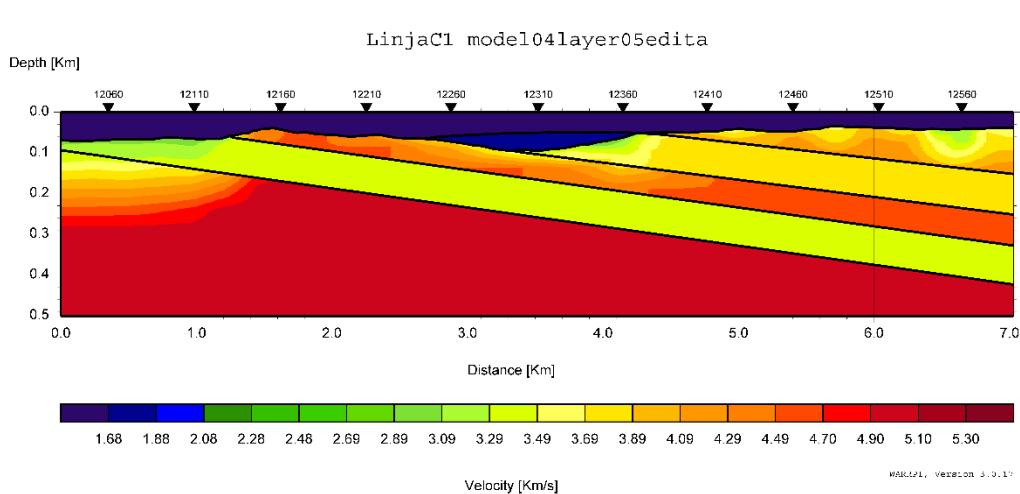
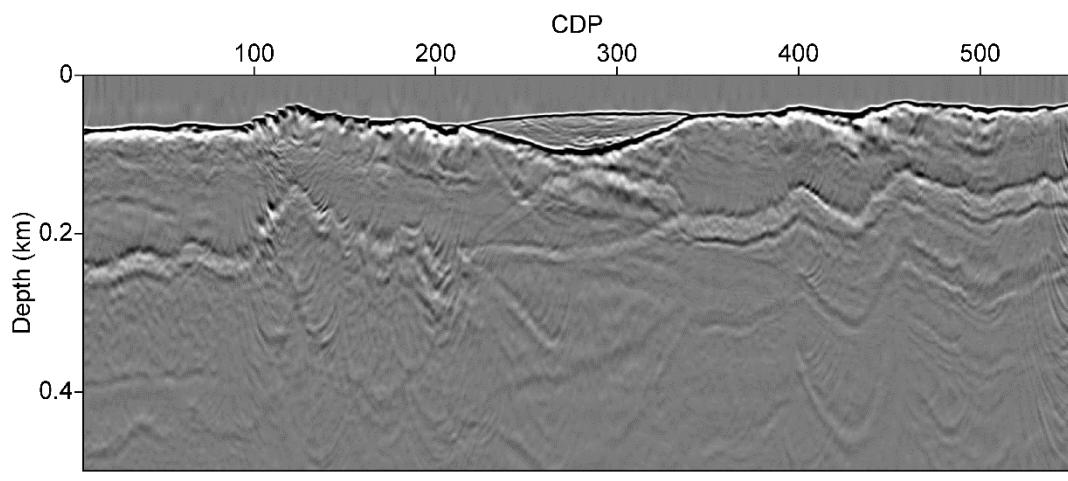
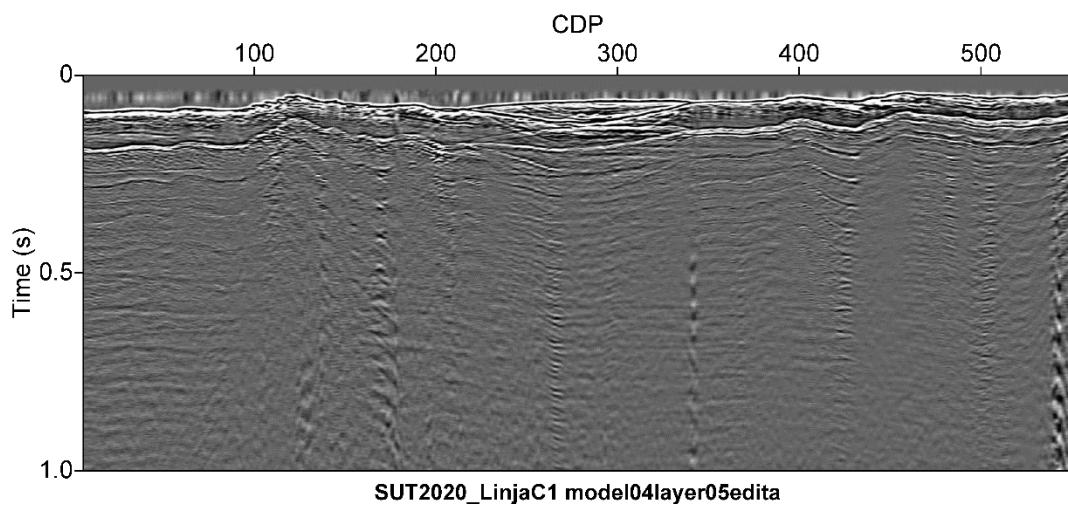


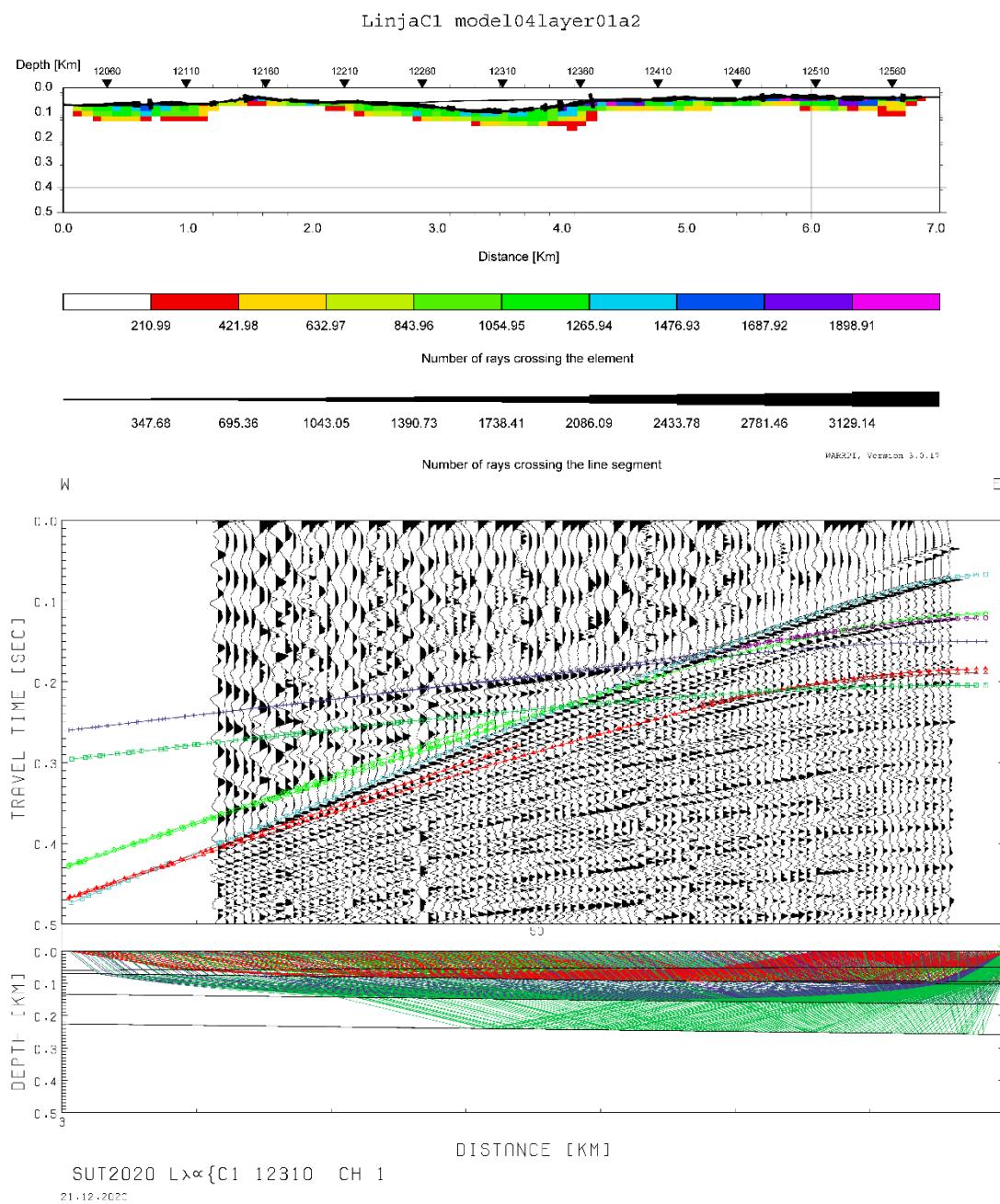
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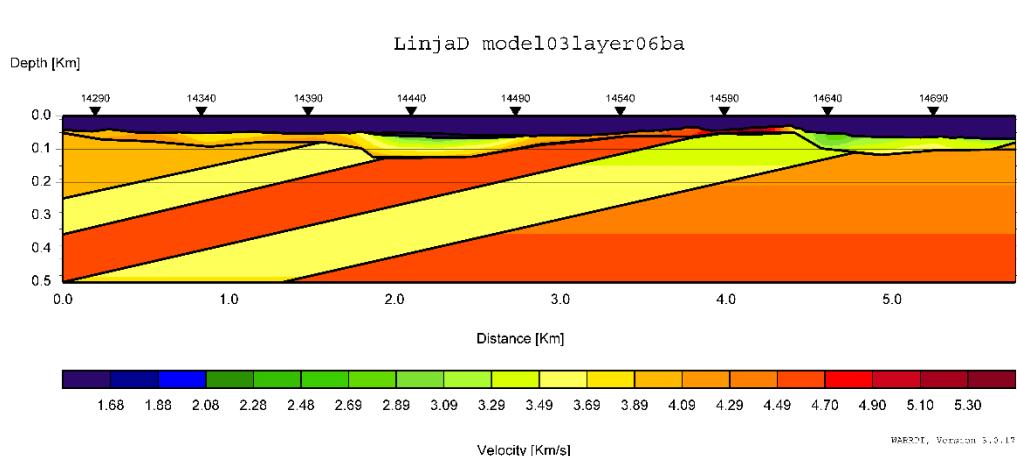
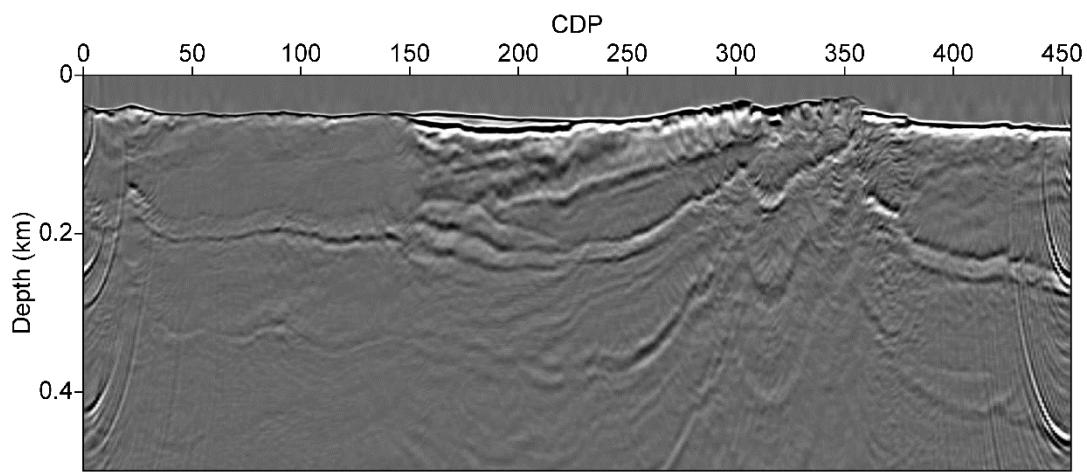
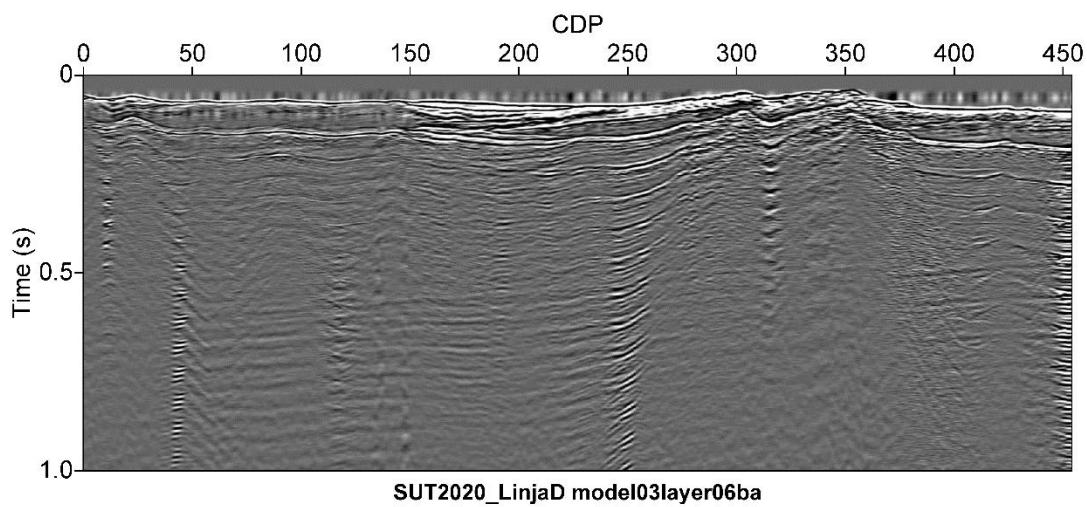


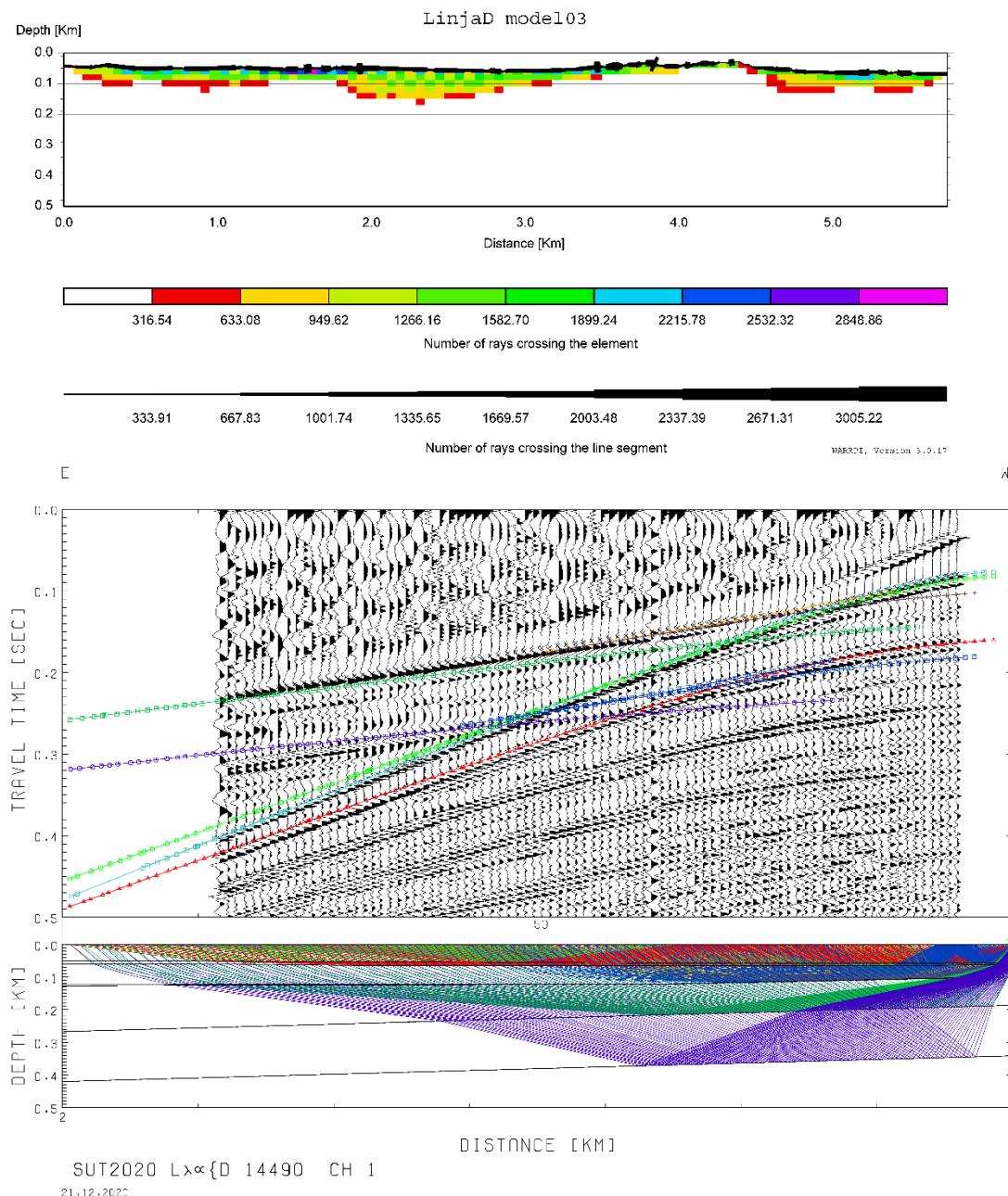
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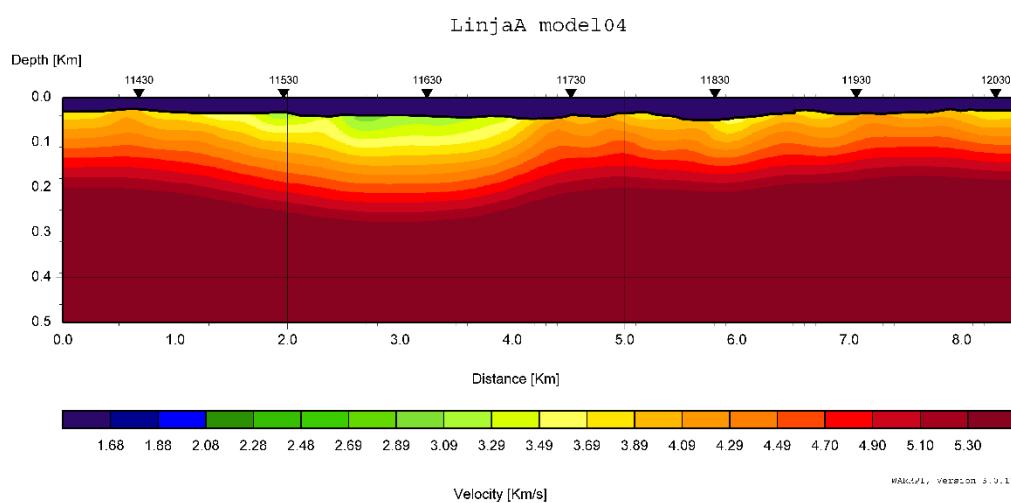
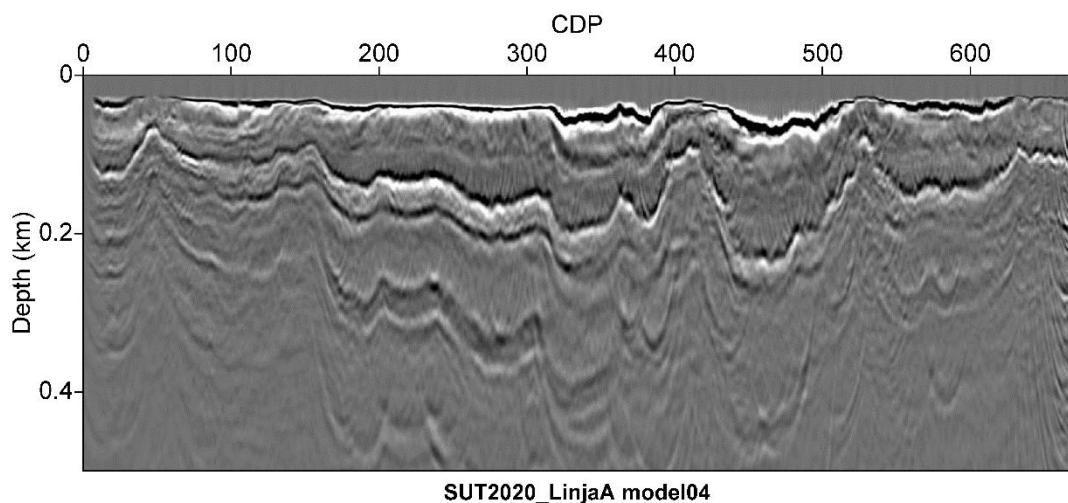
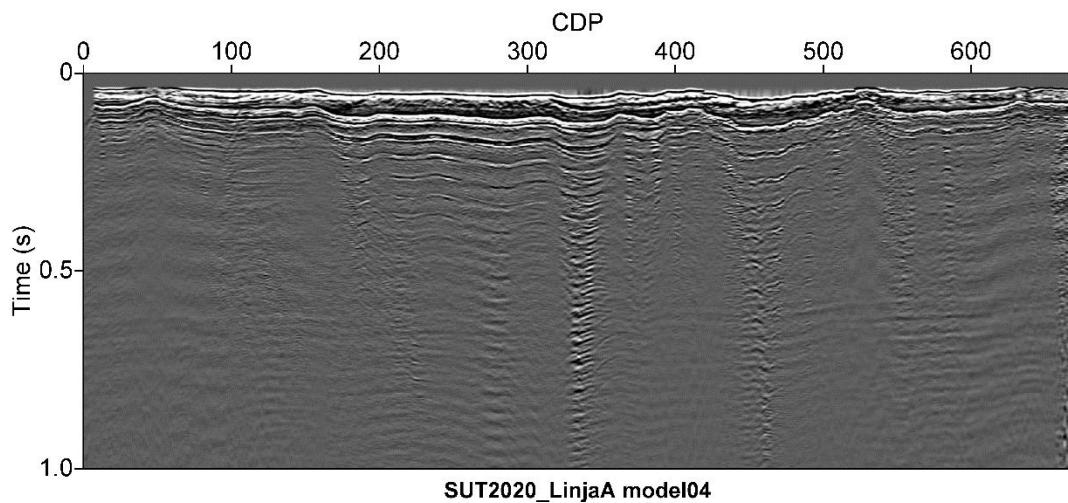


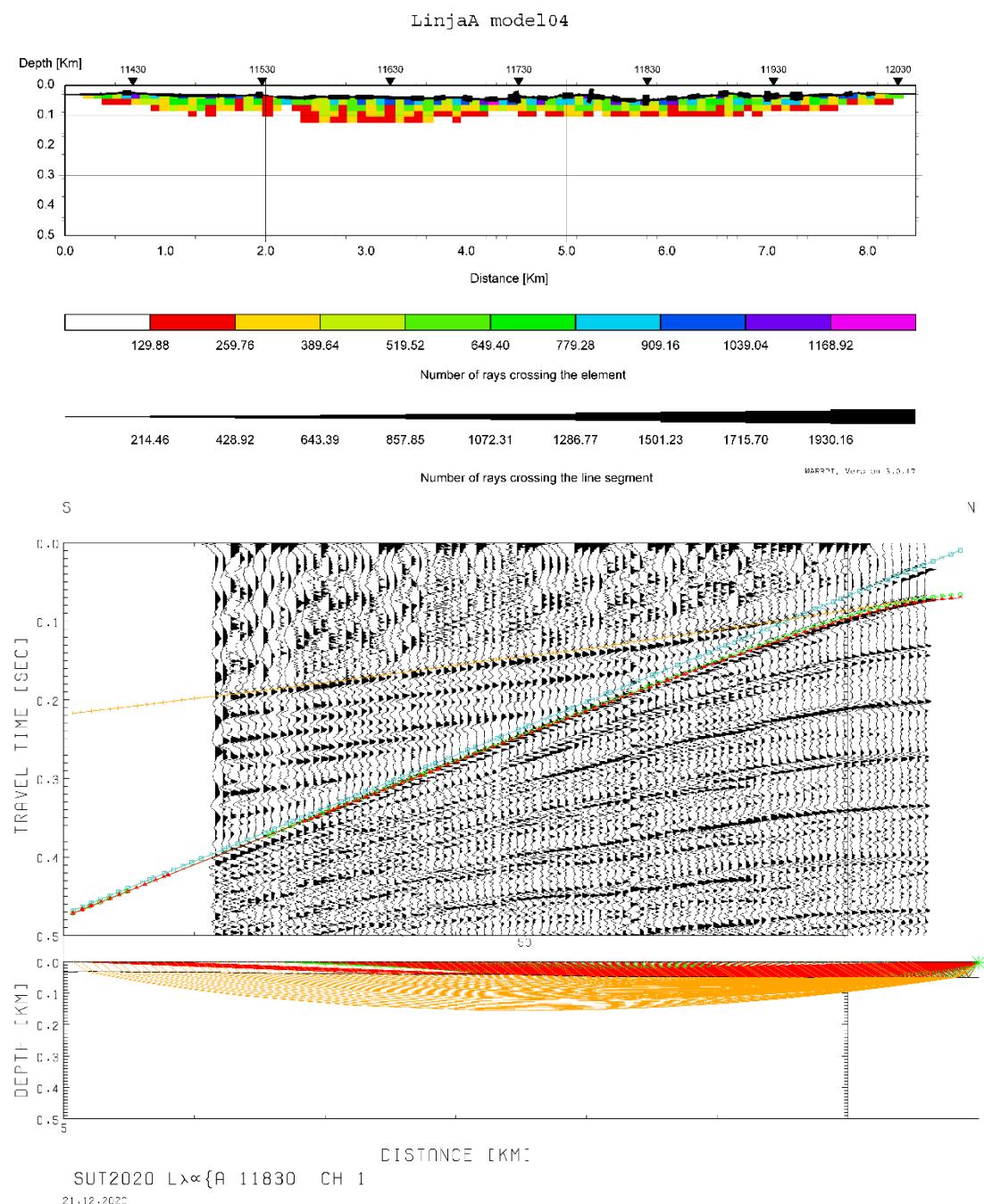
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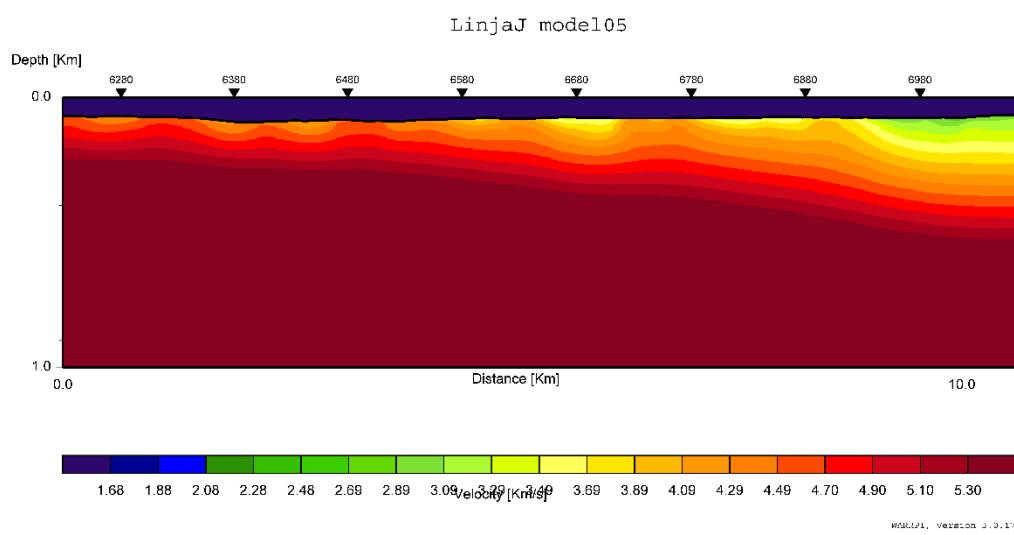
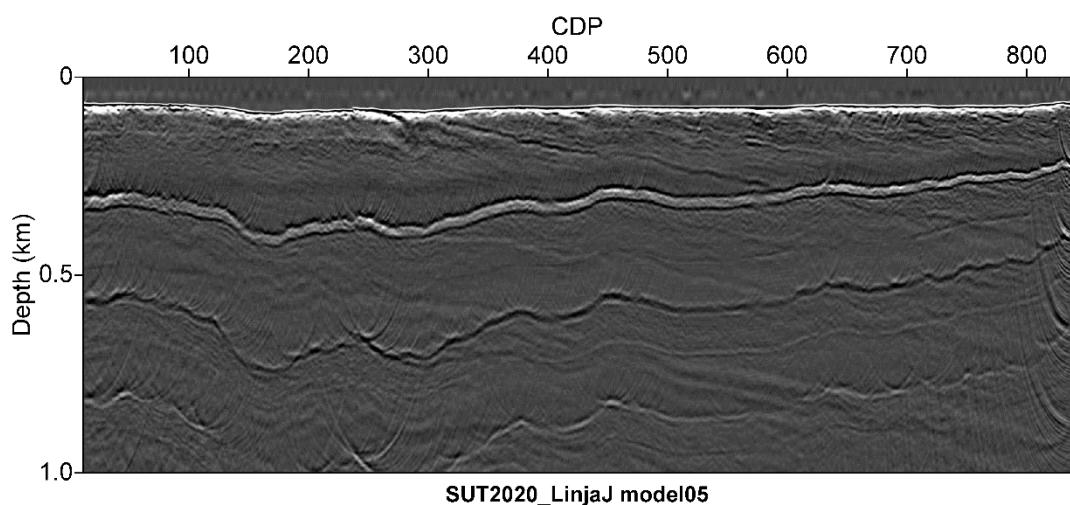
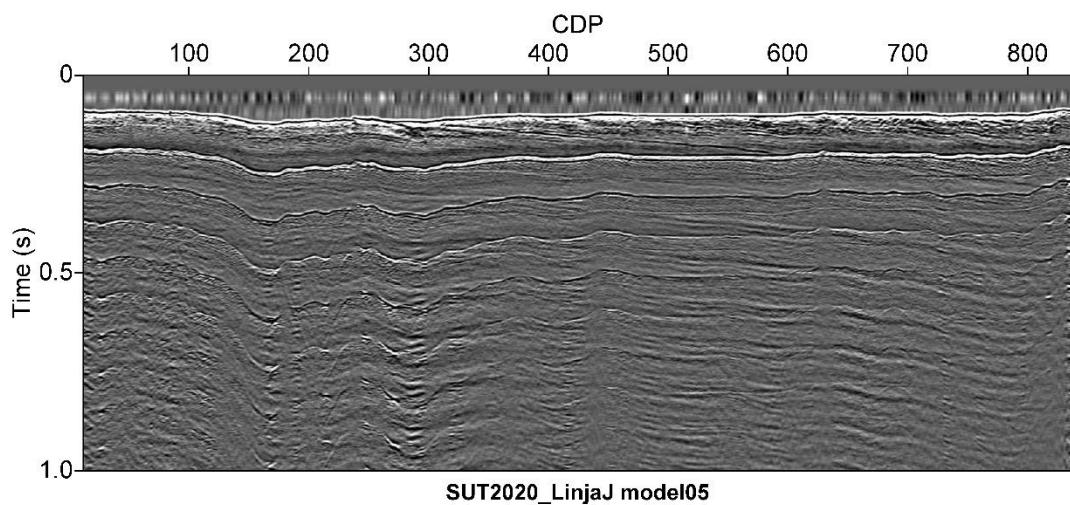


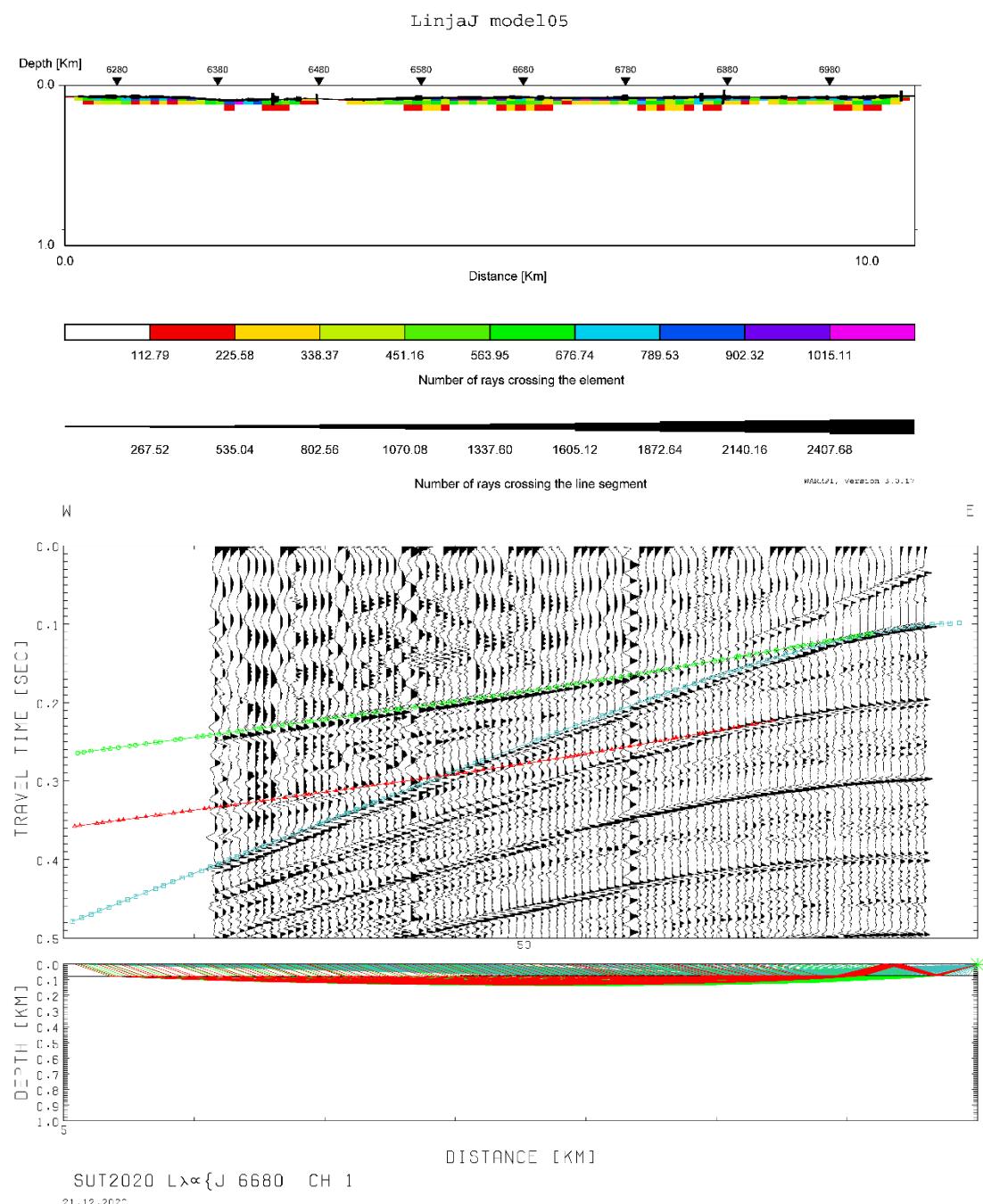
LinjaA



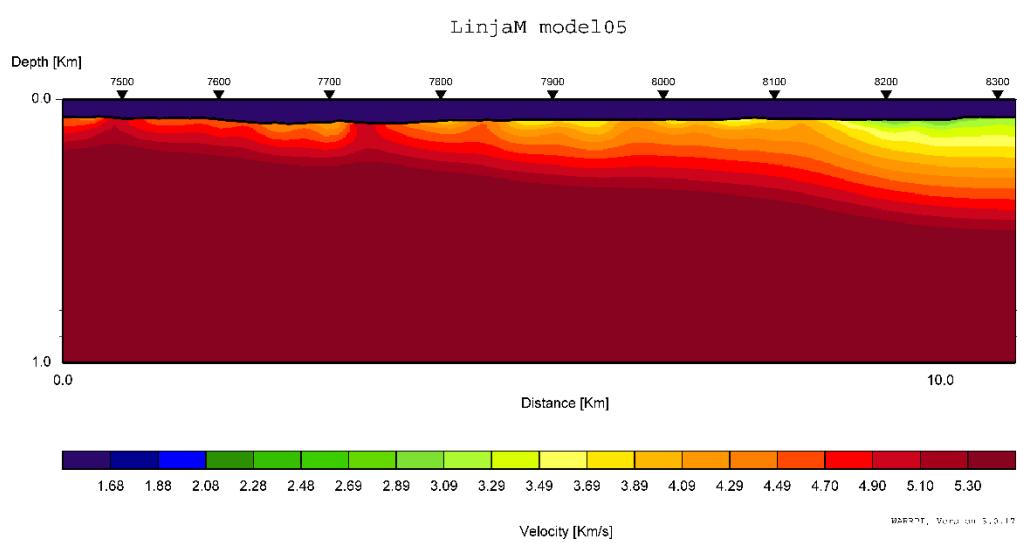
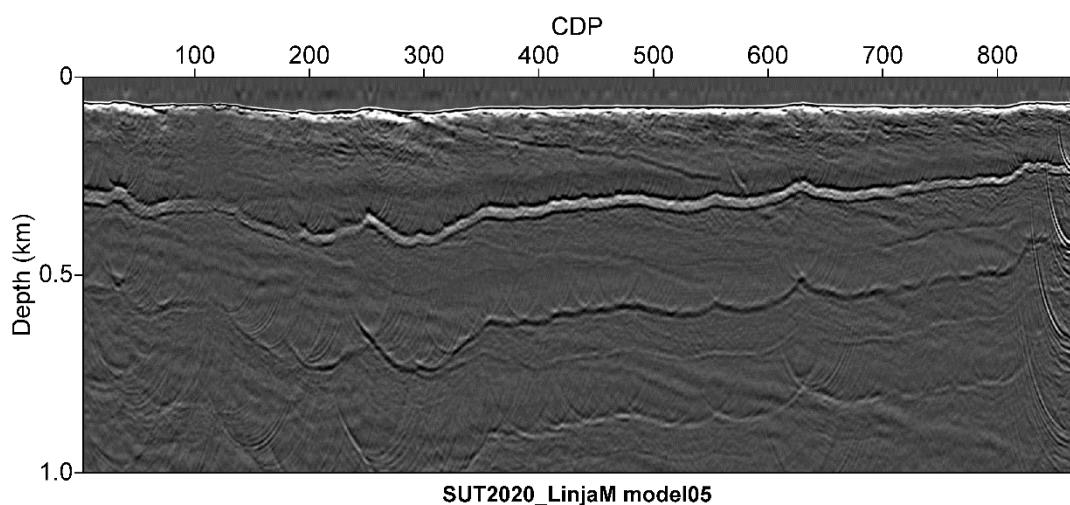
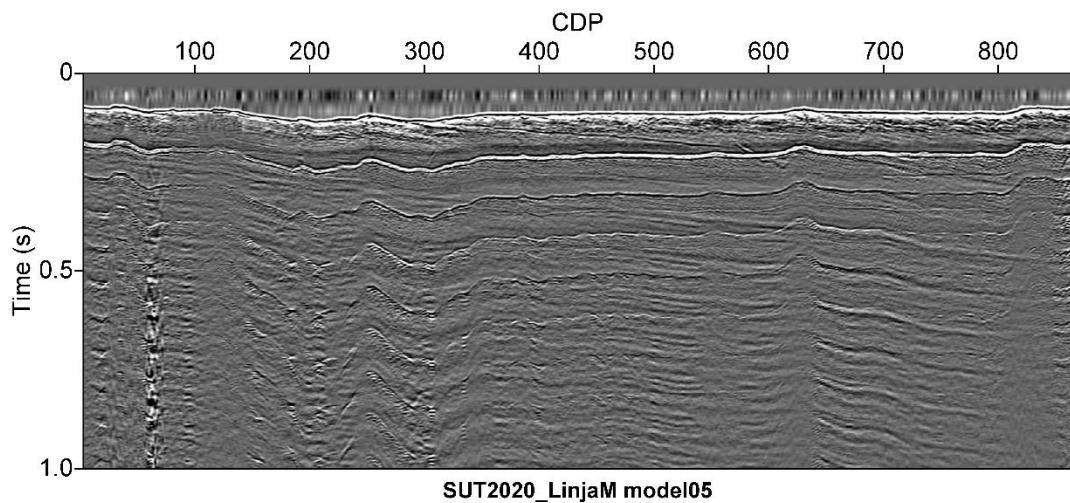


LinjaJ

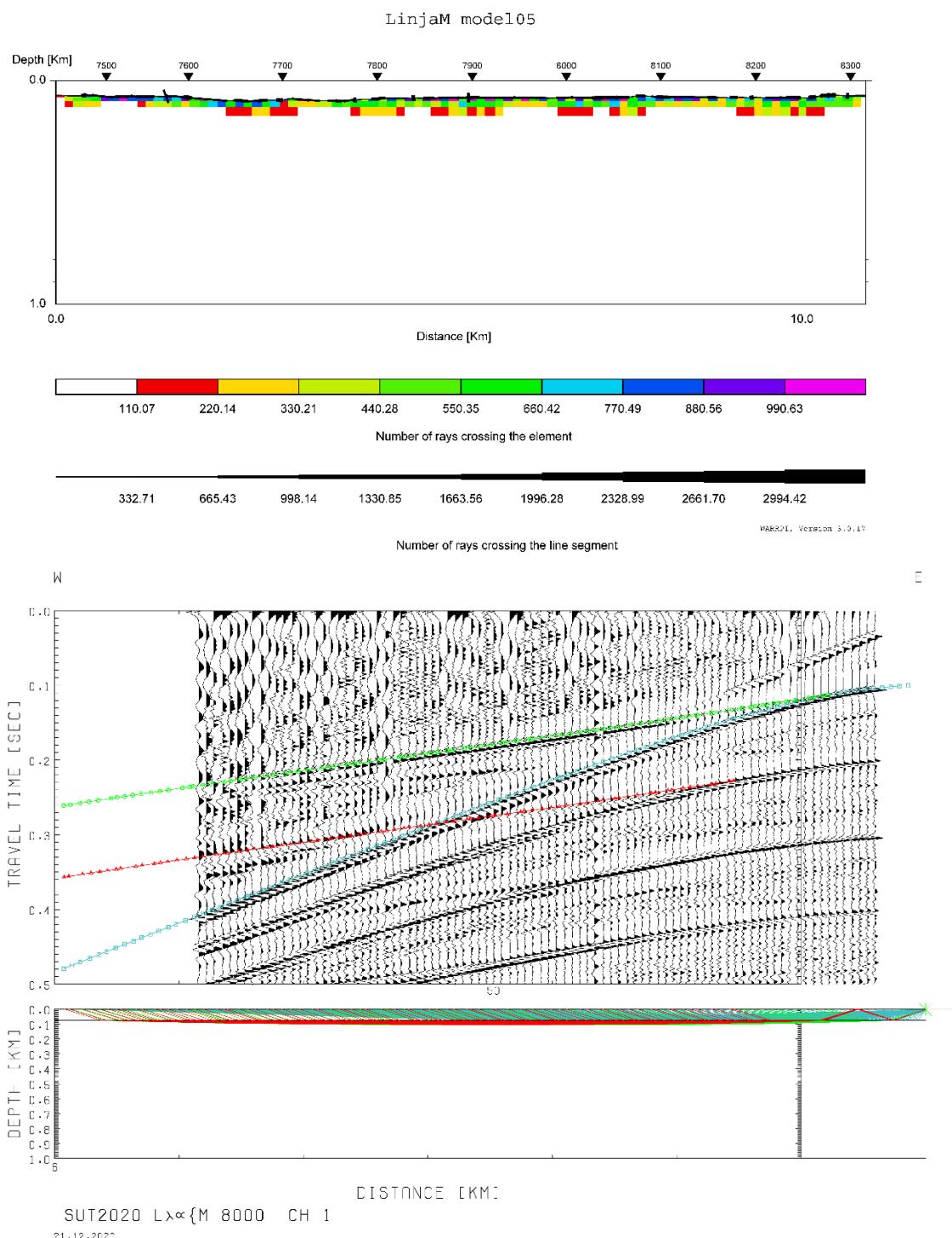




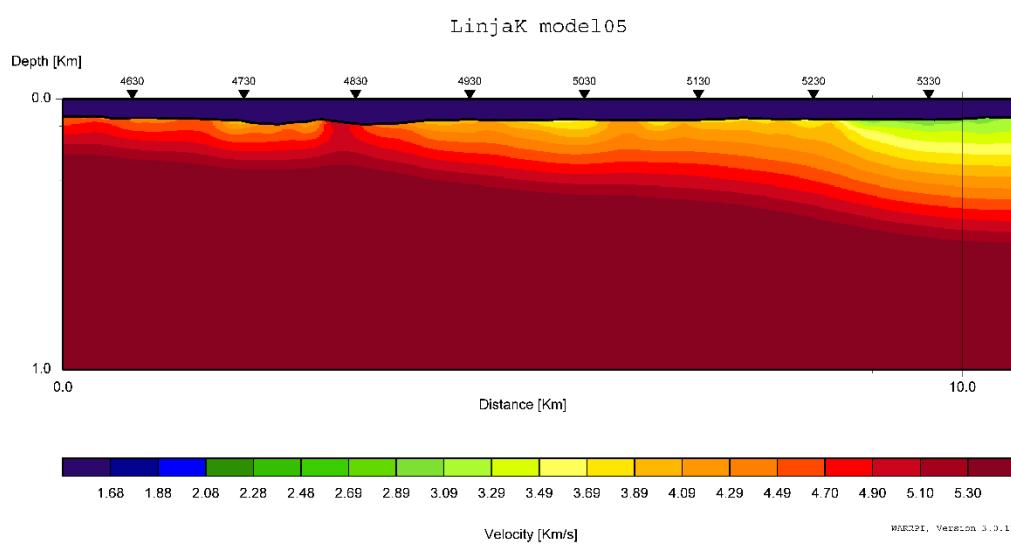
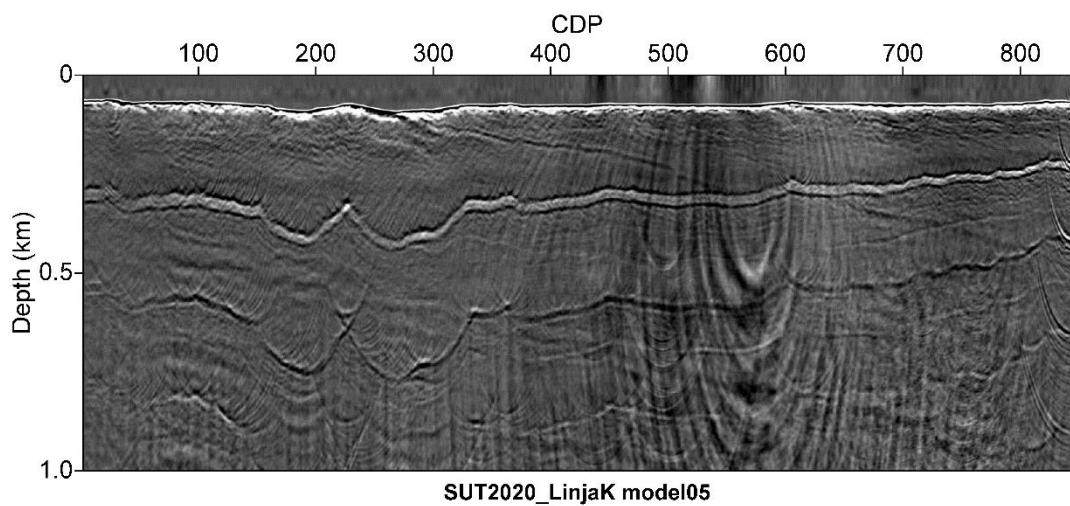
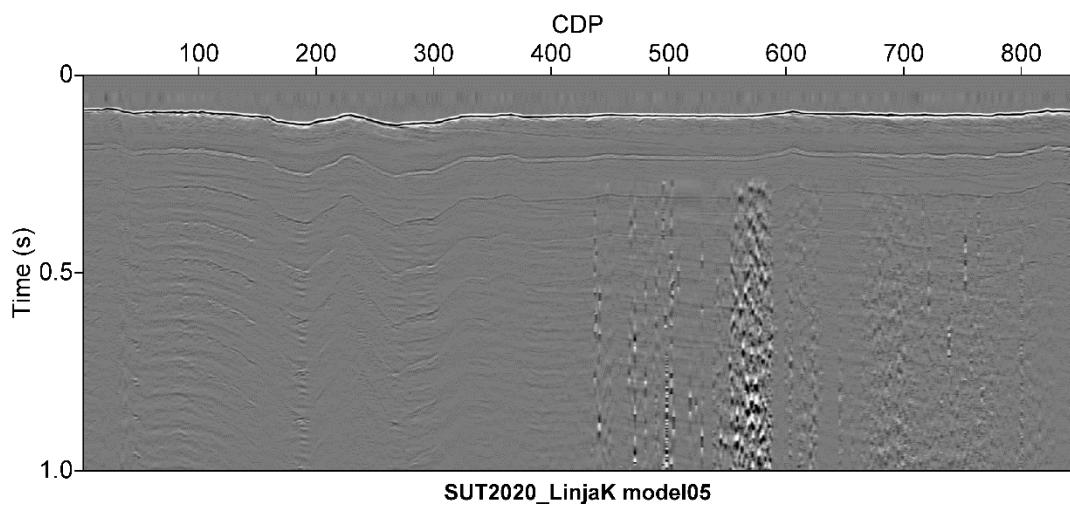
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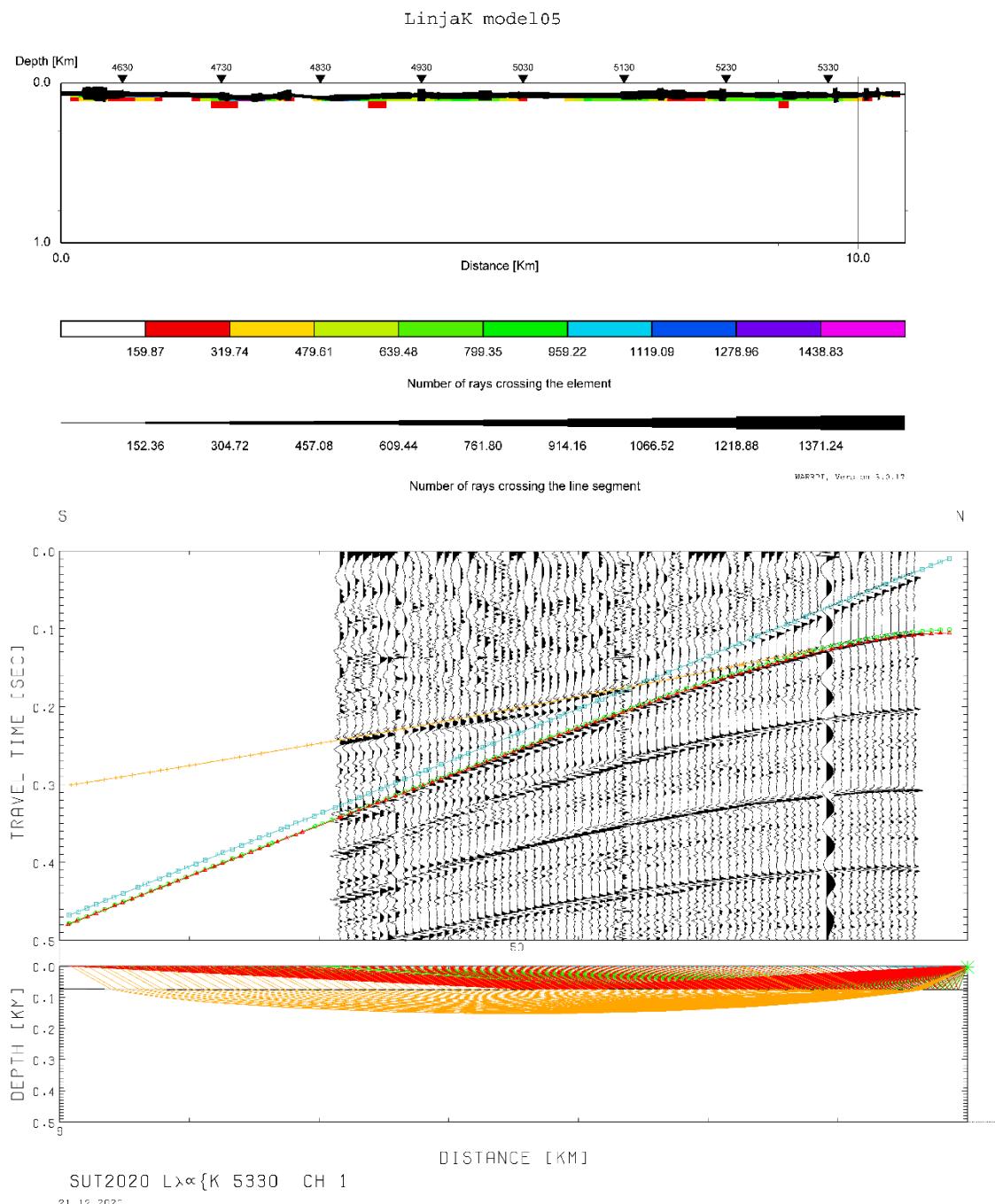


The high resolution marine seismic survey 2020. The Suduroyar subsea tunnel: Seismic processing report

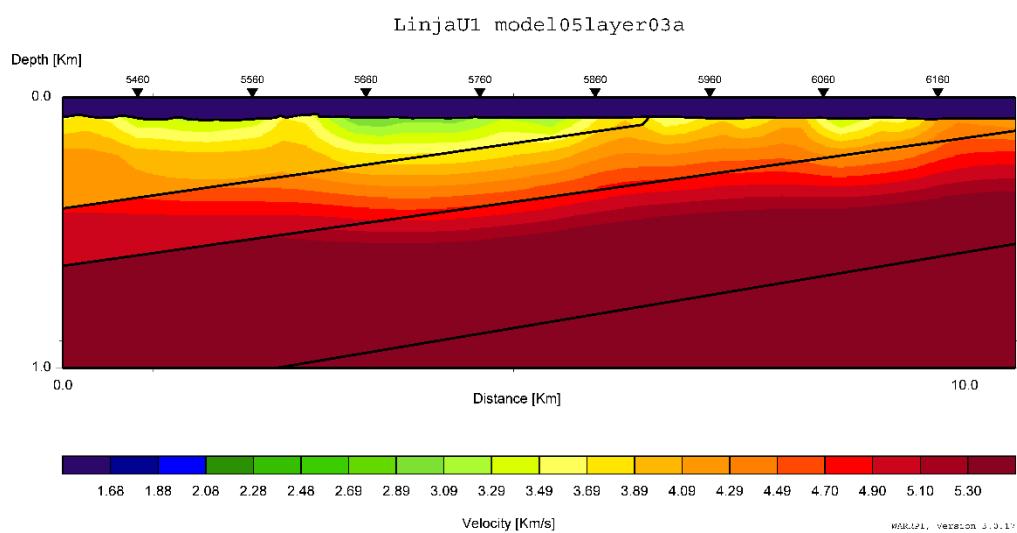
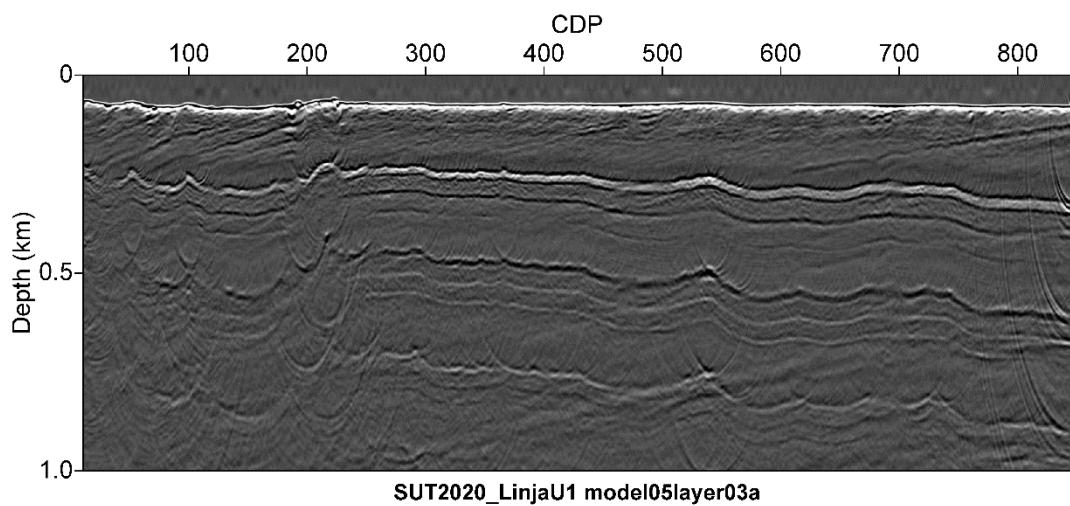
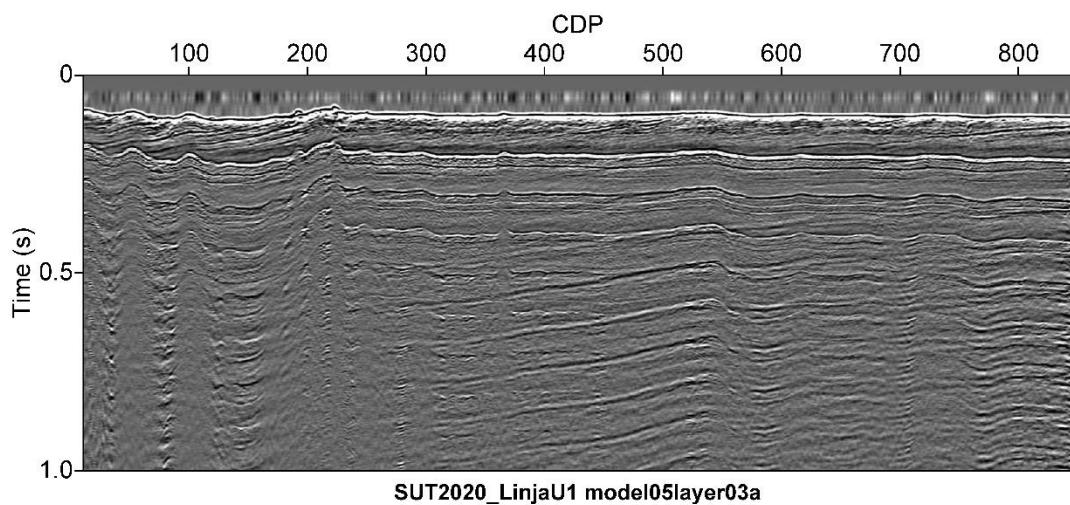


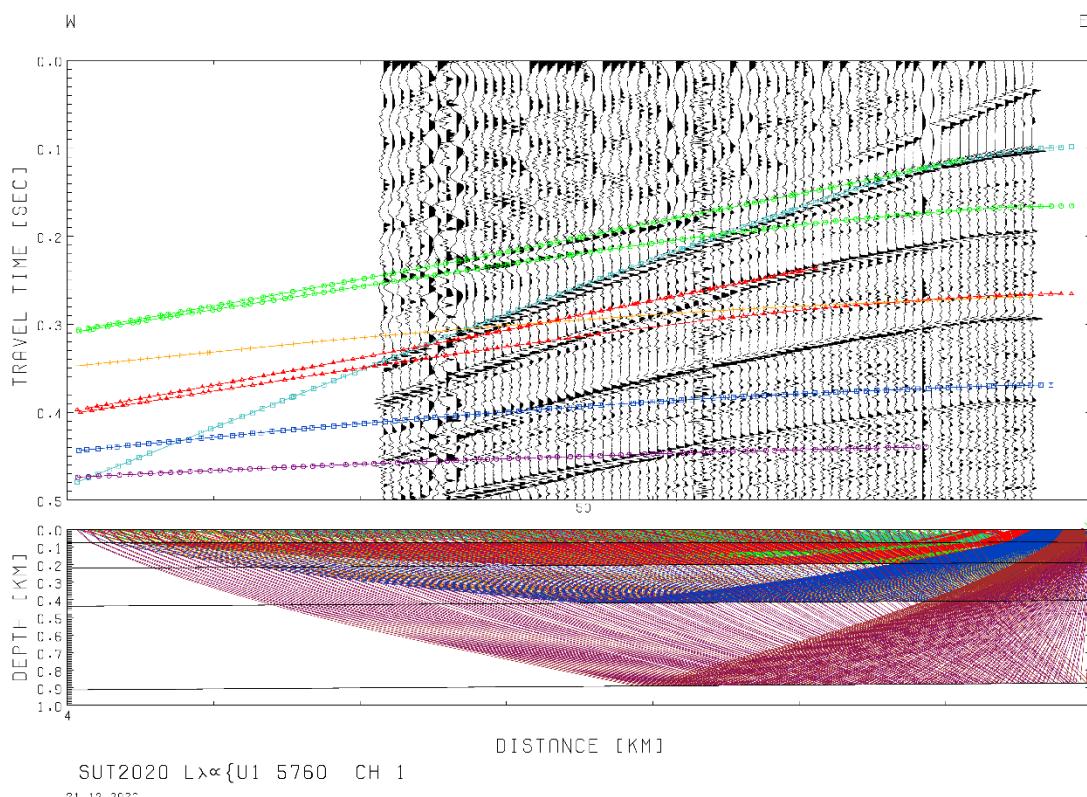
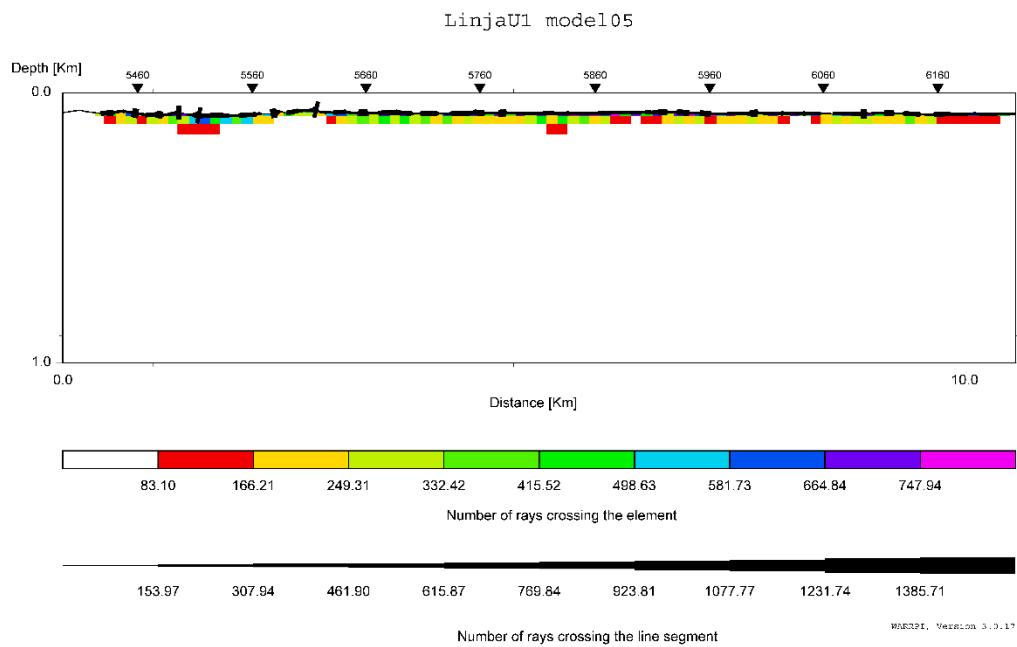
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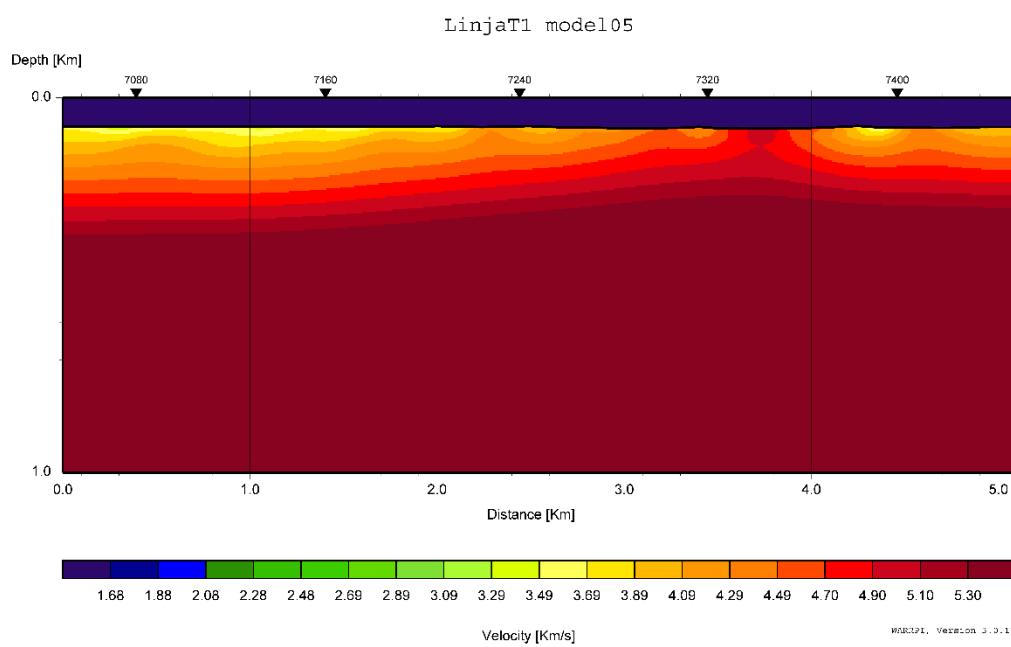
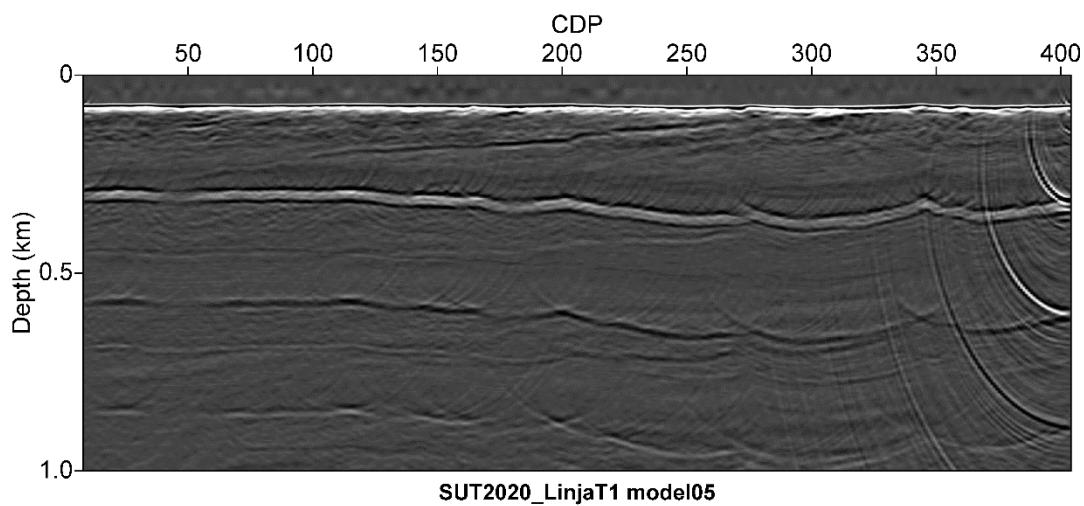
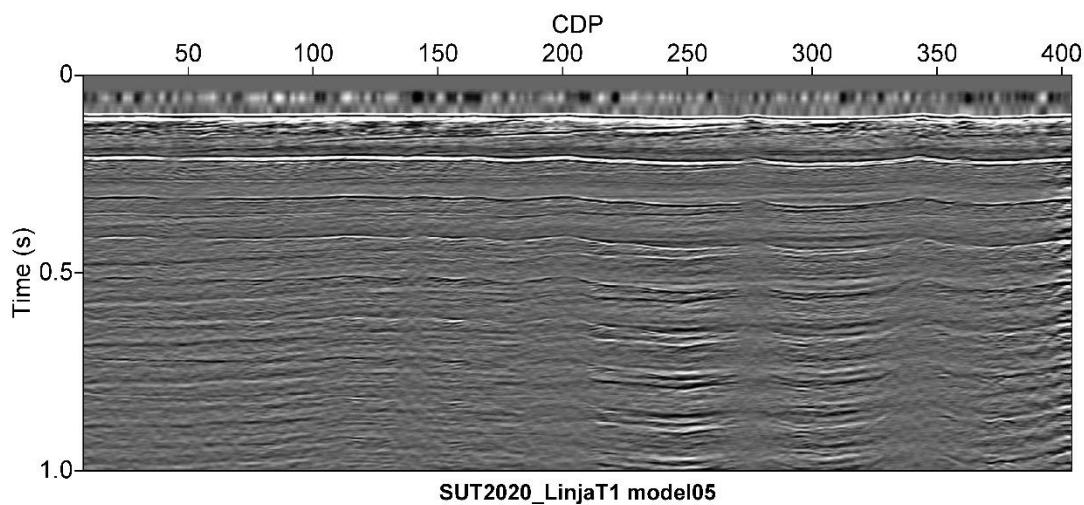


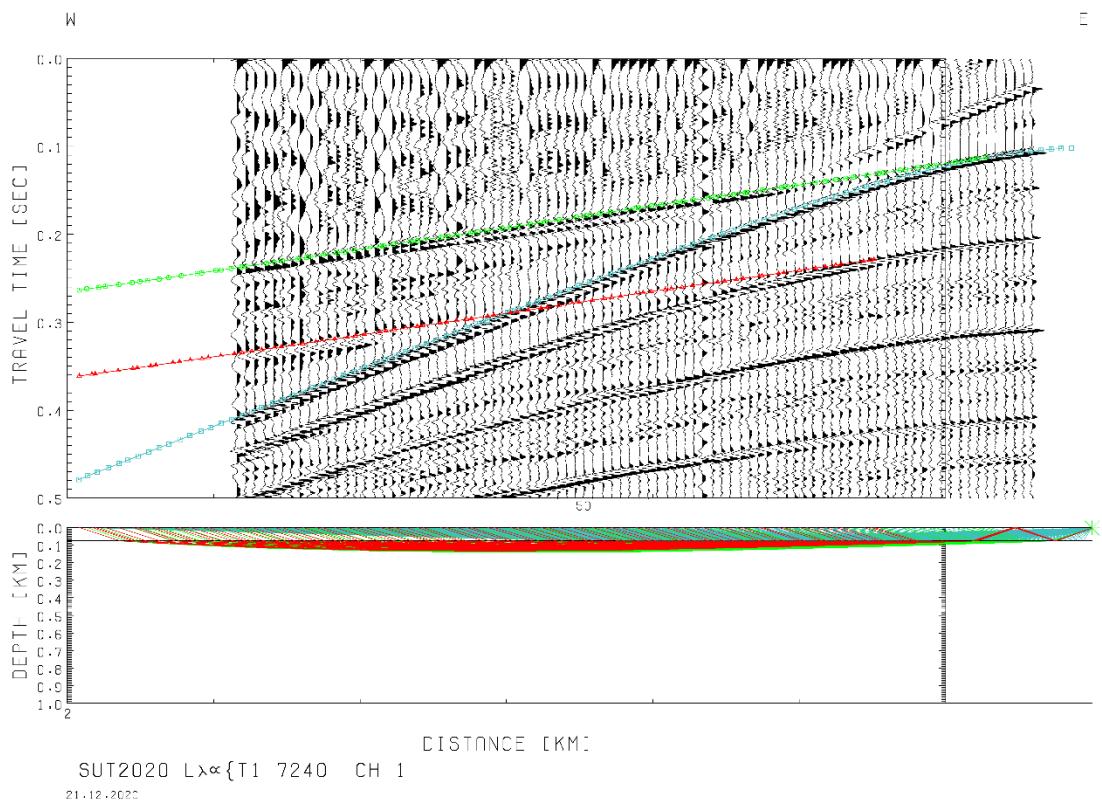
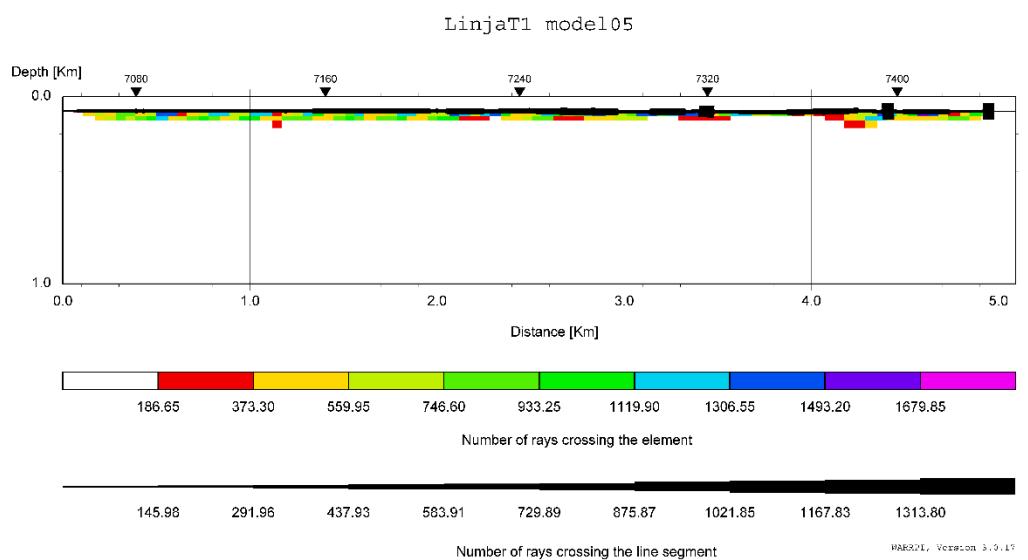
LinjaU1



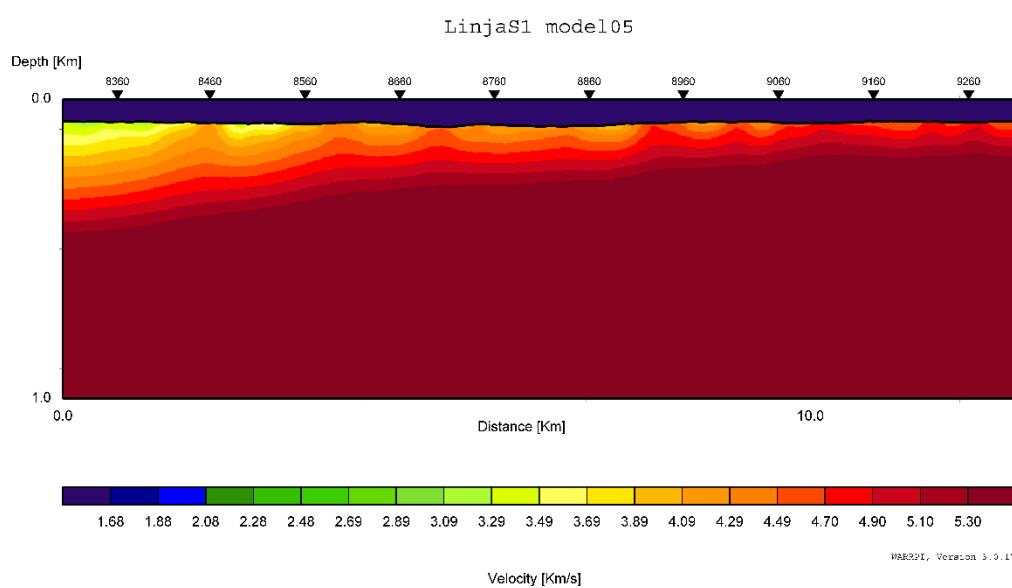
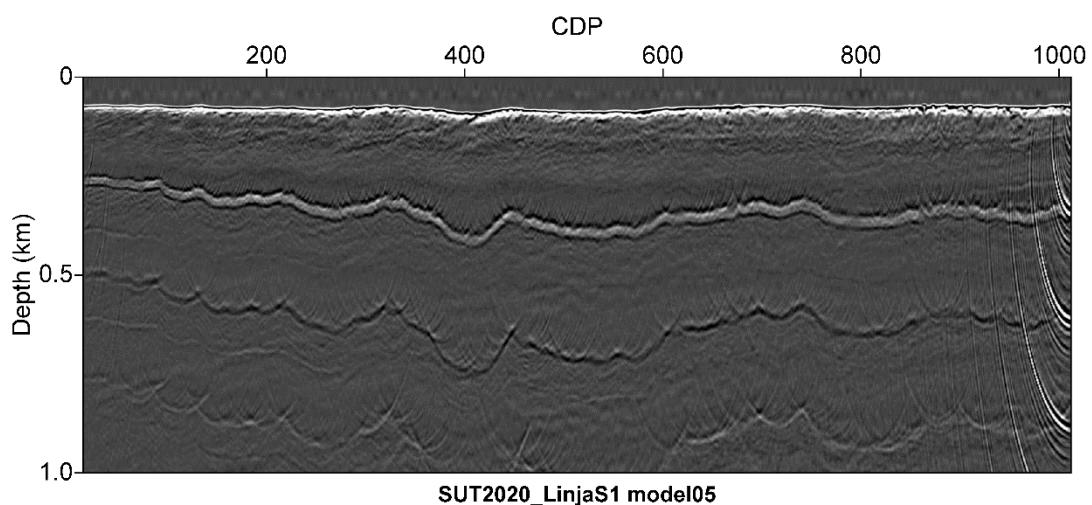
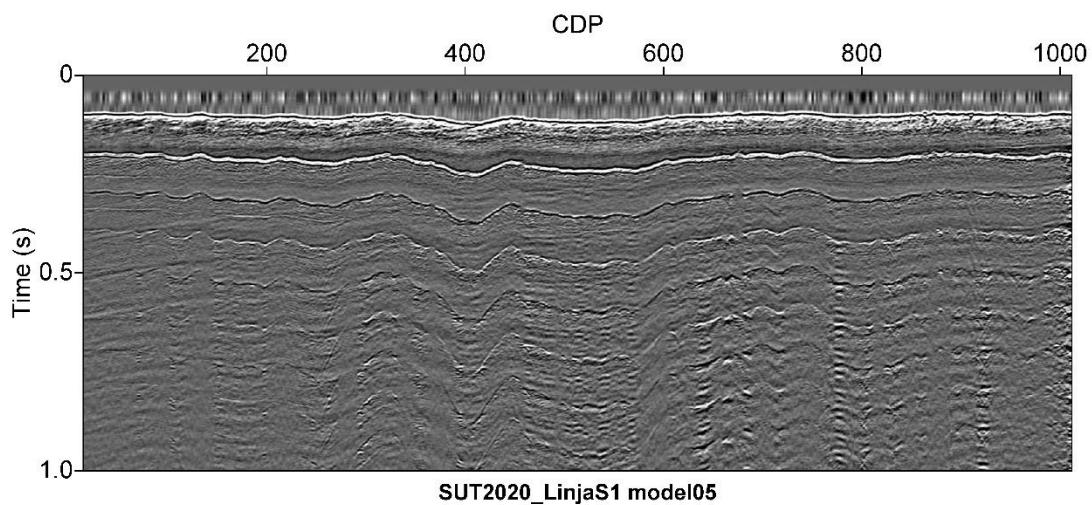


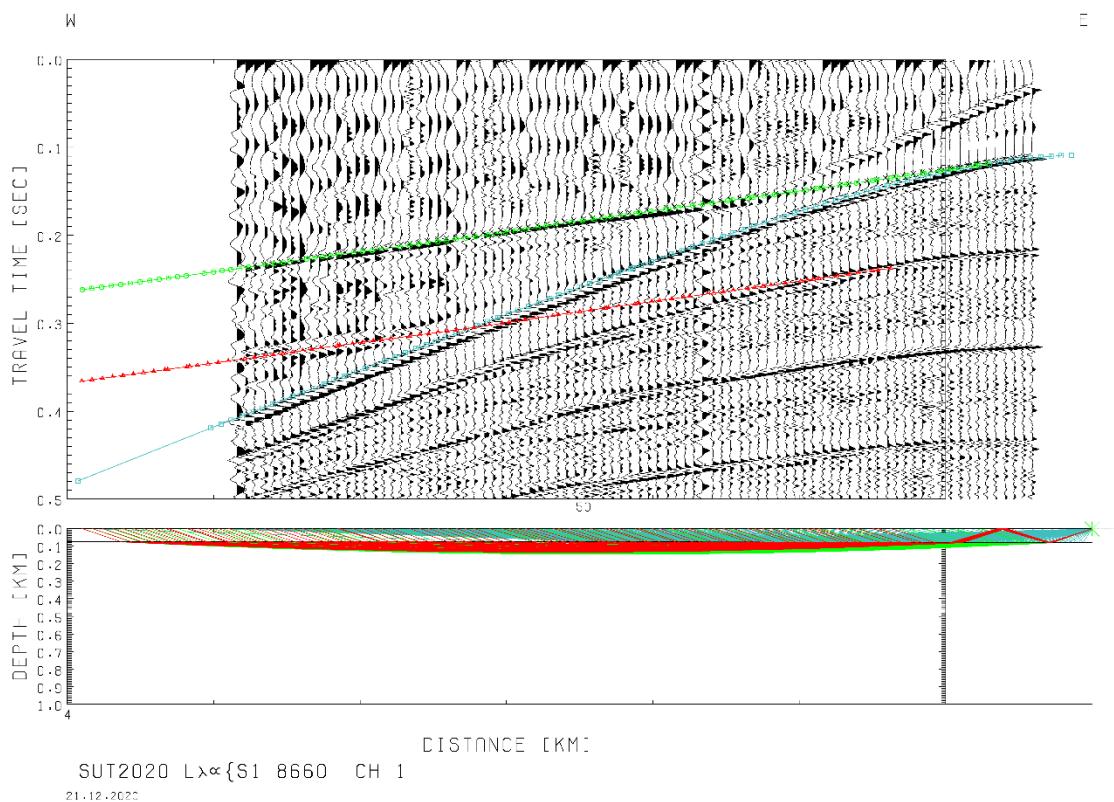
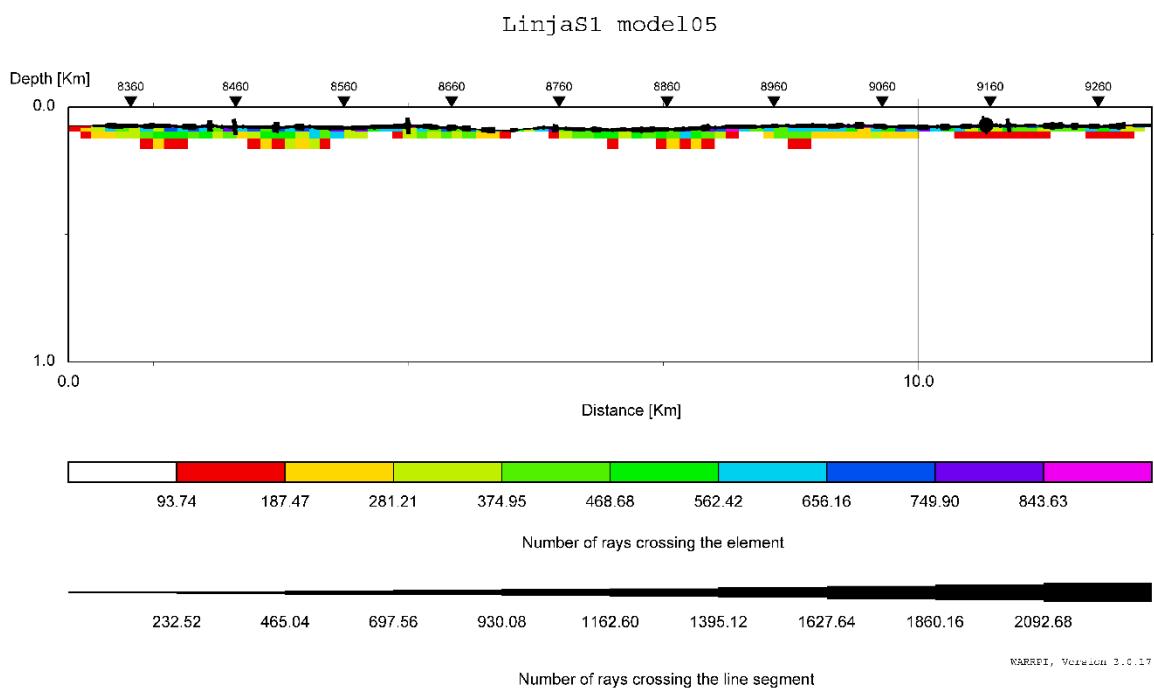
LinjaT1



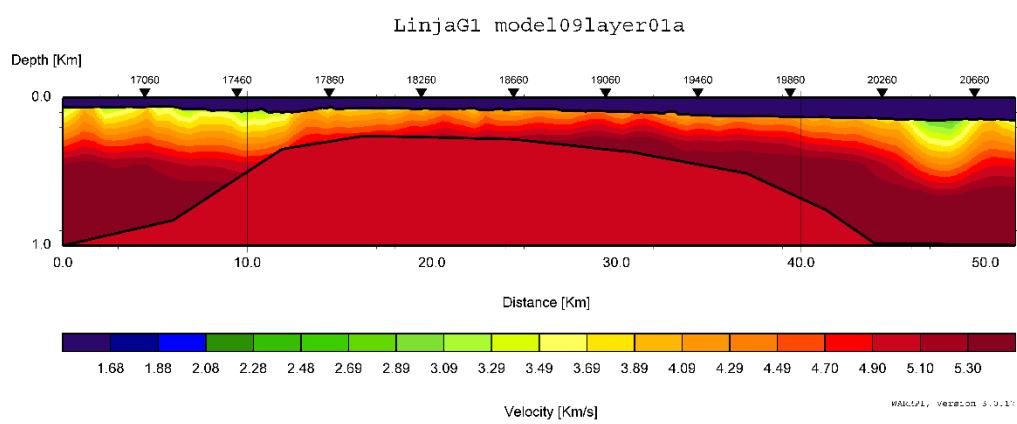
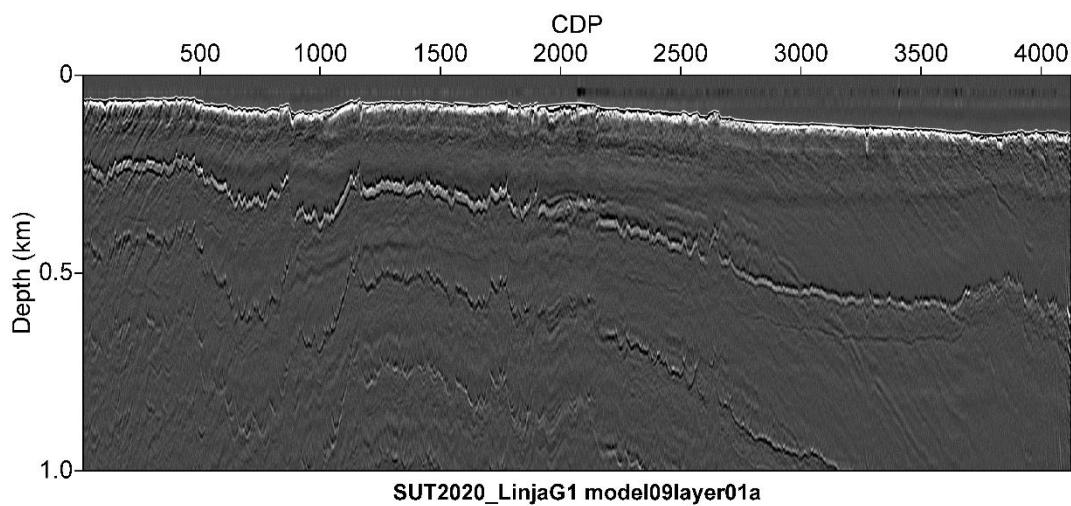
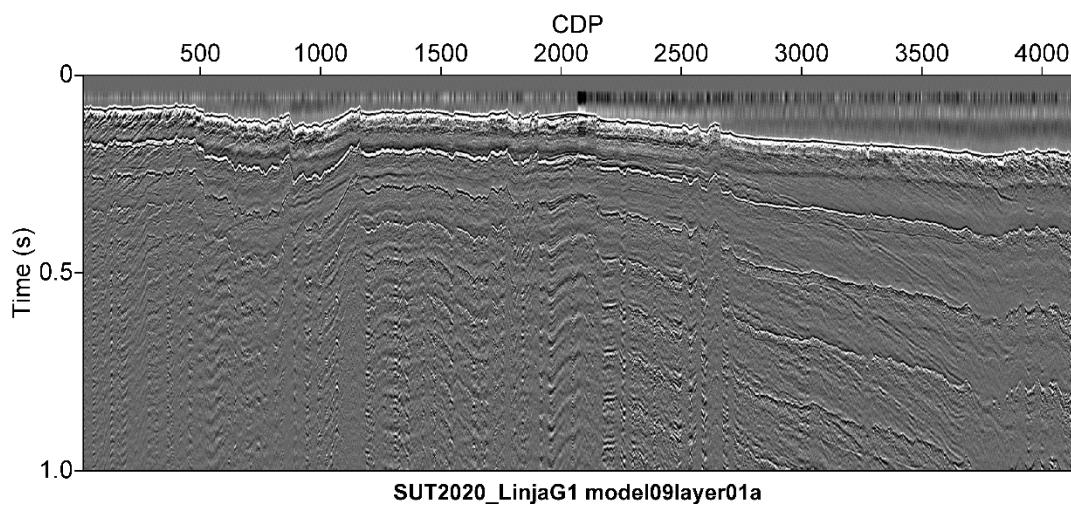


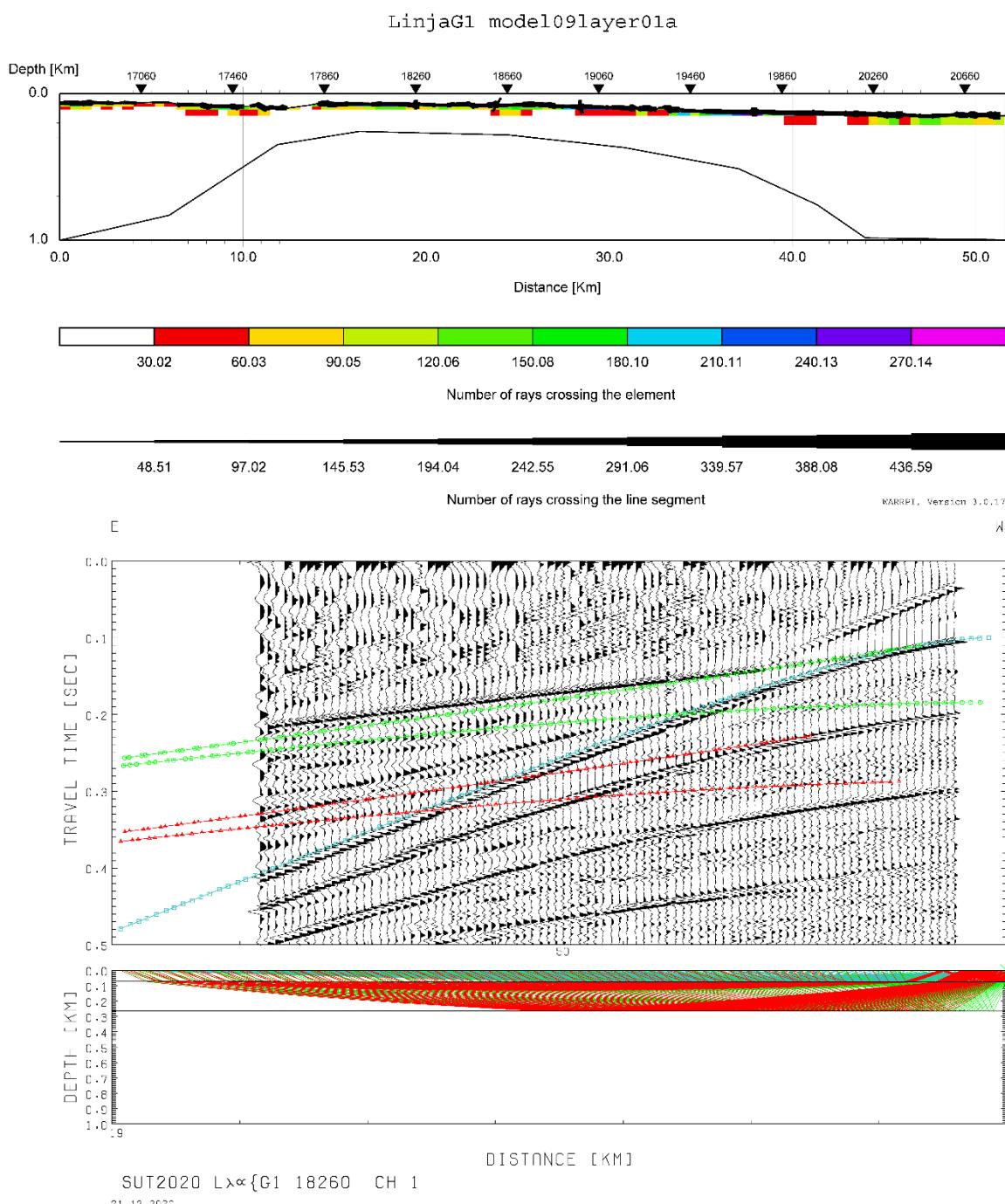
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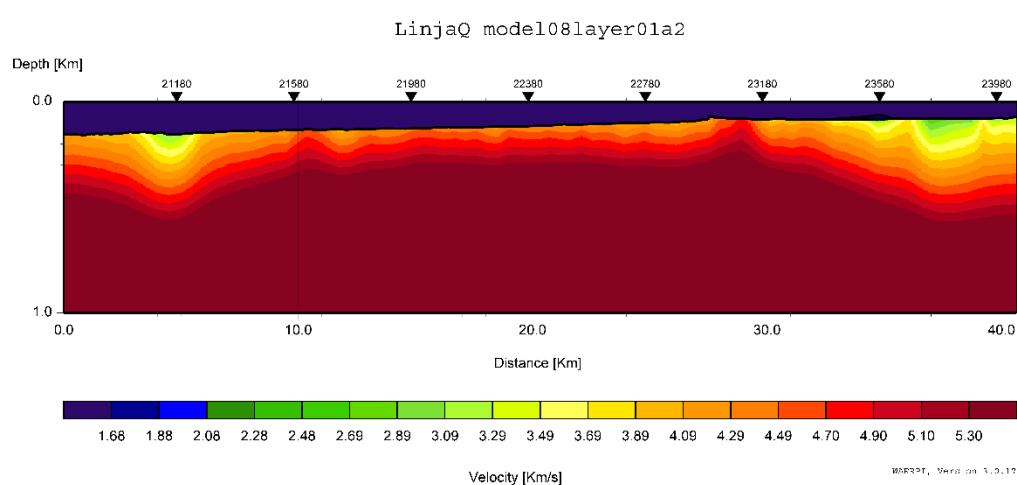
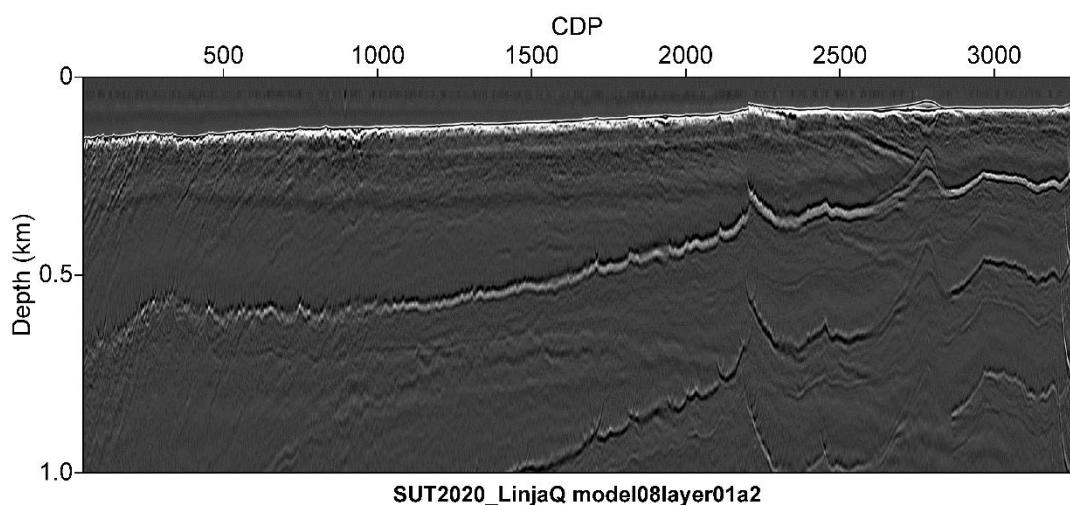
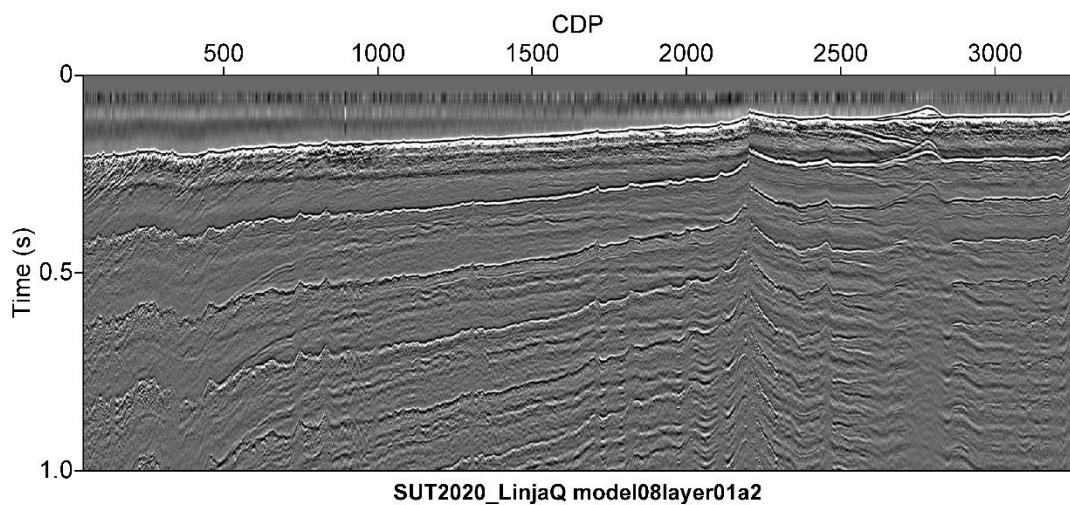


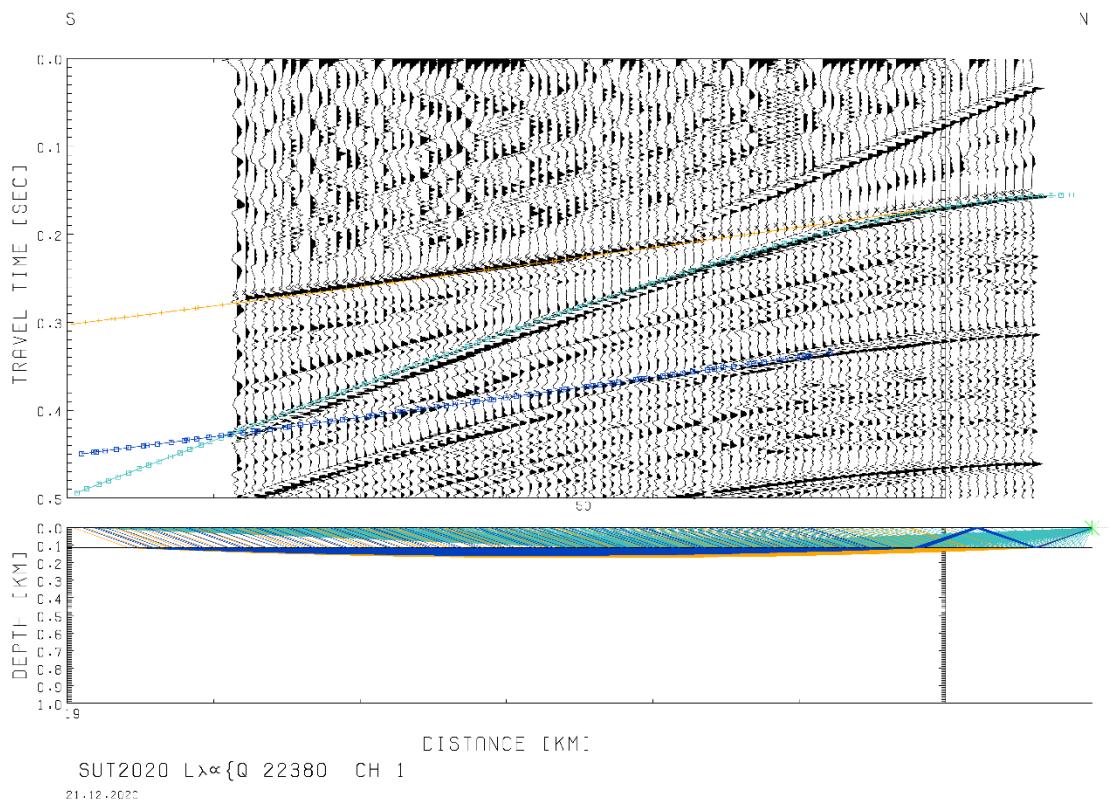
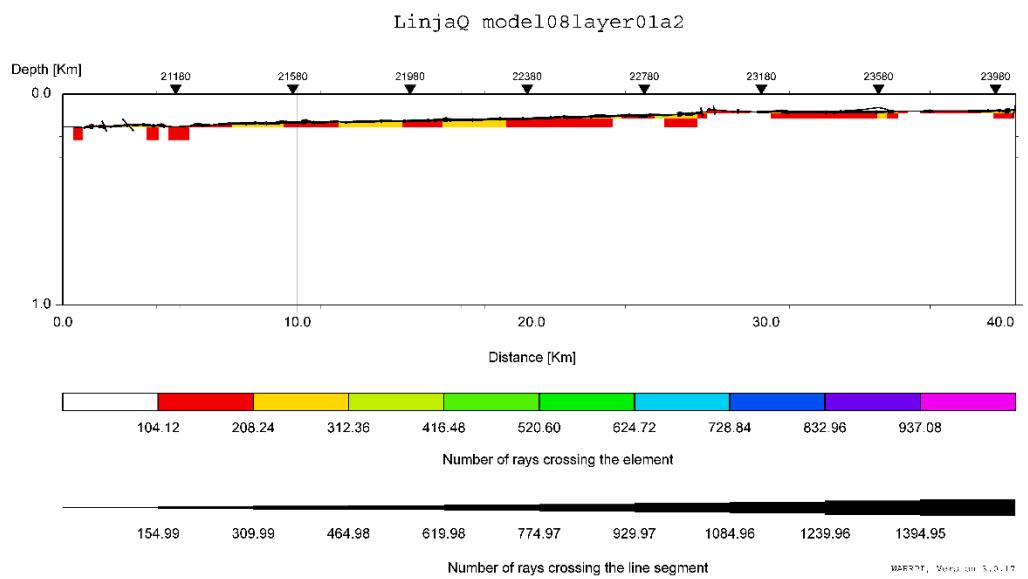
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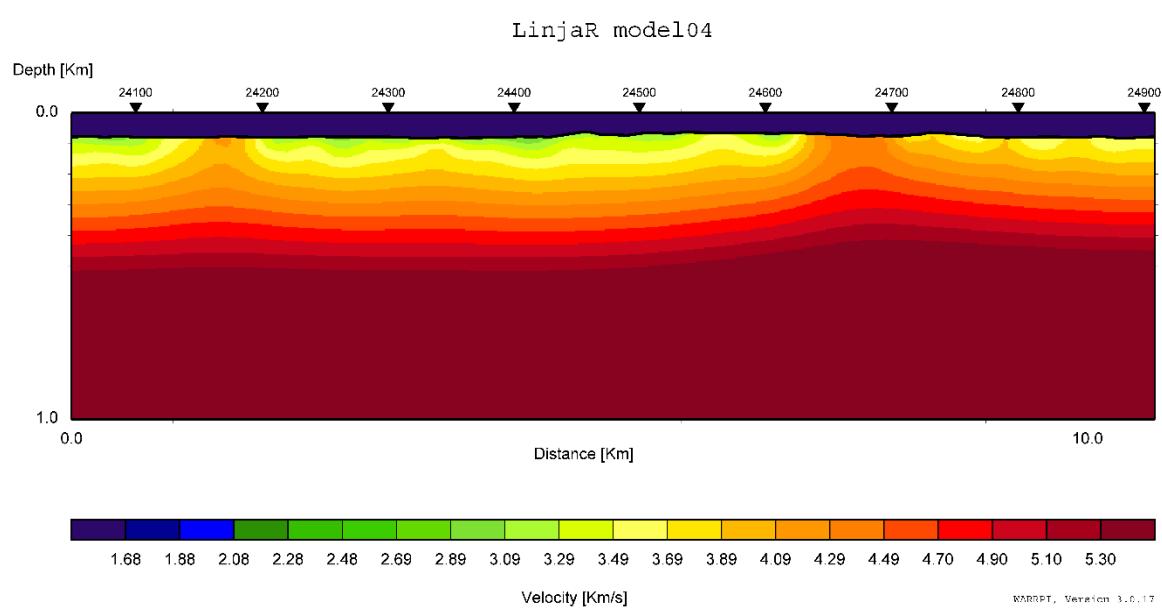
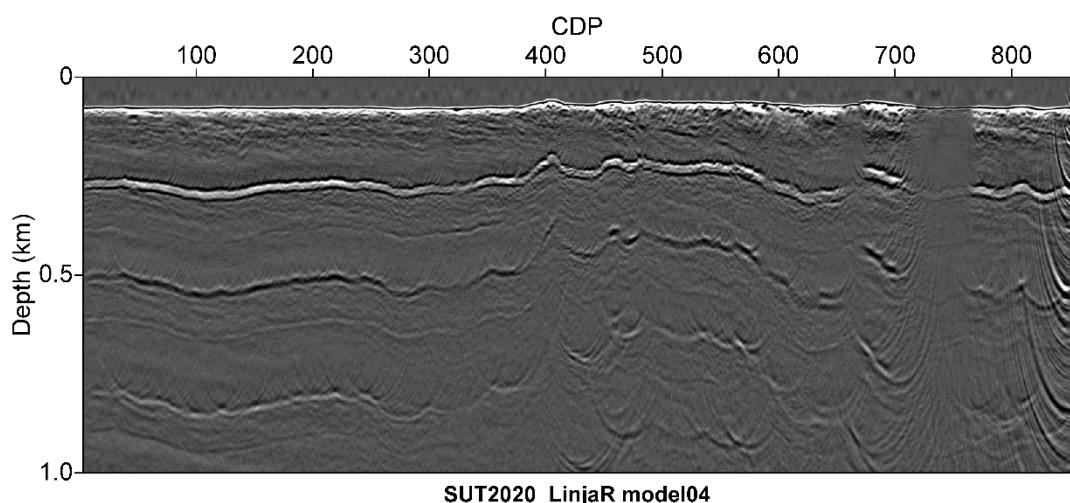
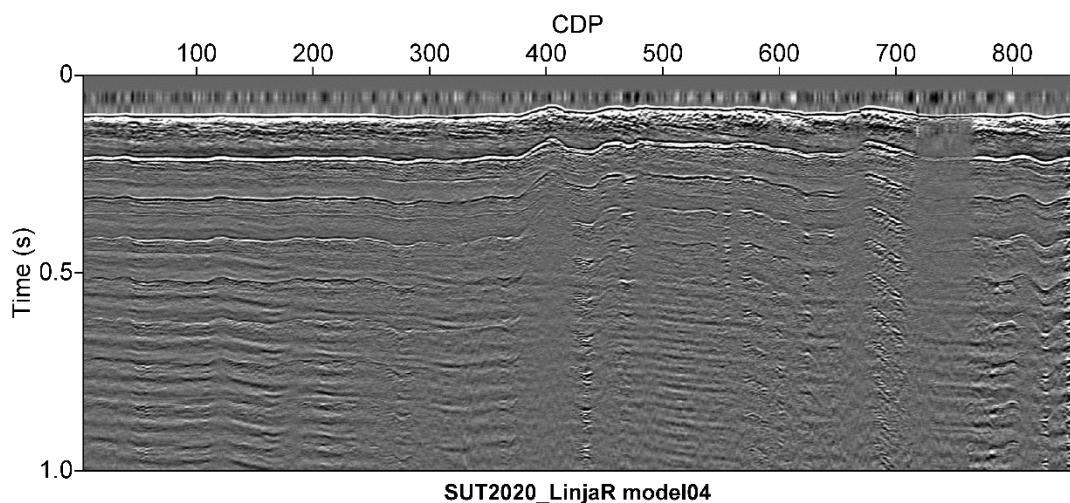


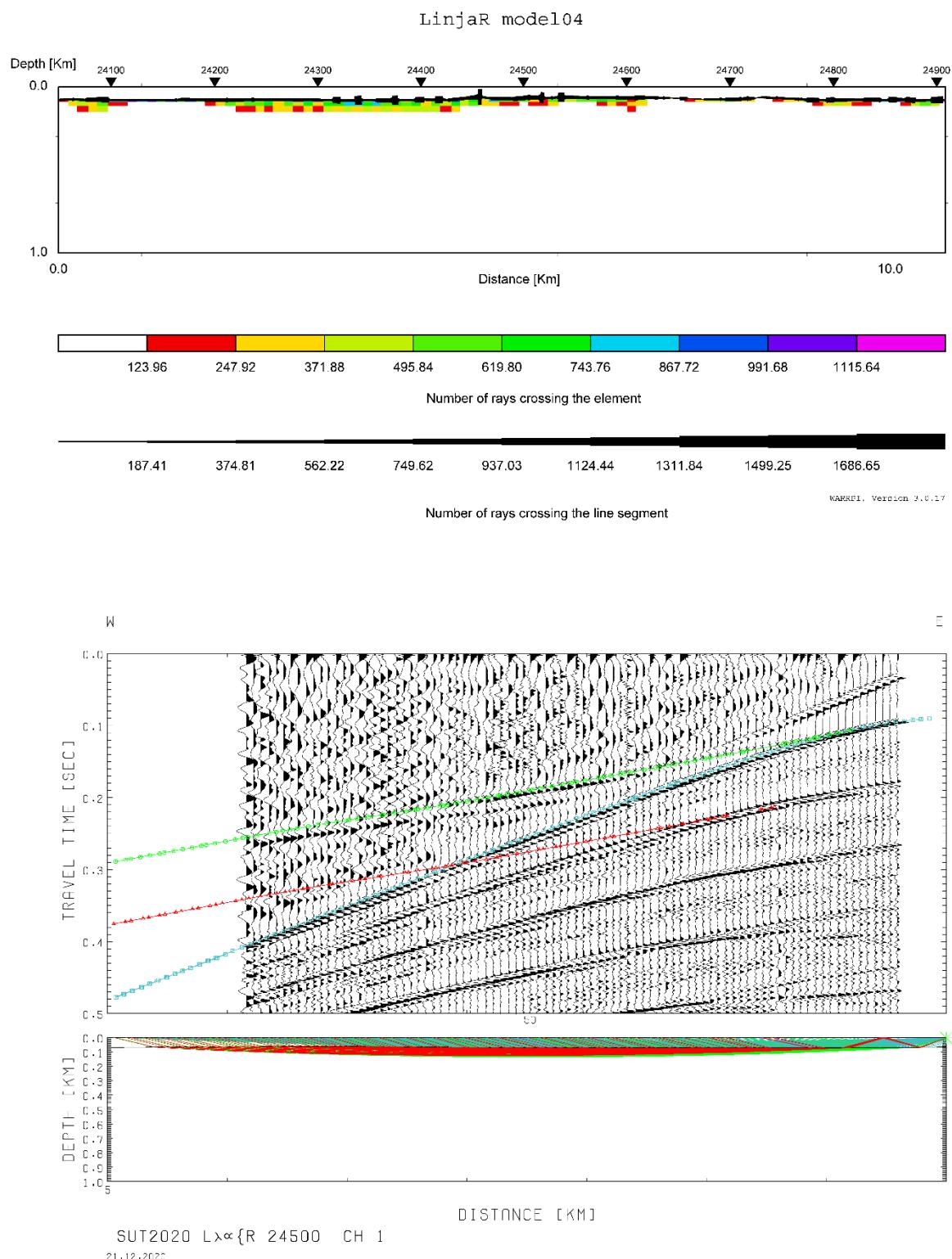
LinjaQ



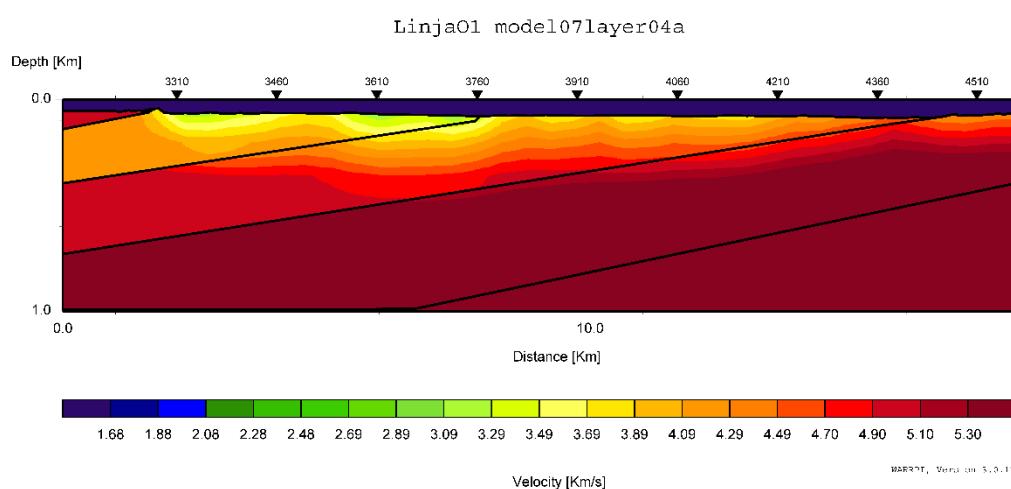
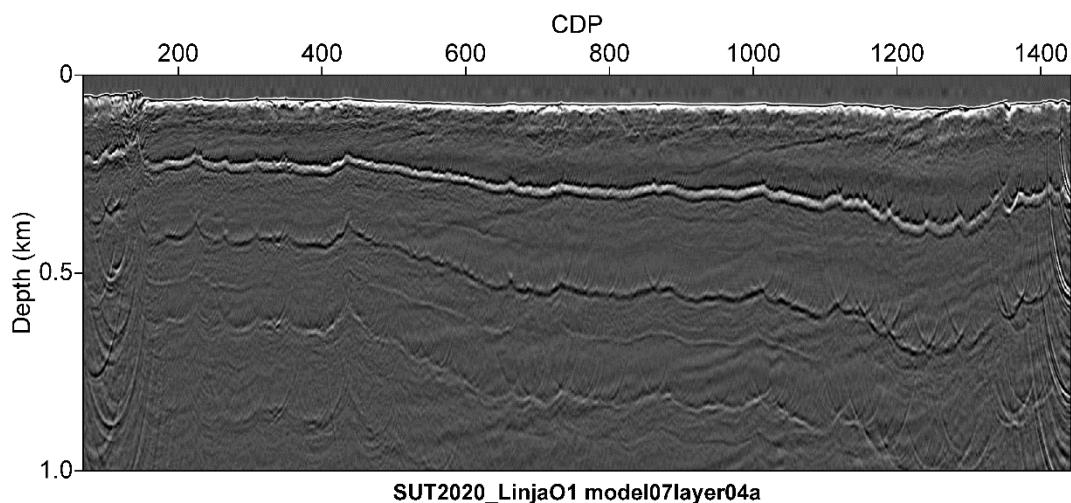
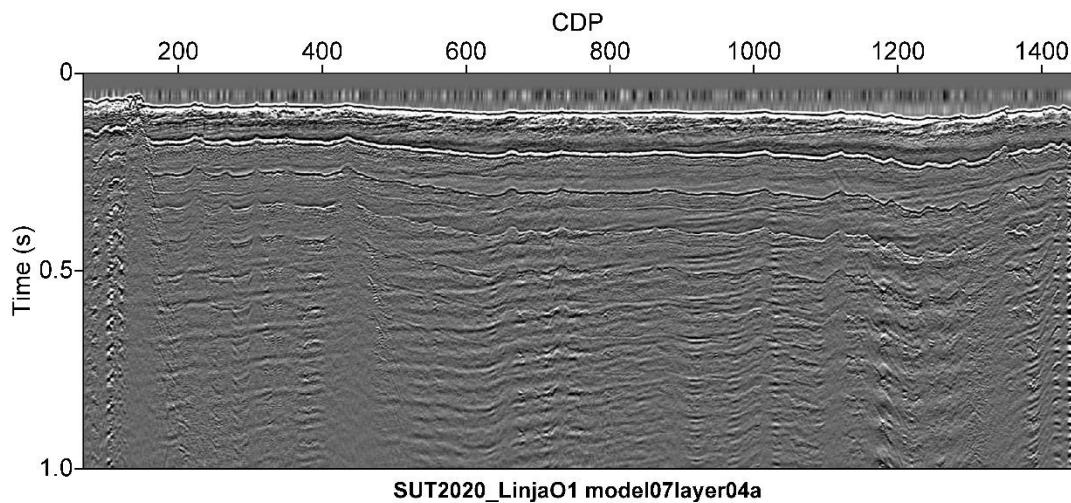


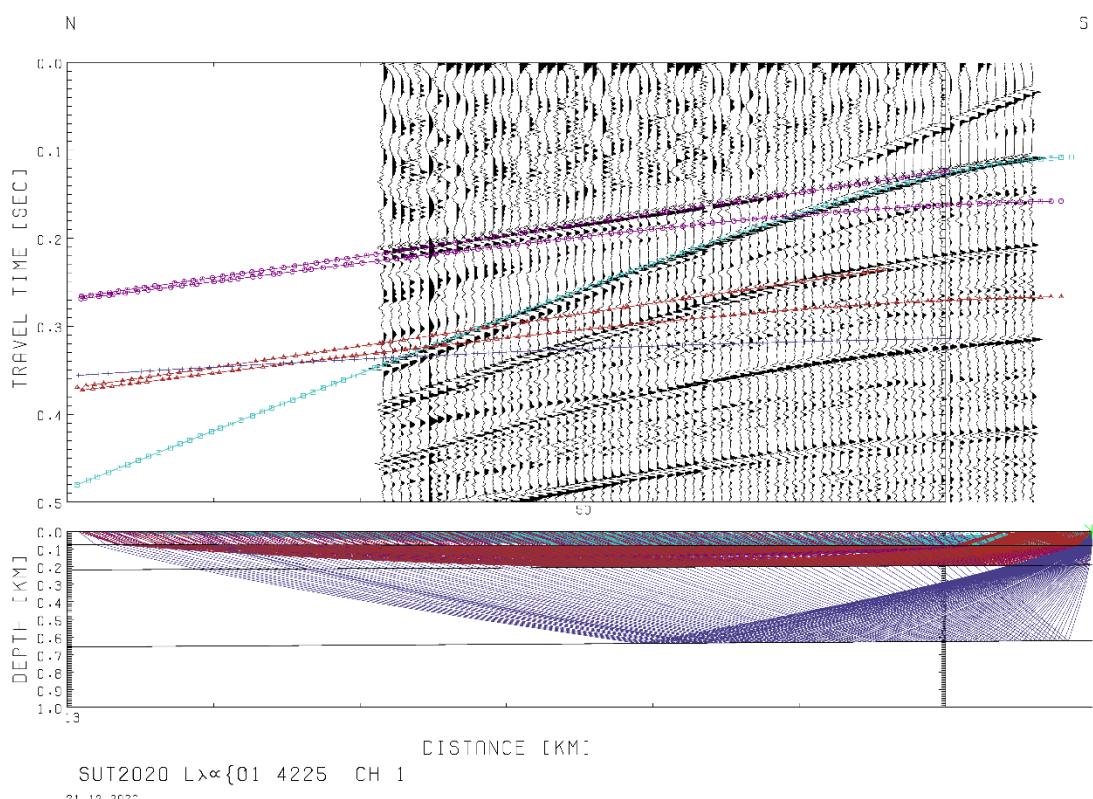
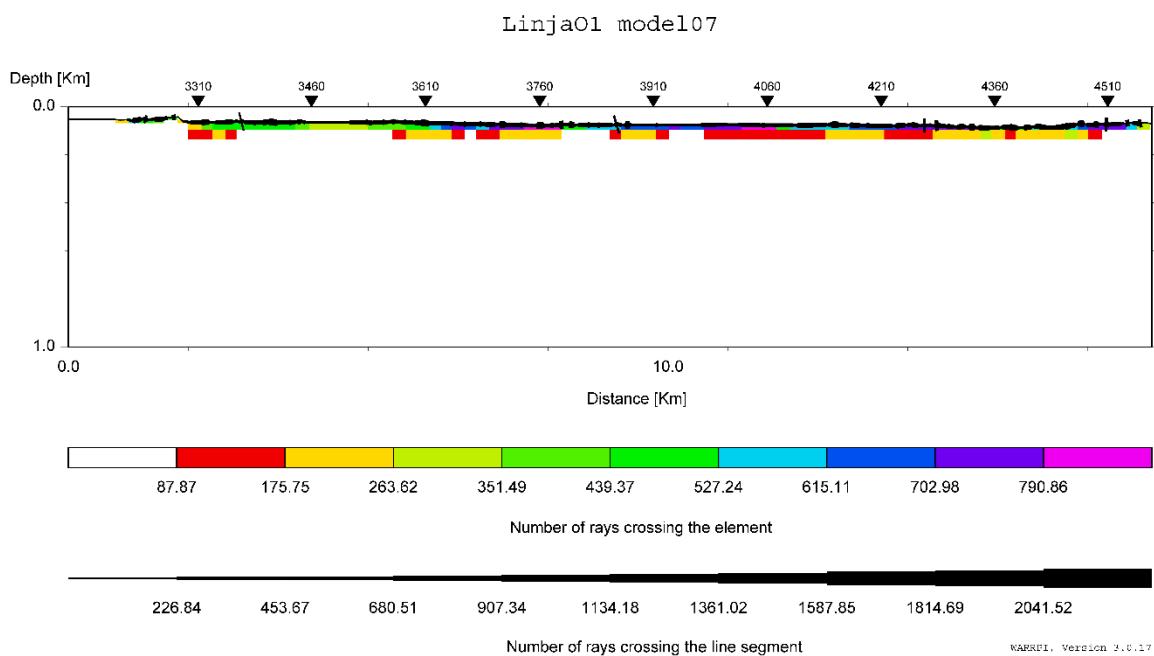
LinjaR





LinjaO1





Final comments

The stacked data, depth migrated data, and velocity profiles are loaded into Petrel. Figure 20 and 21 show examples of interpretation that can be tied over several profiles.

The seismic profiles will, together with onshore observations and information from drillholes, form the basis for the geological report for the Suðuroyar tunnel. However, a few very interesting observation from the data will be mentioned here.

Between Sandoy and Skúvoy there is an about 50 m deep sedimentary basin in the approximate location of the planned tunnel profile, while between Skúvoy and Suðuroy there are no indications of significant sedimentary overburden.

The velocity profiles show a velocity distribution along the seabed that corresponds to the expected velocity distribution of the stratigraphic sequence previously derived from velocity logs Vestmanna and Glyvursnes (Petersen, 2011, 2014; Petersen et al., 2013). This could form a basis for further analysis to be used for predicting rock quality along the tunnel profile.

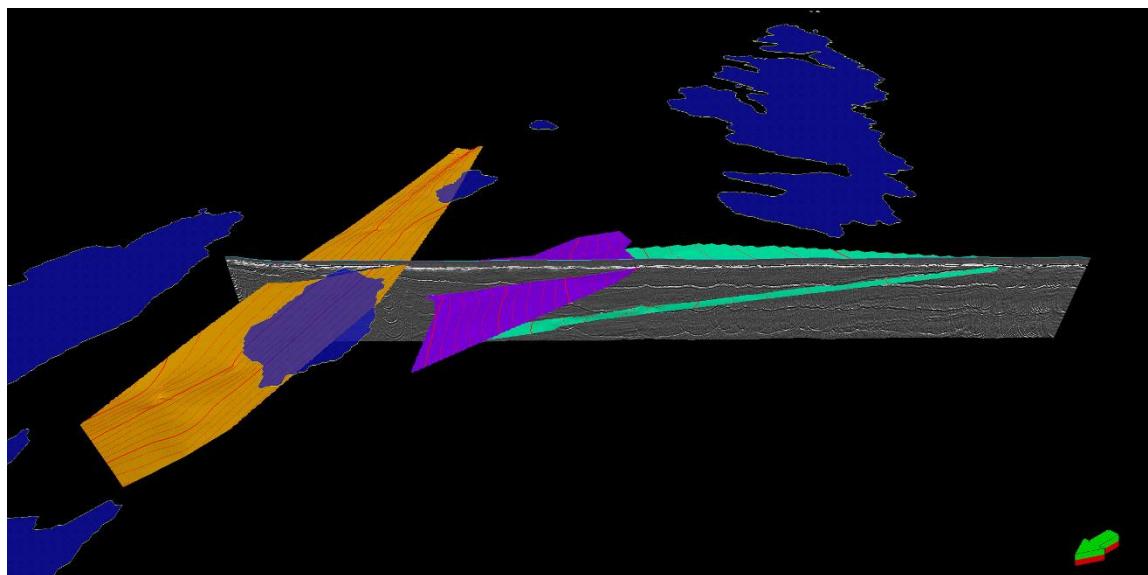


Figure 20. LinjaL with examples of interpretation.

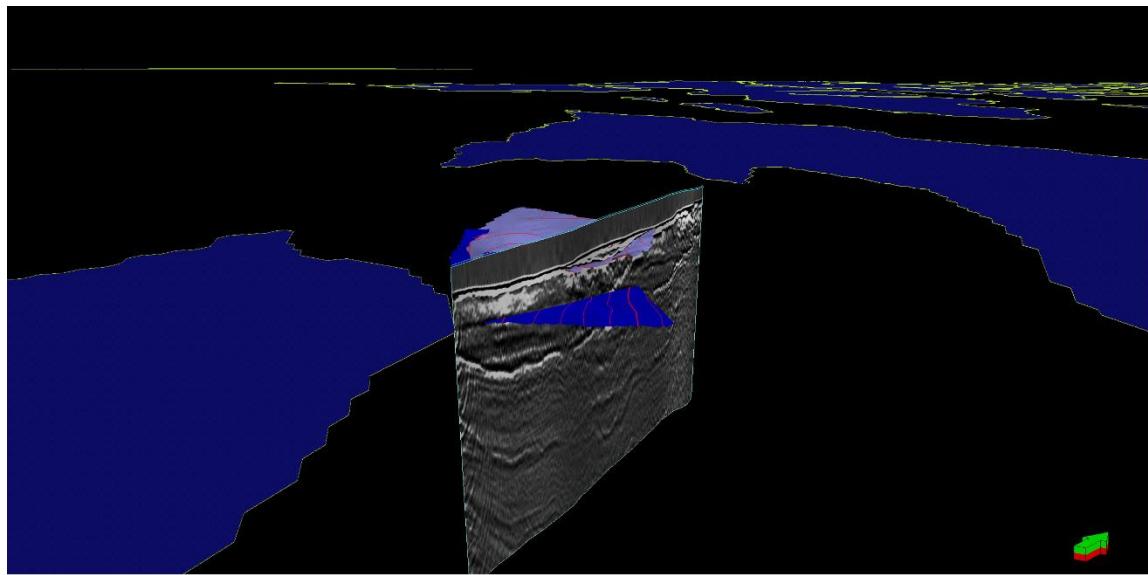


Figure 21. Linjal with examples of interpretation.

Data delivery

Stacked data

Filename	Size
SUT2020_LinjaAmodel04stack.xycdp.twt.sgy	7.7M
SUT2020_LinjaBmodel04layer03astack.xycdp.twt.sgy	3.6M
SUT2020_LinjaC1model04layer05editastack.xycdp.twt.sgy	6.3M
SUT2020_LinjaDmodel03layer06bastack.xycdp.twt.sgy	5.2M
SUT2020_LinjaFmodel05layer02a2stack.xycdp.twt.sgy	24M
SUT2020_LinjaG1model09layer01astack.xycdp.twt.sgy	48M
SUT2020_LinjaHmodel04layer03astack.xycdp.twt.sgy	3.5M
SUT2020_LinjaImodel04layer03astack.xycdp.twt.sgy	3.5M
SUT2020_LinjaJmodel05stack.xycdp.twt.sgy	9.5M
SUT2020_LinjaKmodel05stack.xycdp.twt.sgy	9.7M
SUT2020_LinjaLmodel05layer01a2stack.xycdp.twt.sgy	25M
SUT2020_LinjaMmodel05stack.xycdp.twt.sgy	10M
SUT2020_LinjaO1model07layer04astack.xycdp.twt.sgy	16M
SUT2020_LinjaPmodel04layer05astack.xycdp.twt.sgy	4.2M
SUT2020_LinjaQmodel08layer01a2stack.xycdp.twt.sgy	37M
SUT2020_LinjaRmodel04stack.xycdp.twt.sgy	9.8M
SUT2020_LinjaS1model05stack.xycdp.twt.sgy	12M
SUT2020_LinjaT1model05stack.xycdp.twt.sgy	4.6M
SUT2020_LinjaU1model05layer03astack.xycdp.twt.sgy	9.6M

Depth migrated data

Filename	Size
SUT2020_LinjaAmodel04mig.xycdp.dm.sgy	812K
SUT2020_LinjaBmodel04layer03amig.xycdp.dm.sgy	1.3M
SUT2020_LinjaC1model04layer05editamig.xycdp.dm.sgy	2.3M
SUT2020_LinjaDmodel03layer06bamig.xycdp.dm.sgy	1.9M
SUT2020_LinjaFmodel05layer02a2mig.xycdp.dm.sgy	17M
SUT2020_LinjaG1model09layer01amig.xycdp.dm.sgy	17M
SUT2020_LinjaHmodel04layer03amig.xycdp.dm.sgy	1.3M
SUT2020_LinjaImodel04layer03amig.xycdp.dm.sgy	1.3M
SUT2020_LinjaJmodel05mig.xycdp.dm.sgy	6.5M
SUT2020_LinjaKmodel05mig.xycdp.dm.sgy	6.7M
SUT2020_LinjaLmodel05layer01a2mig.xycdp.dm.sgy	17M
SUT2020_LinjaMmodel05mig.xycdp.dm.sgy	6.8M
SUT2020_LinjaO1model07layer04amig.xycdp.dm.sgy	11M
SUT2020_LinjaPmodel04layer05amig.xycdp.dm.sgy	1.5M
SUT2020_LinjaQmodel08layer01a2mig.xycdp.dm.sgy	26M
SUT2020_LinjaRmodel04mig.xycdp.dm.sgy	6.7M
SUT2020_LinjaS1model05mig.xycdp.dm.sgy	7.9M
SUT2020_LinjaT1model05mig.xycdp.dm.sgy	3.2M
SUT2020_LinjaU1model05layer03amig.xycdp.dm.sgy	6.6M

Velocity models

Filename	Size
SUT2020_LinjaAmodel04vels.xycdp.dm.sgy	812K
SUT2020_LinjaBmodel04layer03avels.xycdp.dm.sgy	1.3M
SUT2020_LinjaC1model04layer05editavels.xycdp.dm.sgy	2.3M
SUT2020_LinjaDmodel03layer06bavels.xycdp.dm.sgy	1.9M
SUT2020_LinjaFmodel05layer02a2vels.xycdp.dm.sgy	17M
SUT2020_LinjaG1model09layer01avels.xycdp.dm.sgy	17M
SUT2020_LinjaHmodel04layer03avels.xycdp.dm.sgy	1.3M
SUT2020_LinjaImodel04layer03avels.xycdp.dm.sgy	1.3M
SUT2020_LinjaJmodel05vels.xycdp.dm.sgy	6.5M
SUT2020_LinjaKmodel05vels.xycdp.dm.sgy	6.7M
SUT2020_LinjaLmodel05layer01a2vels.xycdp.dm.sgy	17M
SUT2020_LinjaMmodel05vels.xycdp.dm.sgy	6.8M
SUT2020_LinjaO1model07layer04avels.xycdp.dm.sgy	11M
SUT2020_LinjaPmodel04layer05avels.xycdp.dm.sgy	1.5M
SUT2020_LinjaQmodel08layer01a2vels.xycdp.dm.sgy	26M
SUT2020_LinjaRmodel04vels.xycdp.dm.sgy	6.7M
SUT2020_LinjaS1model05vels.xycdp.dm.sgy	7.9M
SUT2020_LinjaT1model05vels.xycdp.dm.sgy	3.2M
SUT2020_LinjaU1model05layer03avels.xycdp.dm.sgy	6.6M

Appendix A

Field notes

Marine Survey - General Information										Line:		0001 to	
Cruise:		Suduroyartunnel		Ship:		R/V Magnus Heinason		Location:		Faeroes Islands			
GPS antenna	Repoint ship (midt, after spej)	Gyro			Deck cable	Length stretch section	Length section (m)	Length section (m)	Length section (m)	Length section (m)	Length section (m)	Length section (m)	Length section (m)
X (m)	4.6	X (m)	0.00	X (m)	0.00	25	50	50	50	50	50	50	50
Y (m)	21	Y (m)	0.00	Y (m)	21.00	Serial no. depth transducer 6.25 m section	5008	5022	5018	5004	5020	5019	5002
Z (m)	0	Z (m)	0.00	Z (m)	0.00	Front/Tail	Front	Front	Tail	Front	Tail	Front	Tail
Airgun		Streamer		Bird S/N			14610	14514	14510			14497	
SB towpoint	BB towpoint												
X (m)	X (m)	X (m)	-2.60	X (m)	2.60	Navigations:							
Y (m)	Y (m)	Y (m)	0.00	Y (m)	0.00	Nav/Paiver 4.2.3	Semimajor axis (m):	6378137	Longitude at Origin	09° 0' 0.0"			
Z (m)	Z (m)	Z (m)	0.00	Z (m)	0.00	UTM north Zone 29	Inverse flattening:	288.2572	Latitude at Origin	0° 0' 0.0"			
Tow length (m)	Tow length (m)	Tow length (m)	0.00	Tow length (m)	WGS84	Datum:	Scale at Origin	0.9996	False easting (m):	5000000			
									False northing (m):	0			
Seismic Energy Source:													
Type 1:	Sercel GIGUN	Type:	Geometrics Geotek controller	Type:	Geometrics Geotek controller								
Serial no. Gr-Gun:	44212	Lowcut filter (Hz):	out	Length of tow section (m):									
Volume G (cu.inch):	45	Lowcut fil. (dB/Oct):	out	Length of live section (m):	30								
Volume I (cu.inch):	45	Highcut fil. (Hz):	anti-alias	No. of live sections:	50.0								
Injector delay	34mS	Highcut fil. (dB/Oct):	anti-alias	No. of channels:	12								
Discharge port	603_120, Medium	Gain Setting (dB):	0	No. of channels/live section:	96								
Delay	50 mS	Sample Rate (ms):	1	channel interval (m):	8								
Pressure (bar):	120	Record Length (ms):	3000	No. of hydrophones/channel:	6.25 m								
Planned depth (m):	3	No. of recording chs:	96	Hydrophone type:	8								
		Software version:	5.84	Planned depth (m):	Geopoint								
		No. of auxiliary chs:	4	VibroStretch section:	3								
		Neftfield hydrophone	Aux 2	Length from Tail GPS to last ch (m):	25								
		Data format:	Seg-D										
Remarks:													
Airgun and streamer positions from Remote GPS, with RTK stored in SEG-D header													
Streamers depth scanned on every shot													
Events set to trigger every 12.5 meter													
Serial string from NavIPac to SEG-D header: "Time, Event, X, Y (airgun), X, Y (tail buoy), X, Y vessel pos".													
navi event: start byte 142/16													
airgun utm x : start byte 148 f10.2													
airgun utm y : start byte 158 f10.2													

Airgun positions calculated in NavIPac as drag from the BB input point
 Streamer depth scanned on every shot
 Events set to trigger every 12.5 meter

Serial string from NavIPac to SEG-D header: "Time, Event, X, Y (airgun), X, Y (tail buoy), X, Y vessel pos".
 navi event: start byte 142/16
 airgun utm x : start byte 148 f10.2
 airgun utm y : start byte 158 f10.2

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JARÐFEINGI

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100 Tórshavn

Føroyar